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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

MRS CRACKLEPOP (VO)
OH SWEETIE PIES!

Dialogue:

MRS CRACKLEPOP (CONTD)
THE REFRIDGERATOR IS NOT WORKING...

Action notes:

FADE IN ON HEARTY, LEIBE AND LOVELLY
LEAVING WORK

Action notes:

TRUCK OUT AS WE HEAR MRS
CRACKLEPOP CALLING AFTER THEM..

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |

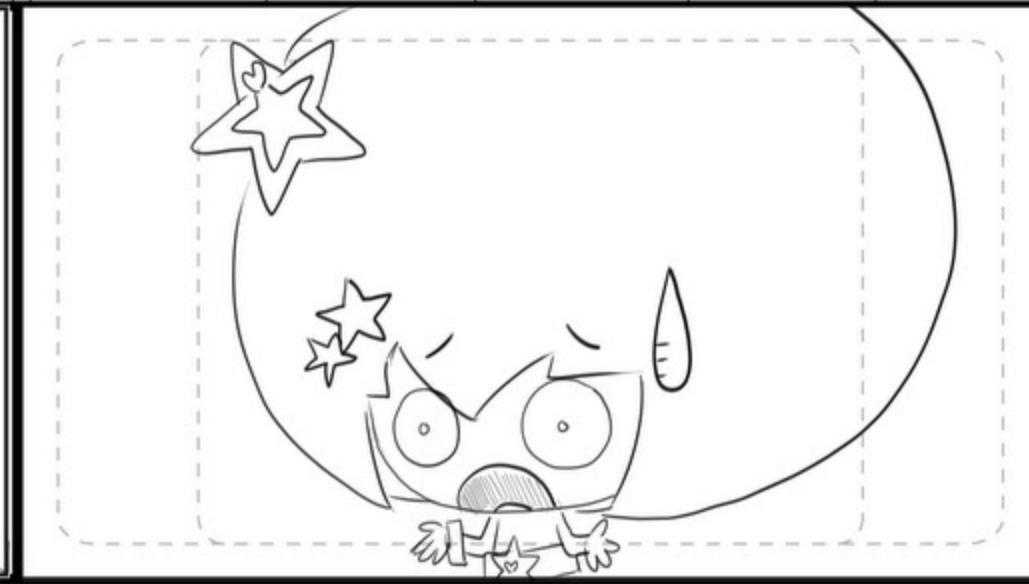


Dialogue:
MRS CRACKLEPOP
 TAKE HOME SOME GOODIES
 OR THEY'LL GO BAD!

Action notes:

Notes:

Sound FX:

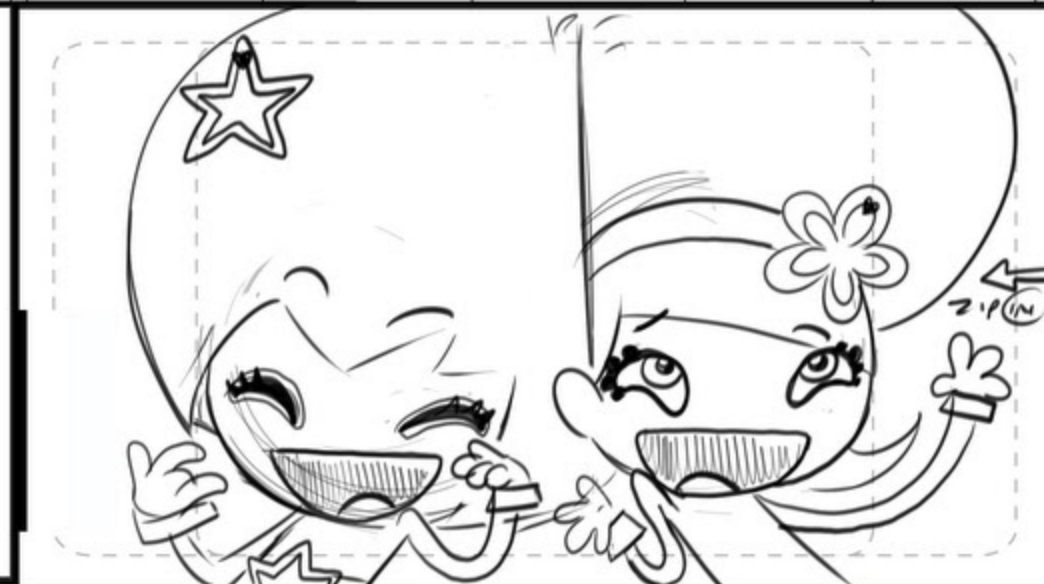


Dialogue:
HEARTY
 BUT MRS. CRACKLEPOP...

Action notes:

Notes:

Sound FX:



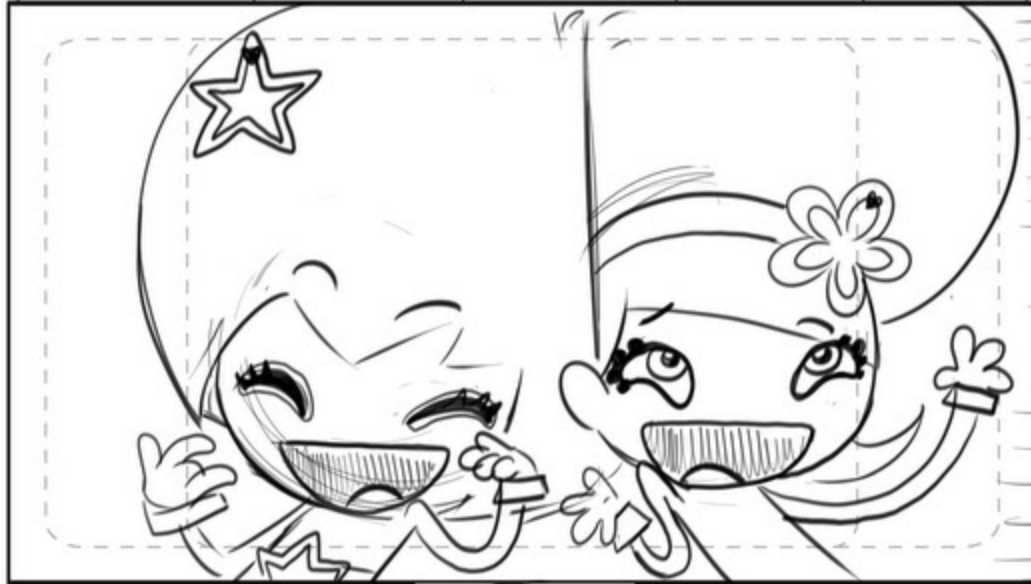
Dialogue:
HEARTY / LOVELYN
 ... SWIMSUIT SEASON ...

Action notes:

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



Dialogue: **(A)**
START
HEARTY / LOVELLYN
...IS COMING!

Action notes:

Notes:

Sound FX:



Dialogue: **(B)**
PAN ^{H/U} → STOP

Action notes:
 PAN TO LAIBE
 LOOKING AT
 THEM LIKE THEY'RE
 IDIOTS

Notes:

Sound FX:



Dialog ← PAN BG
JAMES
OH, C'MON LADIES...

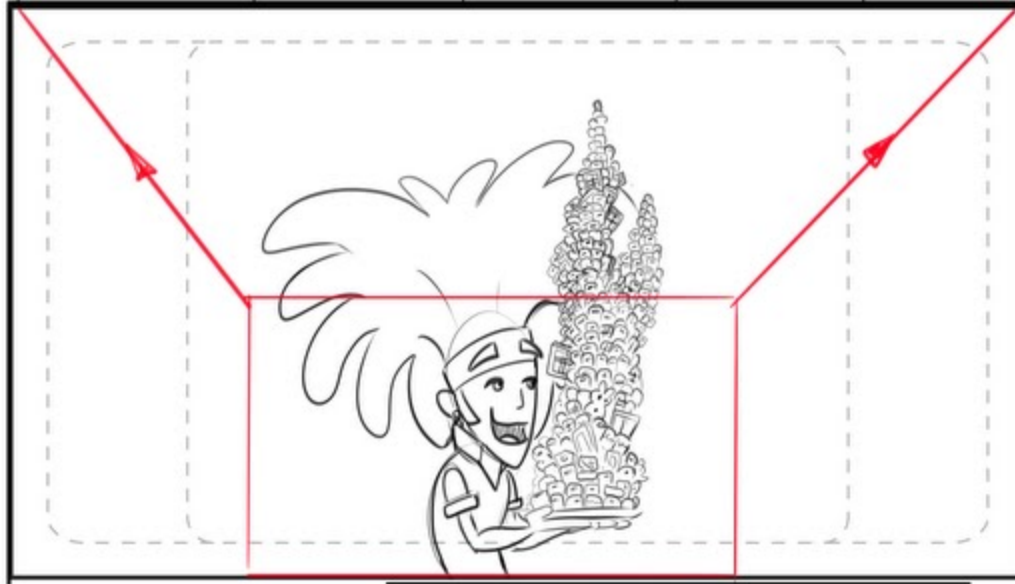
Action notes:

Notes:

Sound FX:

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| Scene | Panel | Time | r/u Ba | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



H/U

JAMES
... ONE OR TWO
WON'T HURT YOU.

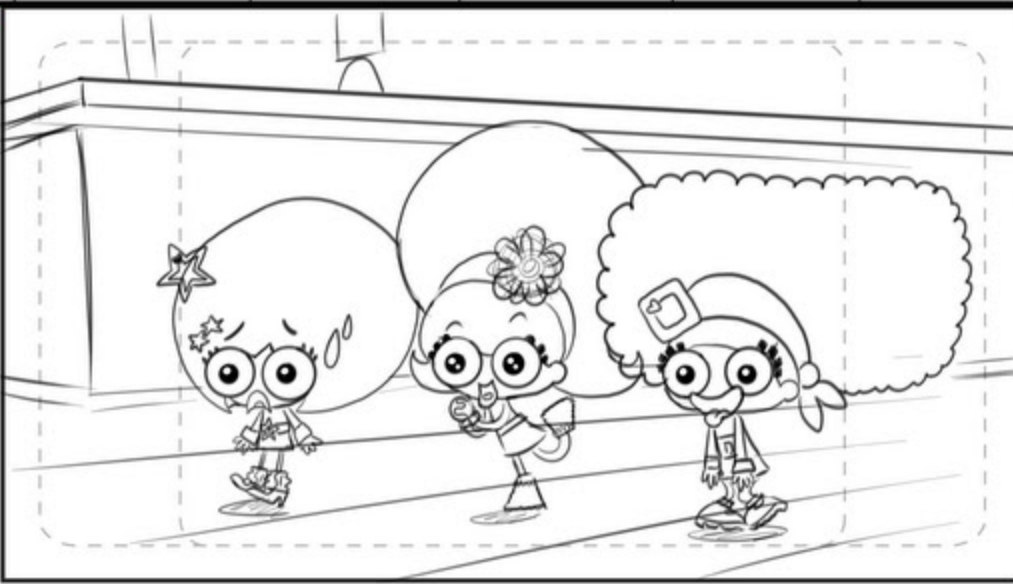
Action notes:

TRUCK OUT CONT PAN BG
←

Notes:

Sound FX:

| Scene | Panel | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



H/U

GIRLS
← PANTING →

Action notes:

Notes:

Sound FX:

| Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|---------|------|--------|-----------|
|-------|---------|------|--------|-----------|



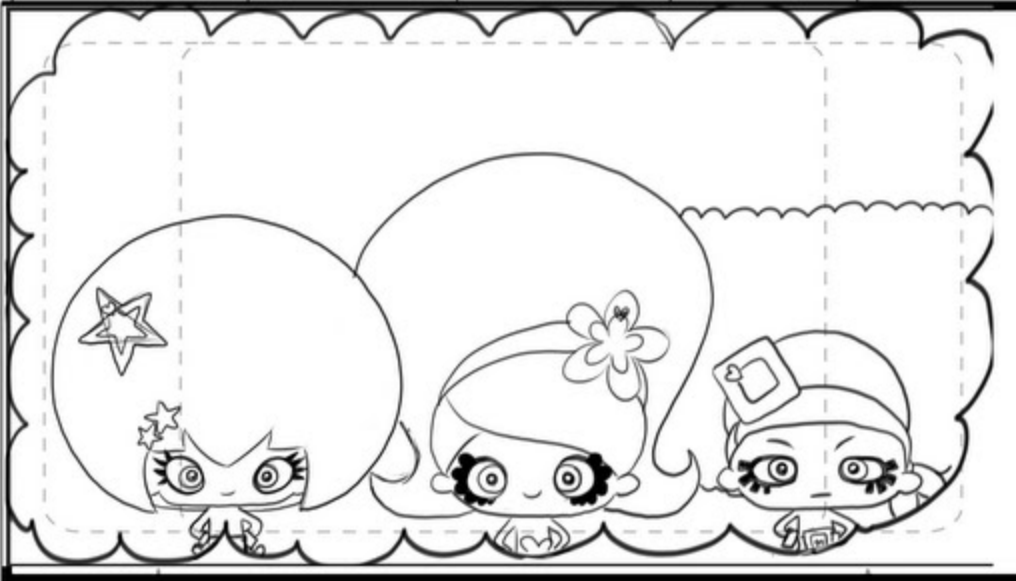
BUT THEN THEY THINK AND WE PAN UP AS A THOUGHT BUBBLE FORMS.

Notes:

Sound FX:

P A N A
↑
A

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



Dialogue:

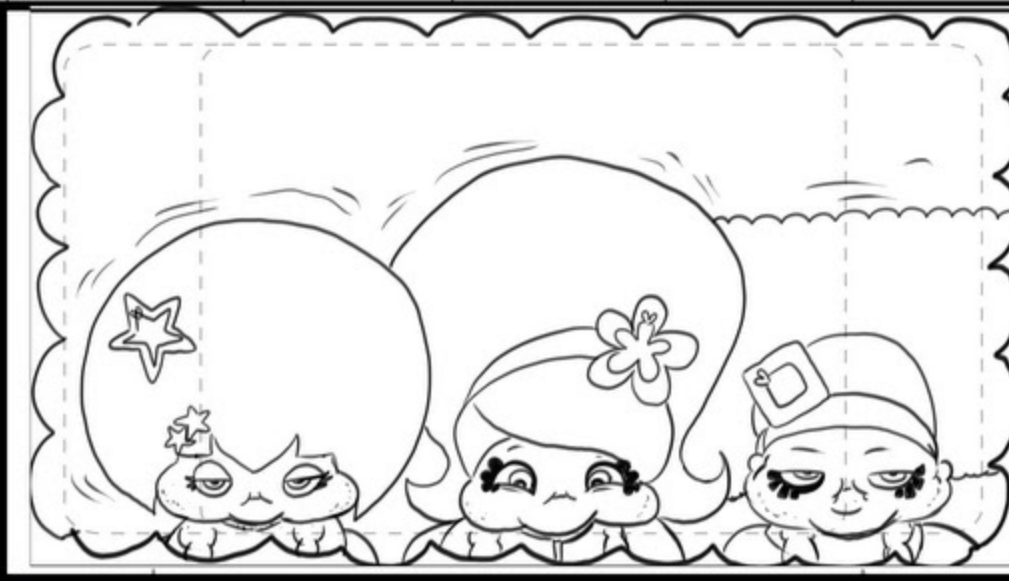
Action notes:

1/0
X-DASS ON GIRLS INTO BALLOON ...

ion/Dialog:

Notes:

Sound FX:



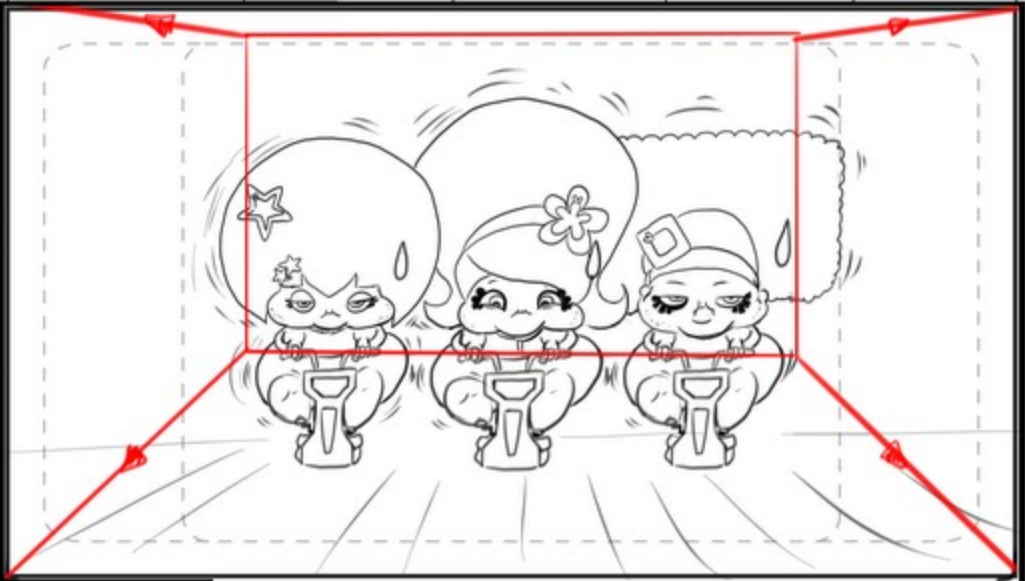
Dialogue:

Action notes:

GIRLS FAT AND SMACKY...

Notes:

Sound FX:



Dialogue:

Action notes:

*TRUCK OUT AS WE REVEAL
THEY ARE WORKING OUT ON
EXERCISE BIKES*

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



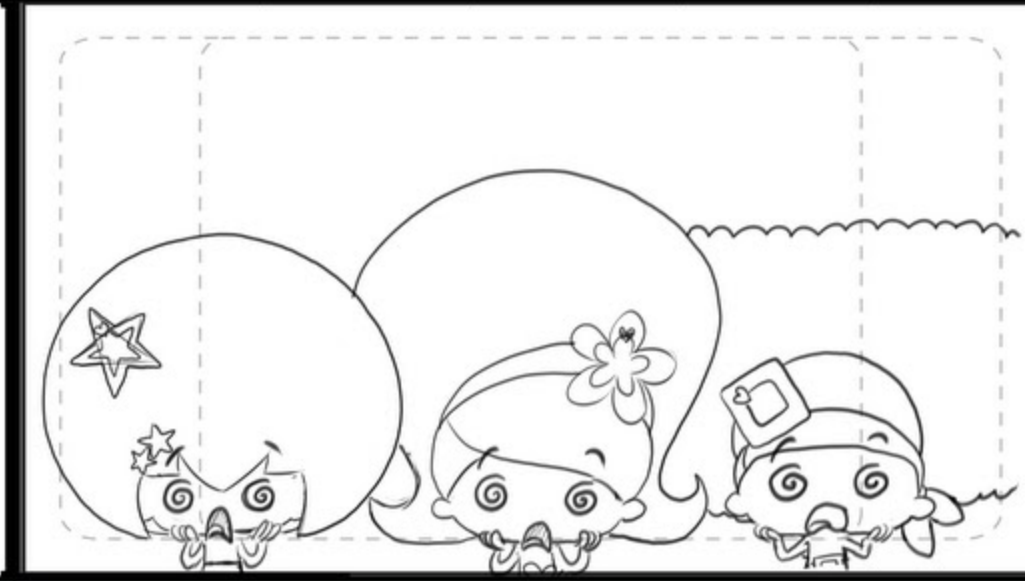
Dialogue:

Action notes:

SFX < POP! >

Notes:

Sound FX:



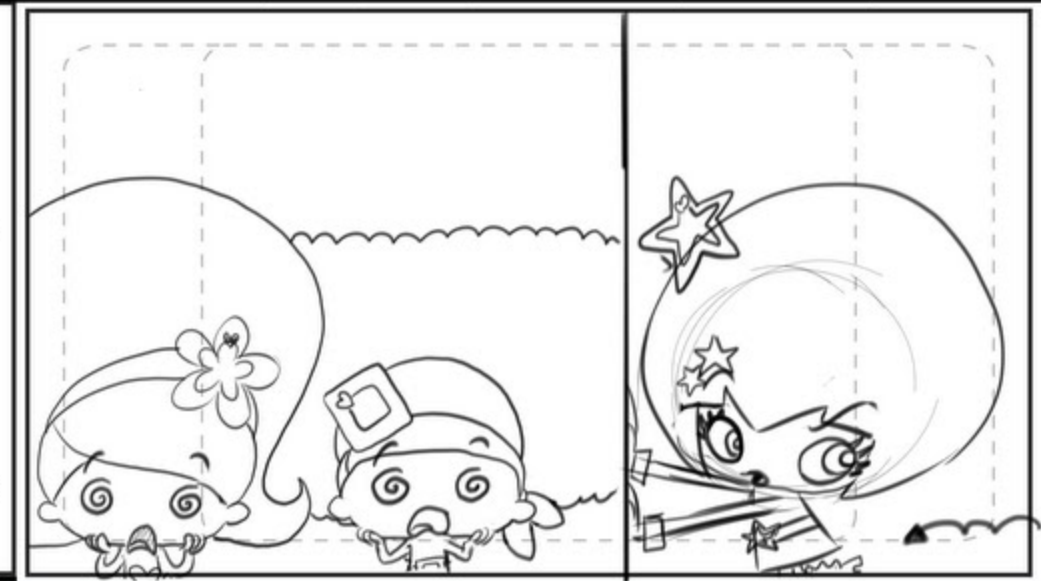
Dialogue:

All
GASP!

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

SUDDENLY HEARTY PUSHES AWAY
THE SCENCE...

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



Dialogue:
HEARTY
WE'RE STRONGER THAN A...

notes:

Notes:

Sound FX:

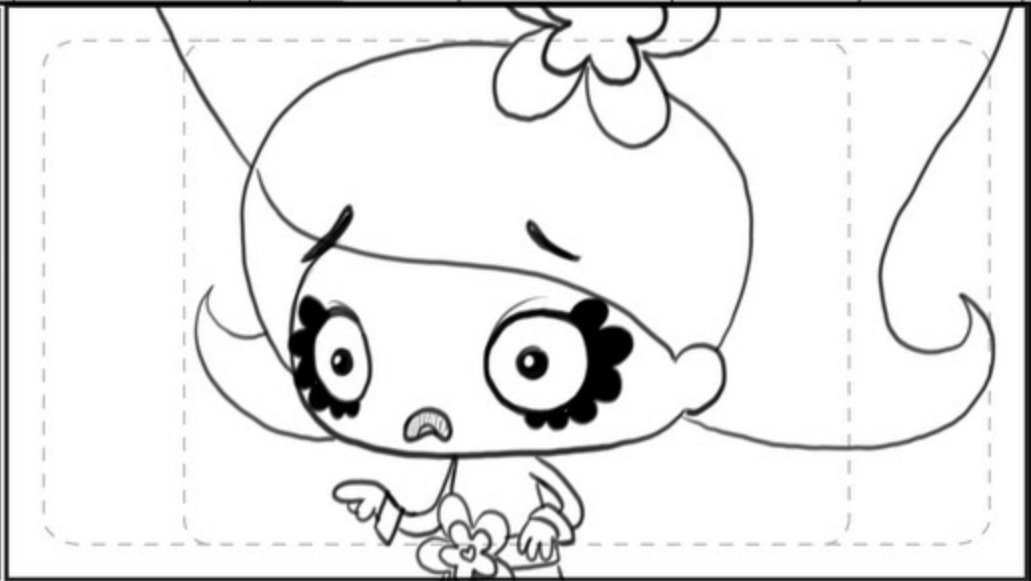


Dialogue:
HEARTY
...pile of sugar!

Action notes:

Notes:

Sound FX:



H/U
LOVELLYM
AND CHOCOLATE...

Action notes:

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

LOVELLYN
DON'T FORGET...

Action notes:

Notes:

Sound FX:

Dialogue:

LOVELLYN
... CHOCOLATE.

Action notes:

XDISS CHOCOLATE PIE
IN Lovellyn's pupils

Notes:

Sound FX:

Dialogue:

LOVELLYN
ONE WON'T HURT US, RIGHT?

Action notes:

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:
CUT BACK TO HEARTY + LUIGI ...

Notes:

Sound FX:



Dialogue:

Action notes:
THEY GIVE EACH OTHER A QUICK GLANCE AND SMILE

Notes:

Sound FX:



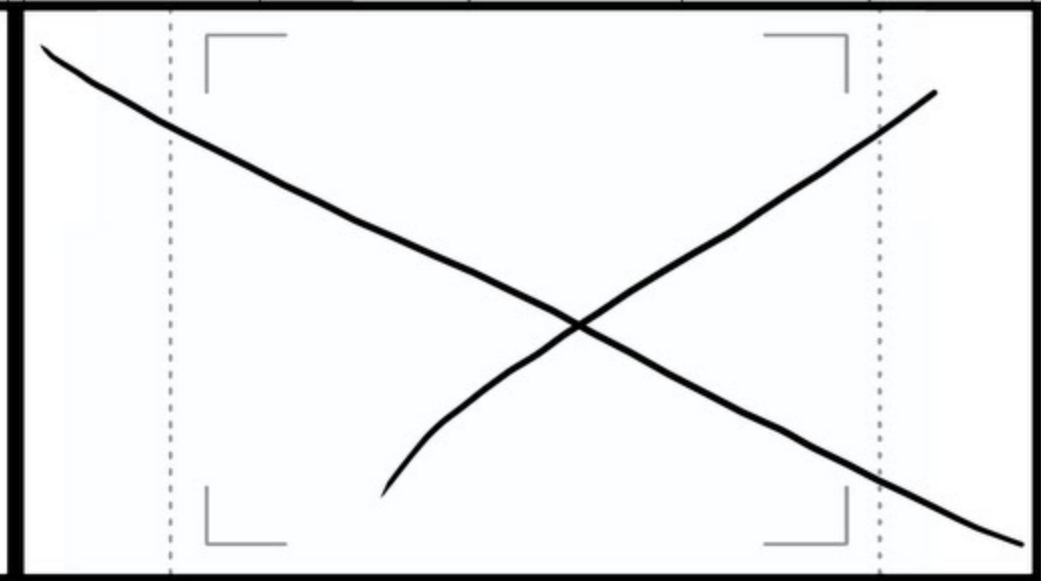
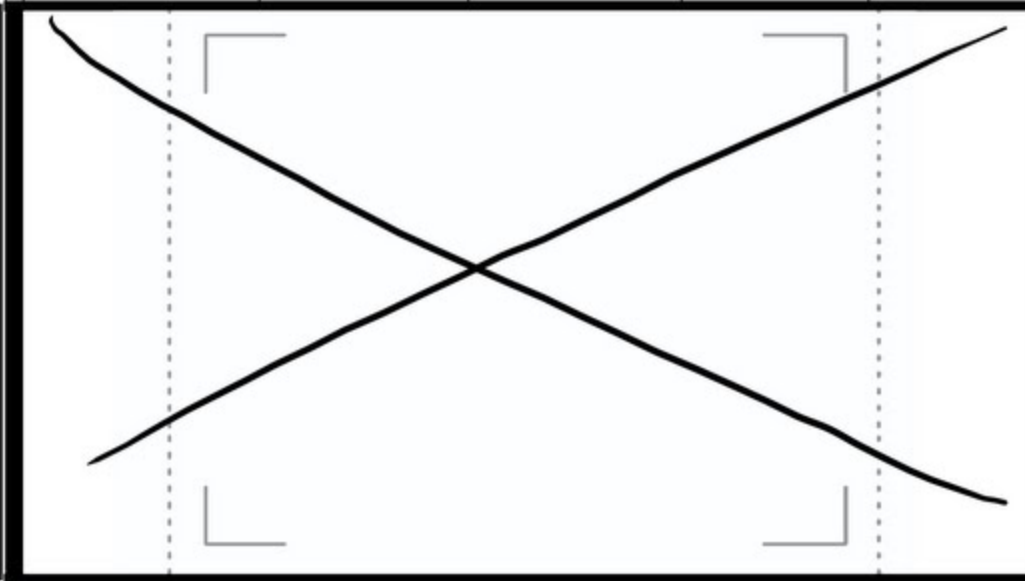
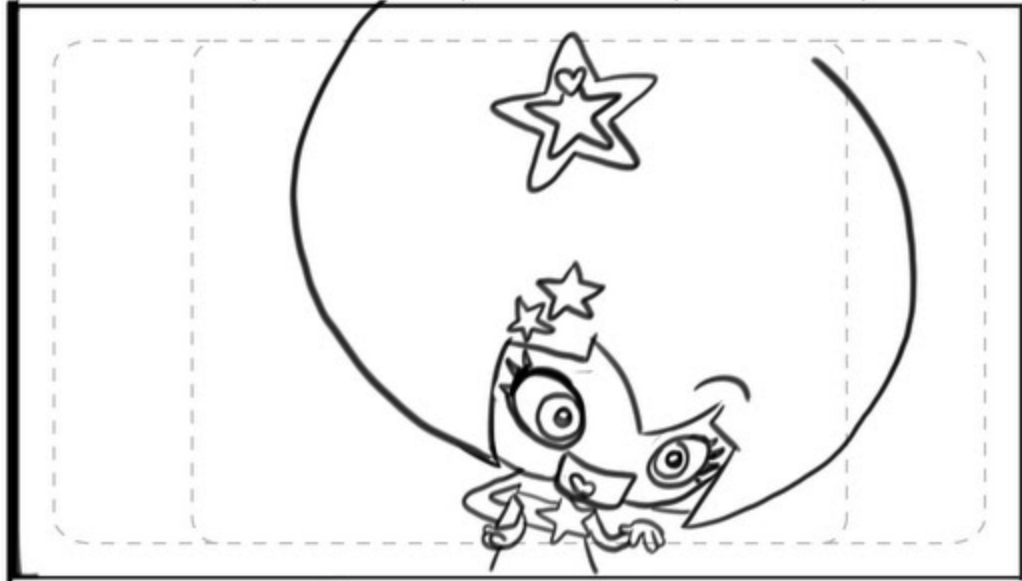
Dialogue:
HEARTY
OKAY...

Action notes:
CUT TO HEARTY

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
| | | | | | | | | | | | | | | |



Dialogue:
HEARTY
... JUST ONE!

Dialogue:

Dialogue:

Action notes:

Action notes:

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

H/U

Action/Dialog:

Action notes:

Notes:

Sound FX:

(A)
START

H/U
PAN →
EACH GIRL
POPS UP AS
WE PAN
ACROSS CANDY
Action notes:

Notes:

Sound FX:

(B)
STOP

Dialogue:

Action notes:

H/U

Action/Dialog:

CUT TO CLOSE UP ON
PILE OF CANDY...

Notes:

Sound FX:

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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue: ! ®

Dialogue:

Dialogue:

Action notes:

*HENRY RISES UP SLOWLY
OGLING THE CANDY...*

Action notes:

SHE REACHES...

Action notes:

*... AND GRABS
A CANDY..*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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| Scene | Panel | Time | r/u Ba | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

Action notes:

BUT CHANGES HER MIND...
TOSSING IT AWAY...

Notes:

Sound FX:

| Scene | Panel | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

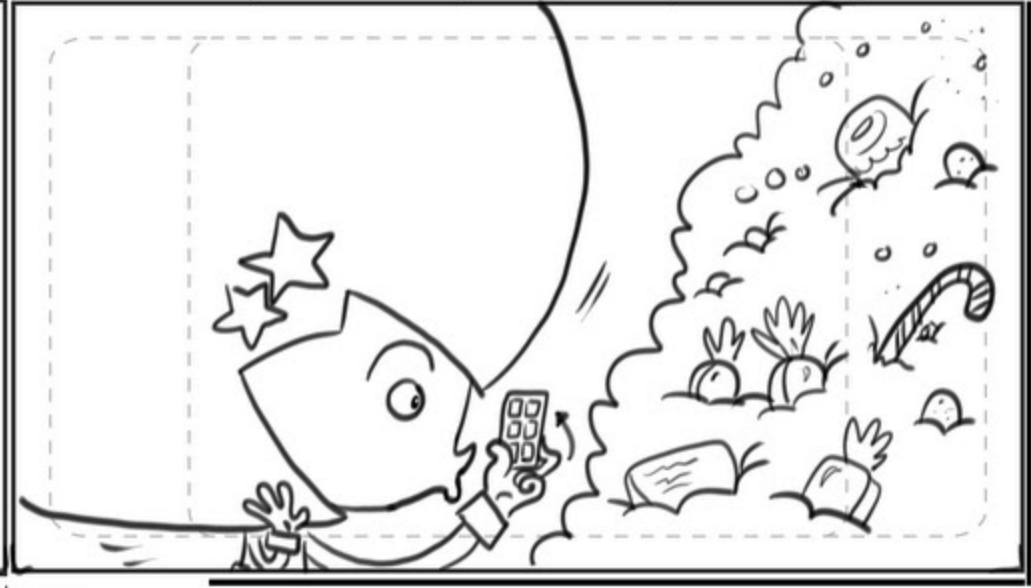
Action notes:

SHE REACHES FOR
ANOTHER ONE WITH
A SHAKY HAND...

Notes:

Sound FX:

| Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|---------|------|--------|-----------|
|-------|---------|------|--------|-----------|



H/U

Action notes:

SHE GRABS ANOTHER PIECE..

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



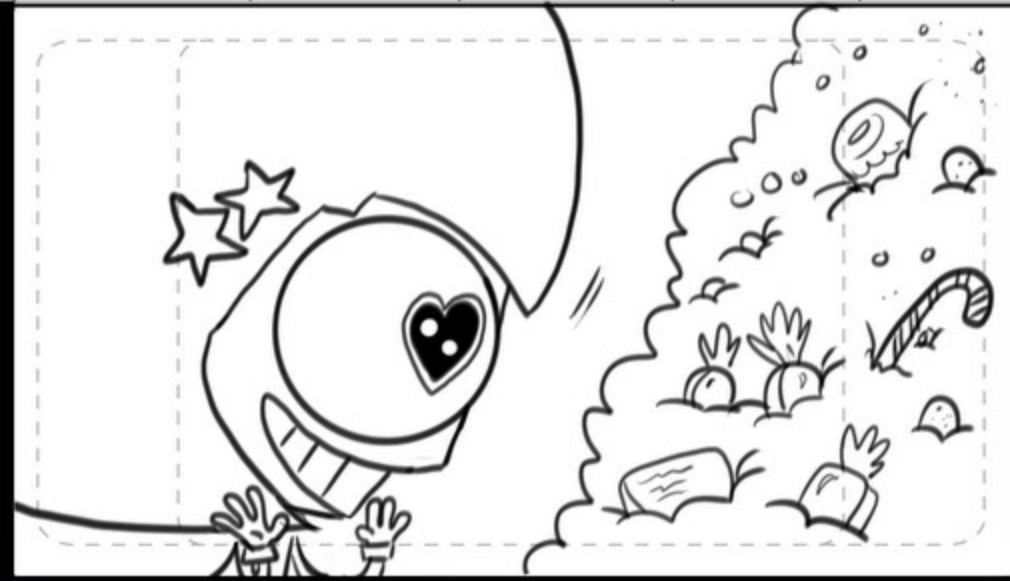
Dialogue:

Action notes:

BUT SHE REJECTS IT...

Notes:

Sound FX:



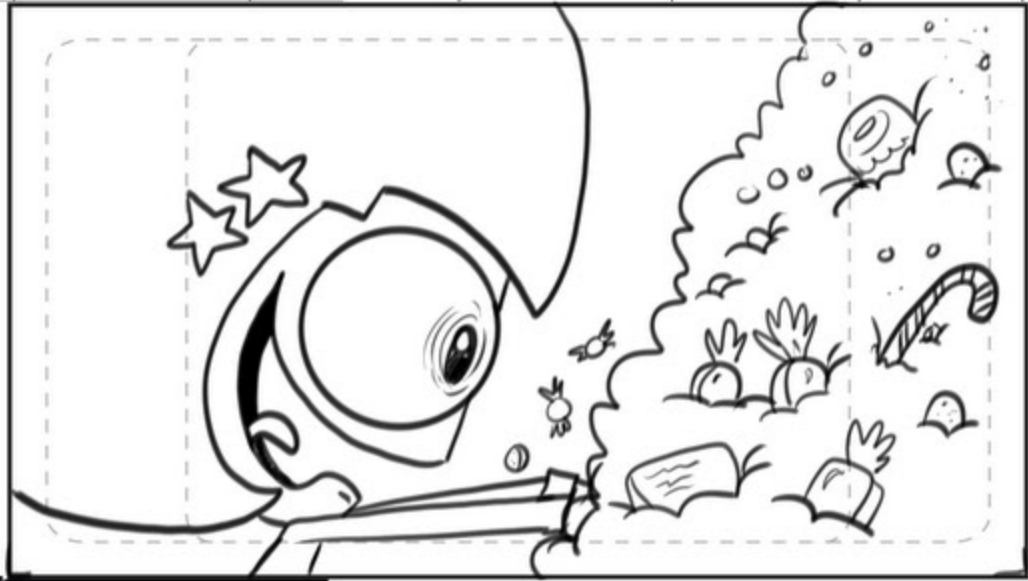
Dialogue:

Action notes:

Suddenly SHE SPIES SOMETHING IN THE pile

Notes:

Sound FX:



Dialogue:

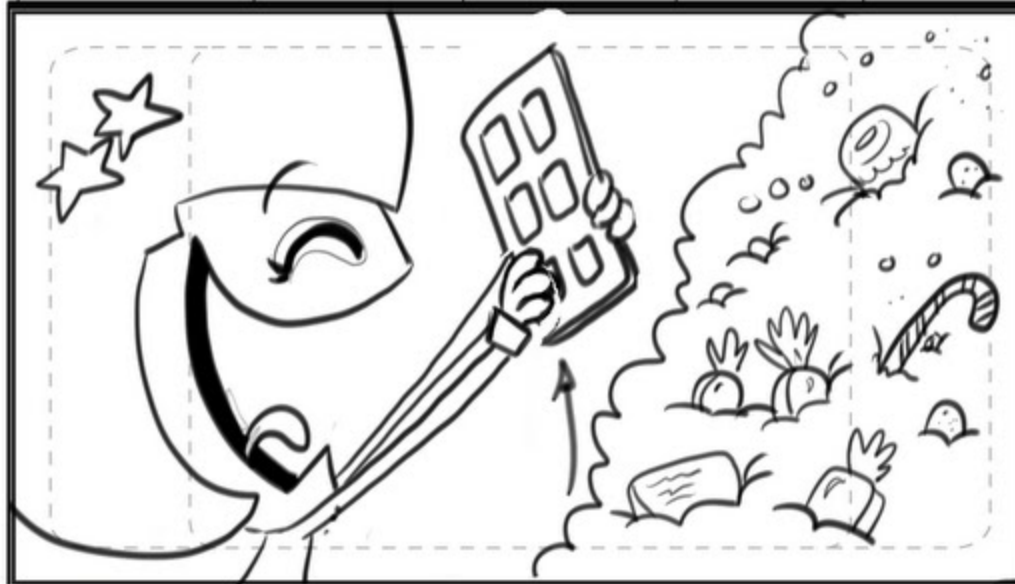
Action notes:

SHE GRABS AT IT CRAZILY

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:

AND pulls OUT AN ENORMOUS CHOCOLATE BAR!

Notes:

Sound FX:



Dialogue:

Action notes:

BUT EVEN THAT SHE RE THINKS ..

Notes:

Sound FX:



Dialogue:

Action notes:

...AND TOSSES AWAY!

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:

CUT TO LEIBE

Notes:

Sound FX:



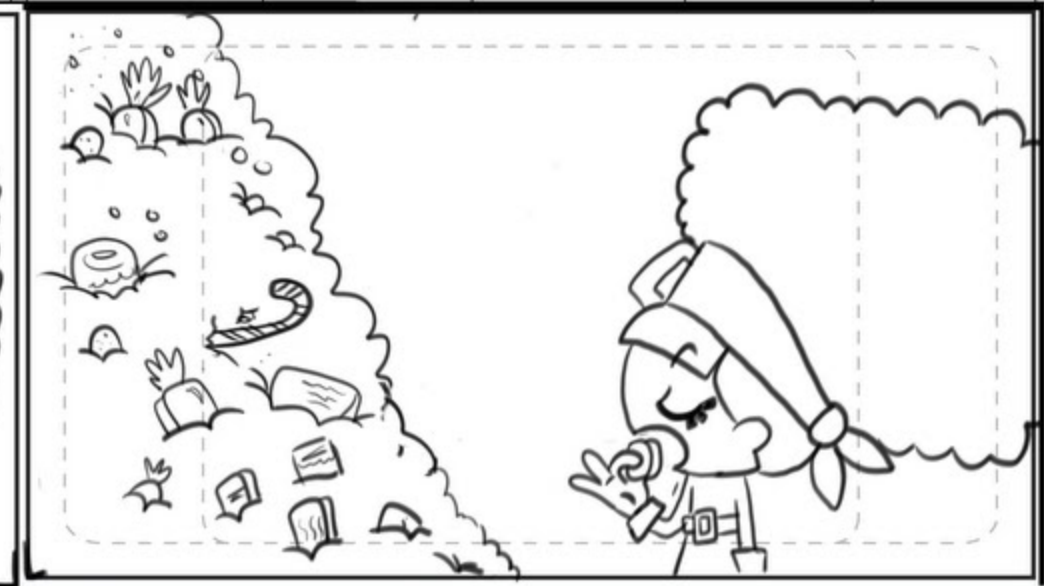
Dialogue:

Action notes:

SHE GRABS ONE PIECE OF CANDY...

Notes:

Sound FX:



Dialogue:

Action notes:

AND STARTS TO EAT IT...

Notes:

Sound FX:

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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

Dialogue:

Action notes:

BUT BEFORE SHE ACTUALLY EATS IT...
SHE STOPS SHORT...
JFY < BRAKES SCREECHING >

Action notes:

... AND CONTEMPLATES IT
AGAIN, UNSURE

Action notes:

SHE TOSSES IT AWAY..

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

H/U

Dialogue:

Action notes:

CUT TO THE TOP OF THE pile

Action notes:

A SHAKY HAND RISES UP SLOWLY

Action notes:

THE HAND GRABS THE pile

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:



Dialogue:



Dialogue:

Action notes:

... Lovely N POPS UP HAPPILY...

Action notes:

SHE STARTS TO DRAW...

Action notes:

... AS SHE EYES PARTS OF THE pile ..

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



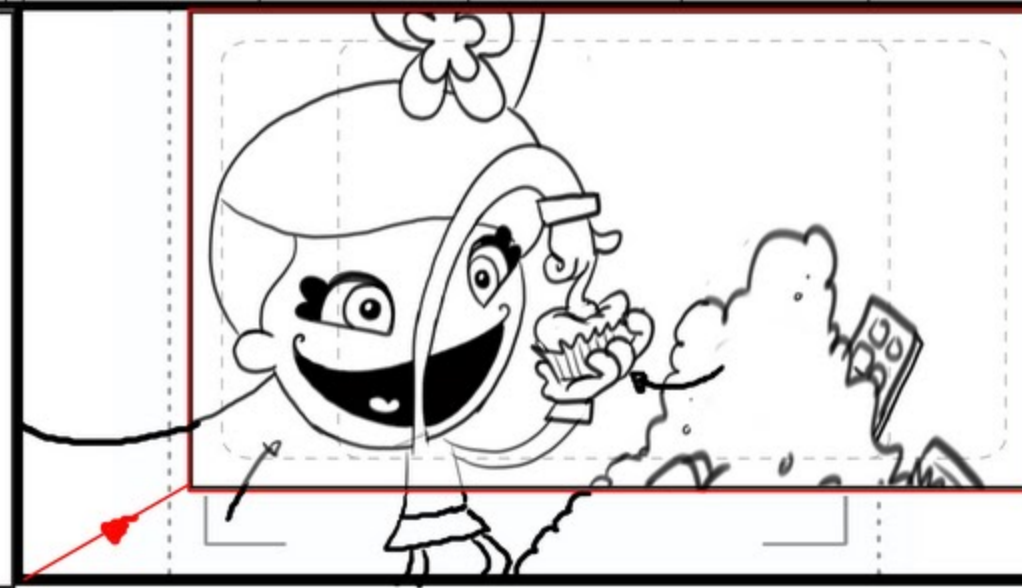
Dialogue:

Action notes:

SHE SEES ONE PARTICULAR PIECE...

Notes:

Sound FX:



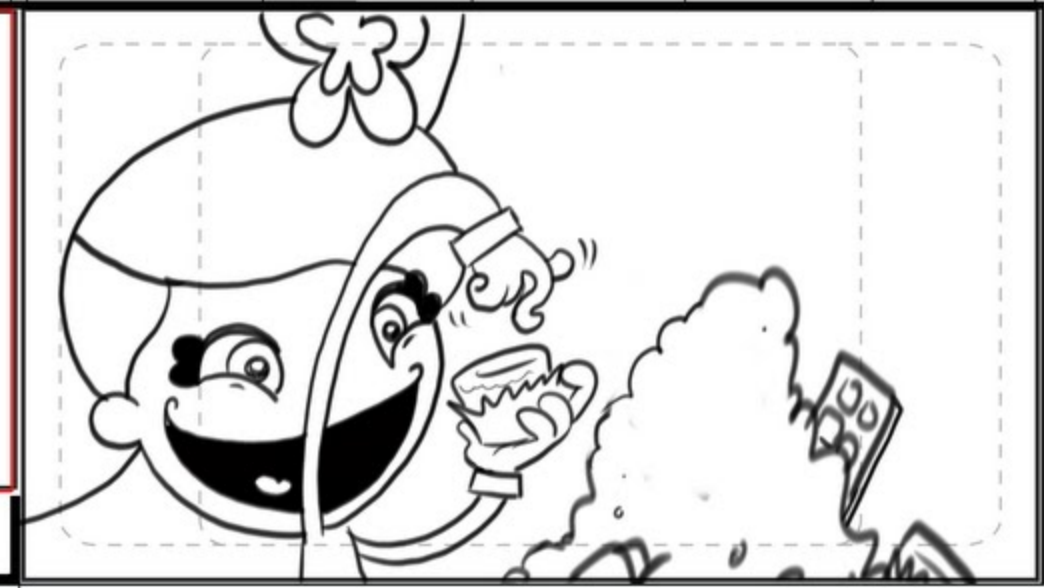
Dialogue:

Action notes:

TRUCK IN AS LOVELYN POKES THE CANDY
SFX <POKE!>

Notes:

Sound FX:



Dialogue:

Action notes:

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:

Action notes:

SFX < POKE! >

SFX: Sploosh!

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

H/U

ZIP ↙

Action notes:

Action notes:

Action notes:

SFX < BUNK BUNK >

LORELYN SHOOTS THE OTHERS A LOOK...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

Dialogue:

Action notes:

HEARTY AND LEIBE ANGRILY GLARE AT LOVELLYN O/S...

Action notes:

LOVELLYN
< NERVOUS LAUGH >

Action notes:

CUT TO HEARTY AND LEIBE AS LOVELLYN JUMPS DOWN

Notes:

Notes:

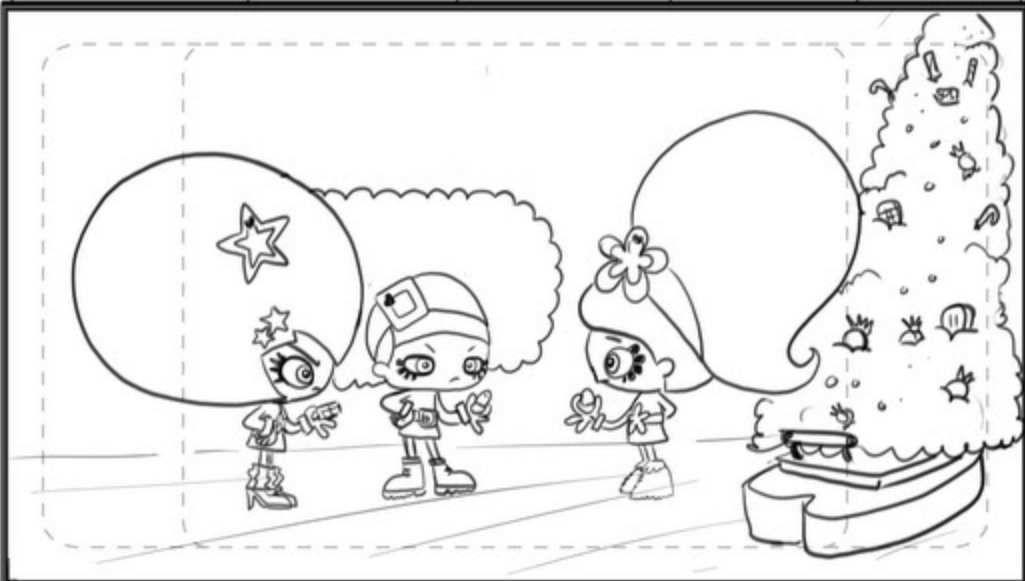
Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:

Notes:

Sound FX:



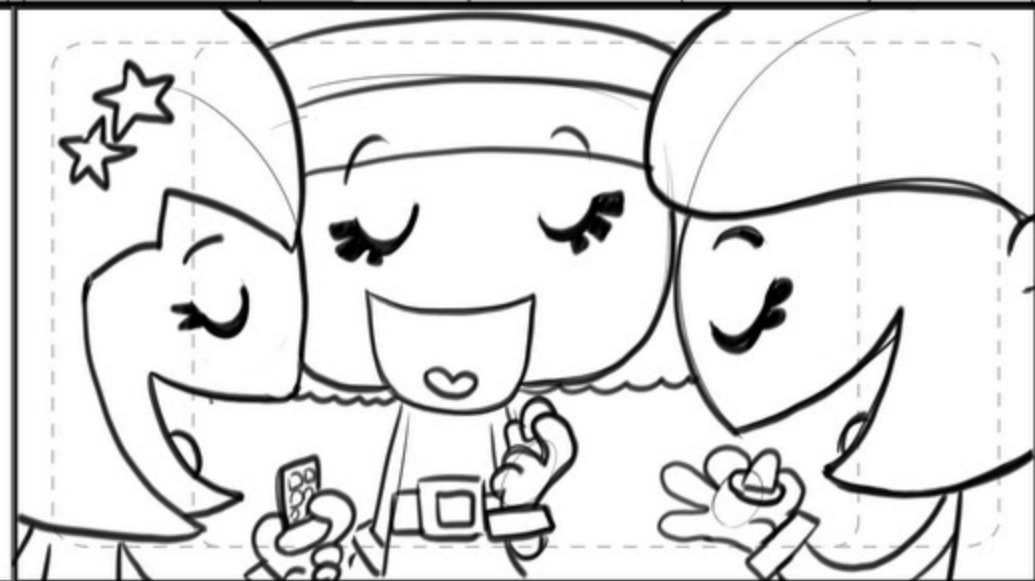
Dialogue:

Action notes:

Notes:

Sound FX:

LEIBE
OKAY...
ON THREE ...



Dialogue:

Action notes:

Notes:

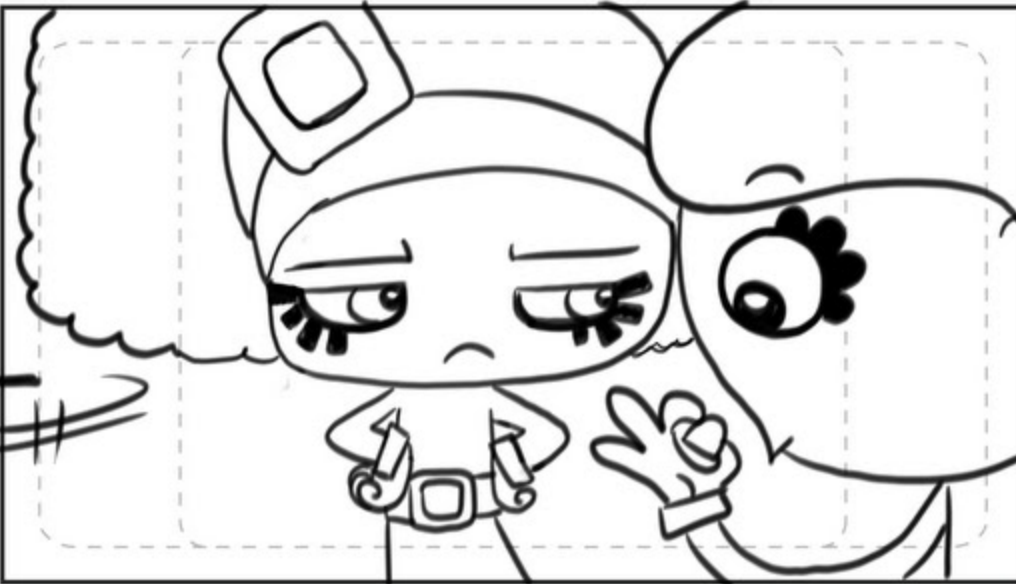
Sound FX:

ALL
ONE... TWO...

< BLINK BLINK >

| Scene | | | | | Scene | | | | | Scene | | | | |
|--|------|--------|-----------|--|---|------|--------|-----------|--|---|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |
| Dialogue: | | | | | Dialogue: | | | | | Dialogue: | | | | |
| <p><u>All</u> Three!</p> | | | | | | | | | | | | | | |
| Action notes: | | | | | Action notes: | | | | | Action notes: | | | | |
| <p>H/U THE GIRLS TOSS THEIR CANDIES INTO THEIR MOUTHS EXCEPT LOVEAN WHO SIMPLY STARES AT HERS...</p> | | | | | <p>LEIBE SWALLOWS HERS INSTANTLY WHILE HEARTY SAVORS HERS.. LOVELLYN STILL STARES AT HERS</p> | | | | | <p><u>HEARTY</u> I'M GOING TO MAKE US A NICE HEALTHY SNACK...</p> | | | | |
| Notes: | | | | | Notes: | | | | | Notes: | | | | |
| Sound FX: | | | | | Sound FX: | | | | | Sound FX: | | | | |

| Scene | Panel | Time | r/u Ba | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

Action notes:

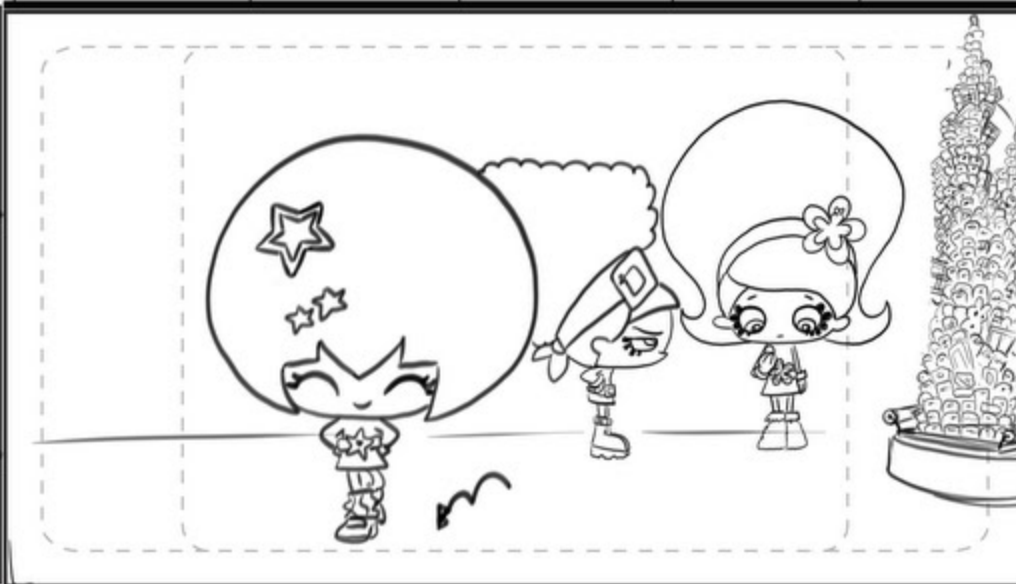
LEIBE STARES AT LOVELYN
IRRITATED THAT SHE HASNT EATEN
HERS YET...

Lovelyn < BUNK! BUNK! >

Notes:

Sound FX:

| Scene | Panel | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

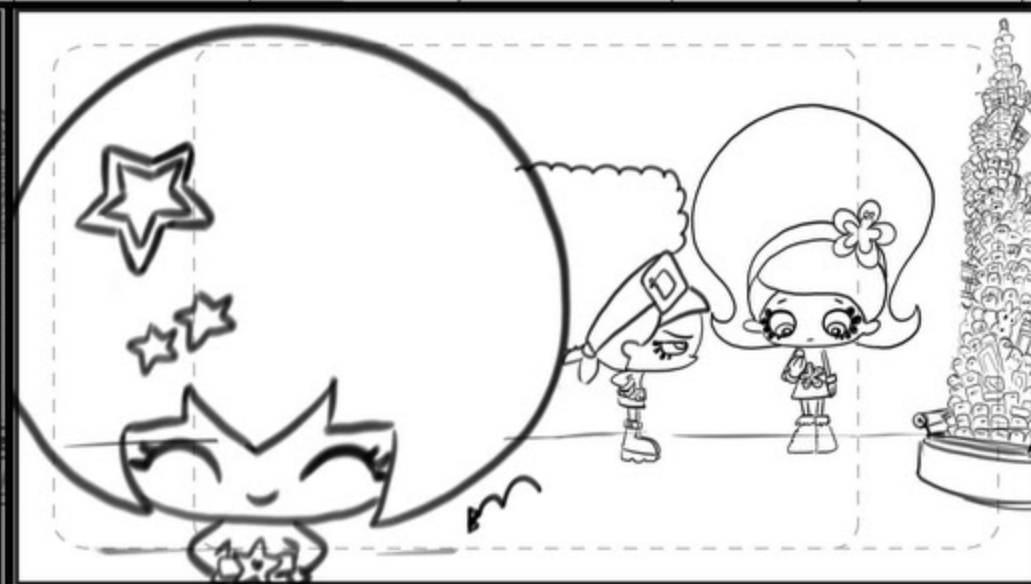
Action notes:

CUT FURTHER OUT AS HURRY WALKS
AWAY WHILE LOVELYN STILL STARES
AT LOVELYN ANGRILY

Notes:

Sound FX:

| Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|---------|------|--------|-----------|
|-------|---------|------|--------|-----------|



Dialogue:

Action notes:

SHE CONTS WALKING AWAY...

Notes:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |

Dialogue:

Dialogue:

Dialogue:

Action notes:
 CUT BACK TO LEIBS GLARING AT LOVELLYN...
 SFX: < BUNK! BUNK! >

Action notes:
 Suddenly LOVELLYN DROPS HER CANDY

Action notes:
 ANDS KNEELS TO PRAY TO IT...

Notes:

Notes:

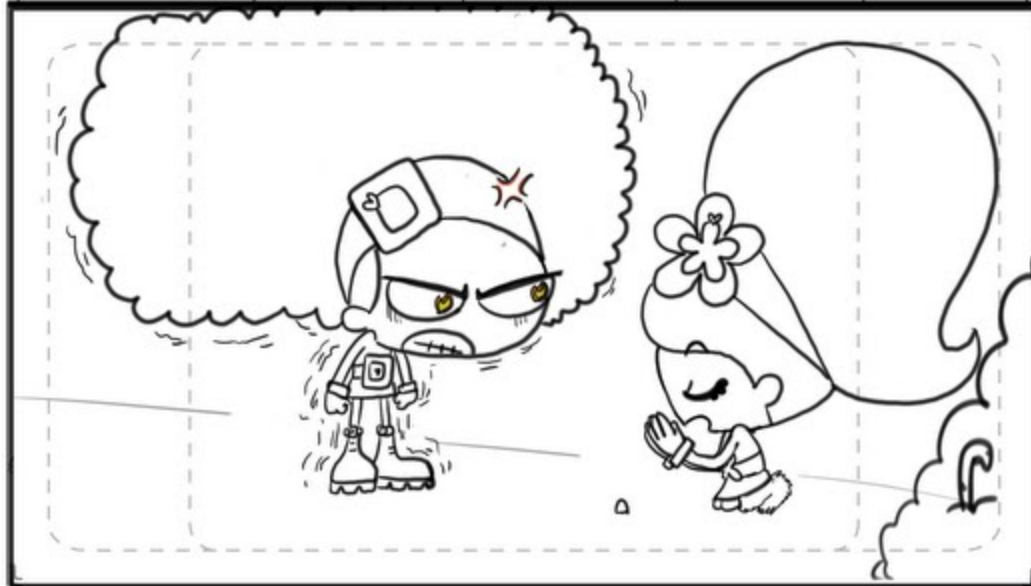
Notes:

Sound FX:

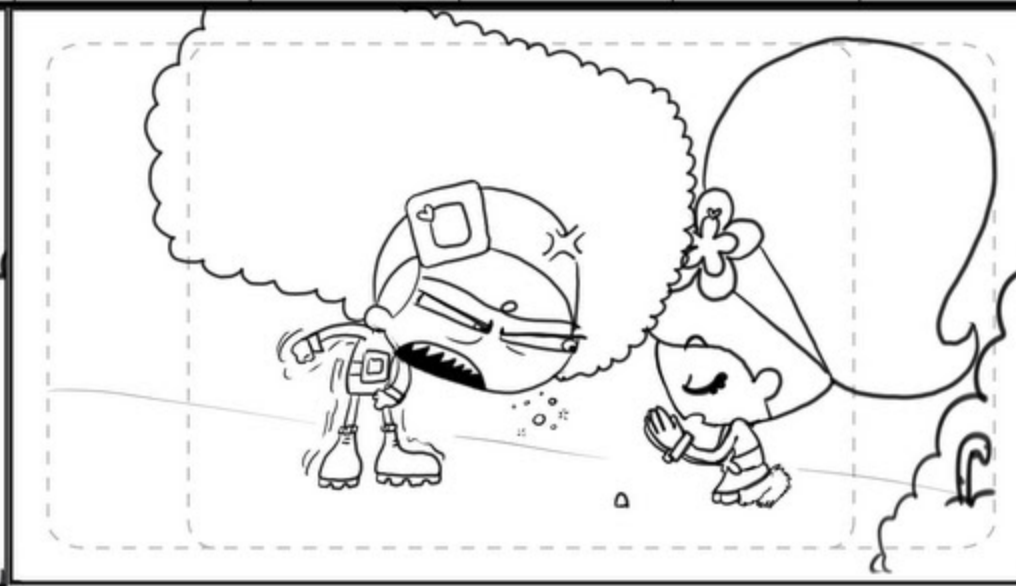
Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |



Dialogue:



Dialogue:



H/U

Action/Dialog:

Action notes:

LIEBE STARTS TO SHAKE
FURIOUSLY...

LOVELLYN < MUMBIE >

Action notes:

LIEBE IS FURIOUS!

LOVELLYN < MUMBIE >

Action notes:

RAISES HAND SHAKILY AS HER
EYES FLICKER WITH FIRE

Notes:

Notes:

Notes:

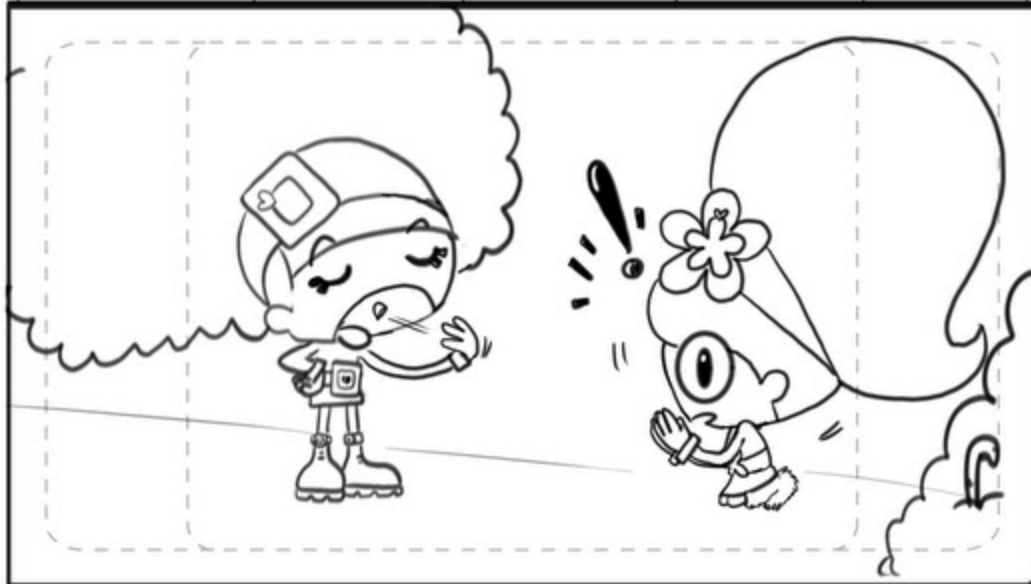
Sound FX:

Sound FX:

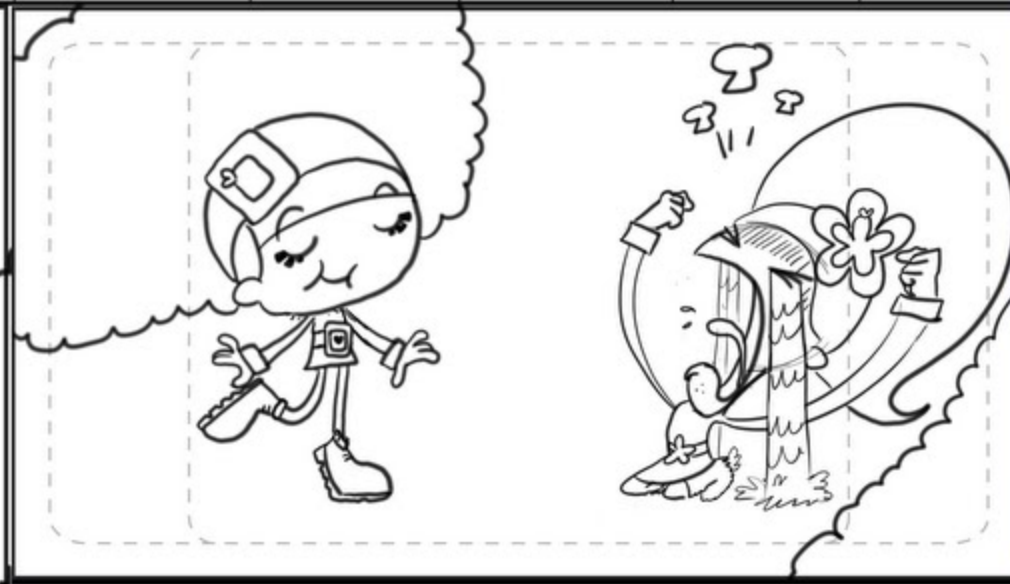
Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|---|------|--------|-----------|--|---|------|--------|-----------|--|---|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | |
| | | | | | | | | | | | | | | |
| <p>Dialogue:</p> <p><u>LIEBE</u> <u>AAAAAH!</u></p> | | | | | <p>Dialogue:</p> | | | | | <p>H/U gue:</p> | | | | |
| <p>Action notes:</p> | | | | | <p>Action notes:</p> <p>CUT CLOSE ON LOVELLY'S CANDY...</p> | | | | | <p>Action notes:</p> <p>LIEBE'S HAND COMES AND GRABS THE CANDY...</p> | | | | |
| <p>Notes:</p> | | | | | <p>Notes:</p> | | | | | <p>Notes:</p> | | | | |
| <p>Sound FX:</p> | | | | | <p>Sound FX:</p> | | | | | <p>Sound FX:</p> | | | | |

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:



Dialogue:



Dialogue:

← LOVELYN SLIDES
CENTER STAGE

←
LIEBE
SLIDES
OFF

LOVELYN

WAAAAA!

Action notes:

CUT BACK OUT AS LIEBE TOSSES
LOVELYN'S CANDY IN HER MOUTH!

Action notes:

LOVELYN IS BESIDE HERSELF!

Action notes:

FLASH
VARIOUS
IMAGES
BEHIND
LOVELYN
AS SHE FREAMES OUT

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

MORE IMAGES FUASH BEHIND HER...

Notes:

Sound FX:



Dialogue:

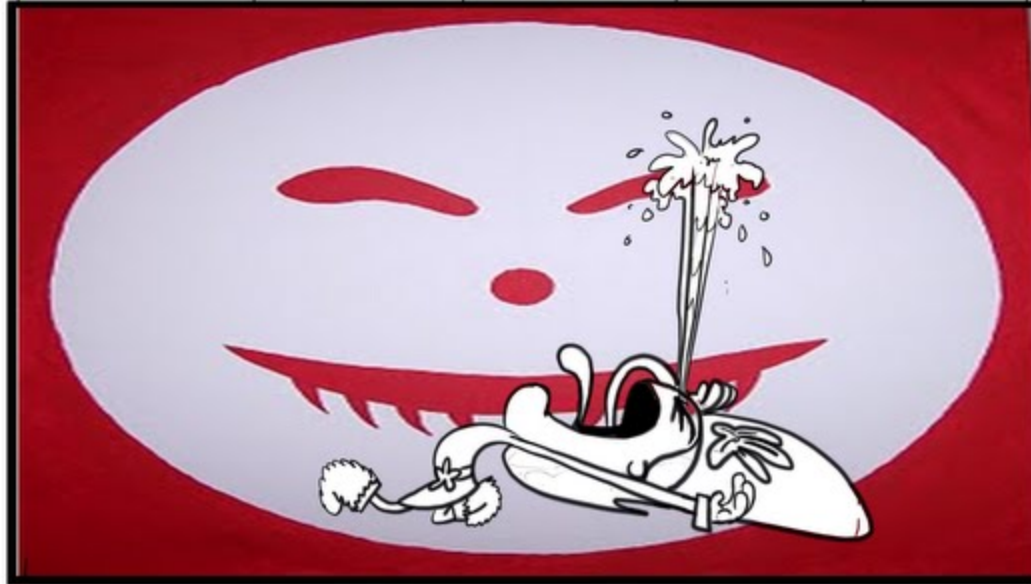
Action notes:

Notes:

Sound FX:

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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |



Dialogue:

Action notes:

Notes:

Sound FX:



Dialogue:

MORE IMAGES

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

Notes:

Sound FX:

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| Scene | | | | | Scene | | | | | Scene | | | | |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. | | Panel | Time | r/u Bg | r/u anim. | | Panel / | Time | r/u Bg | r/u anim. | |

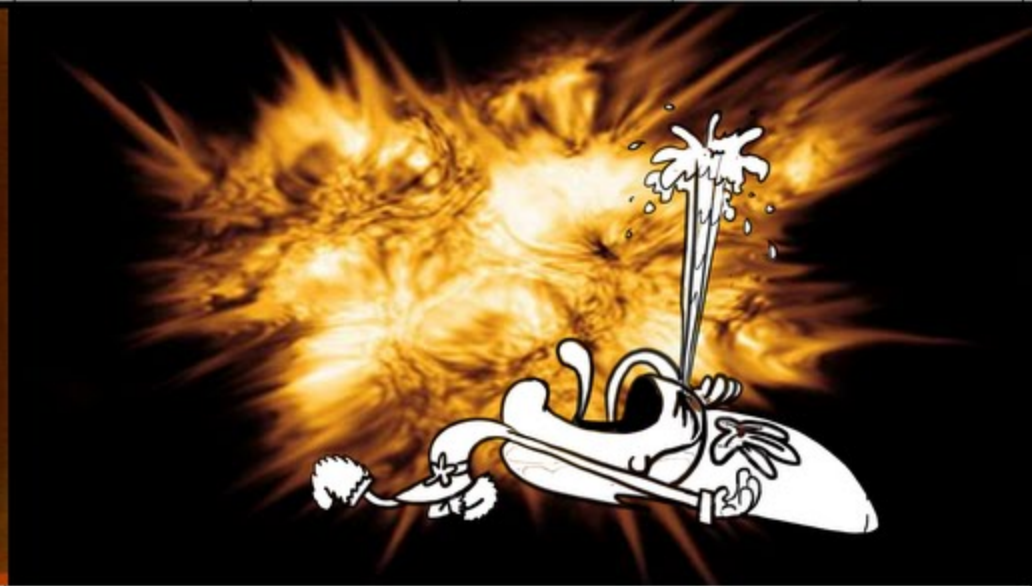


Dialogue:

Action notes:

Notes:

Sound FX:

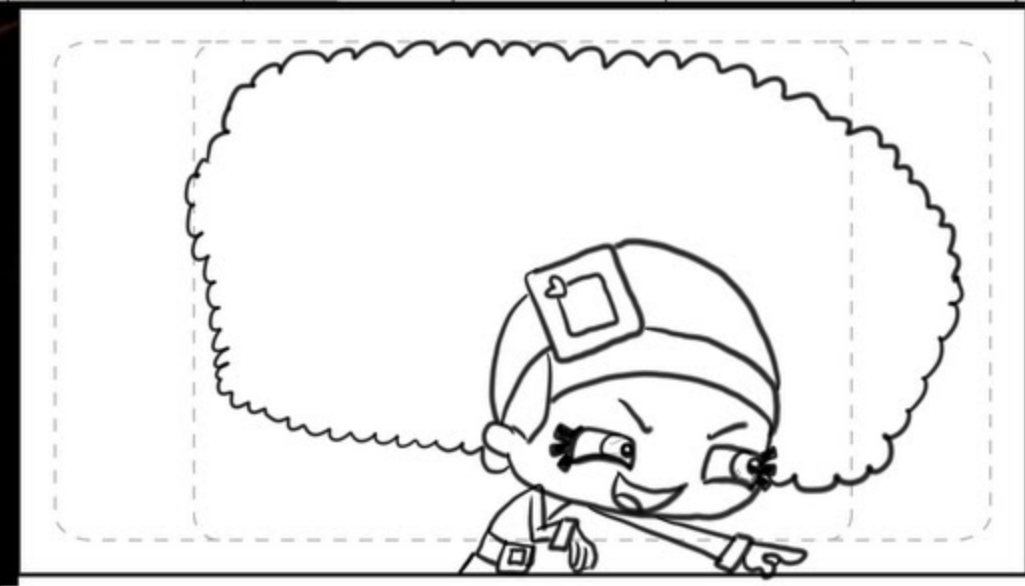


Dialogue:

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

Notes:

Sound FX:

LIEBE
LAUGHS

~~~~~ MORE DISTURBING IMAGES ~~~~~

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| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |
|       |      |        |           |  |       |      |        |           |  |       |      |        |           |  |

Dialogue:

LIEBE  
HAAAAAAA!

Action notes:

Notes:

Sound FX:

Dialogue:

← SLIDE OVER

LOVELLYN  
YOU GET TWO!  
I GET TWO!

Action note:

Notes:

Sound FX:

Dialogue:

Action notes:

LOVELLYN STARES TOWARDS THE CANDY PILE ...

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|       |       |      |        |           |       |       |      |        |           |       |         |      |        |           |
|       |       |      |        |           |       |       |      |        |           |       |         |      |        |           |

Dialogue:

LEBE  
HAAAA Haaaa!

Action notes:

Dialogue:

Action notes:

SHE THRUSTS HER  
HAND INTO THE PILE..

Dialogue:

Action notes:

AND TOSSES IT IN HER MOUTH...

Notes:

Notes:

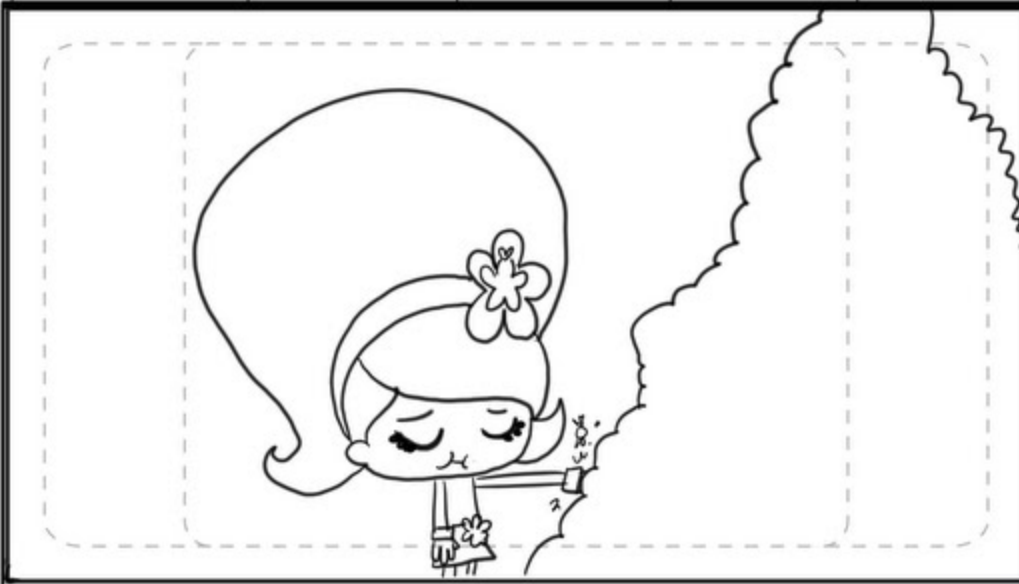
Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



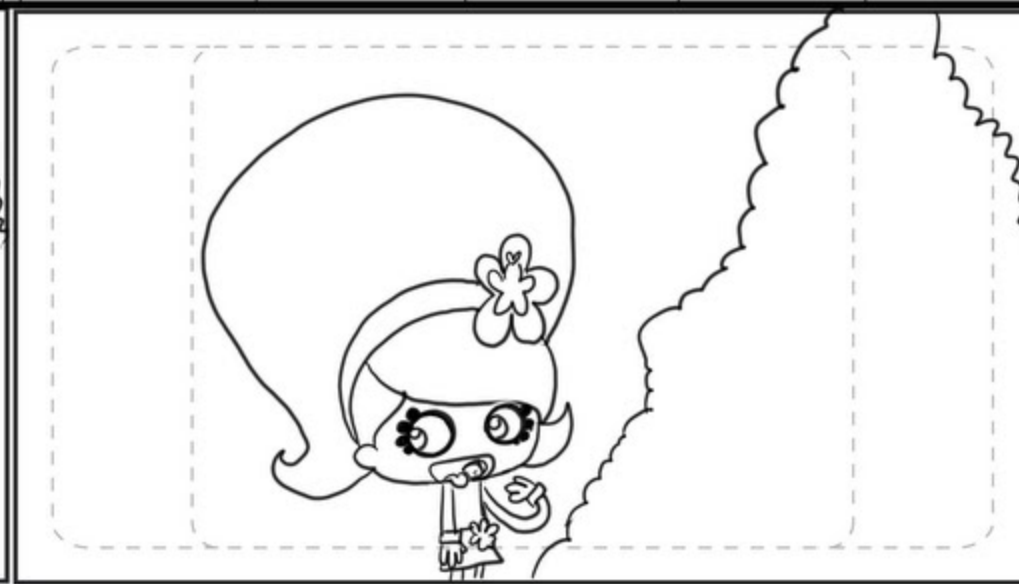
Dialogue:

Action notes:

SHE THROWS HER  
HAND BACK INTO THE PILE  
AS SHE CHEWS...

Notes:

Sound FX:



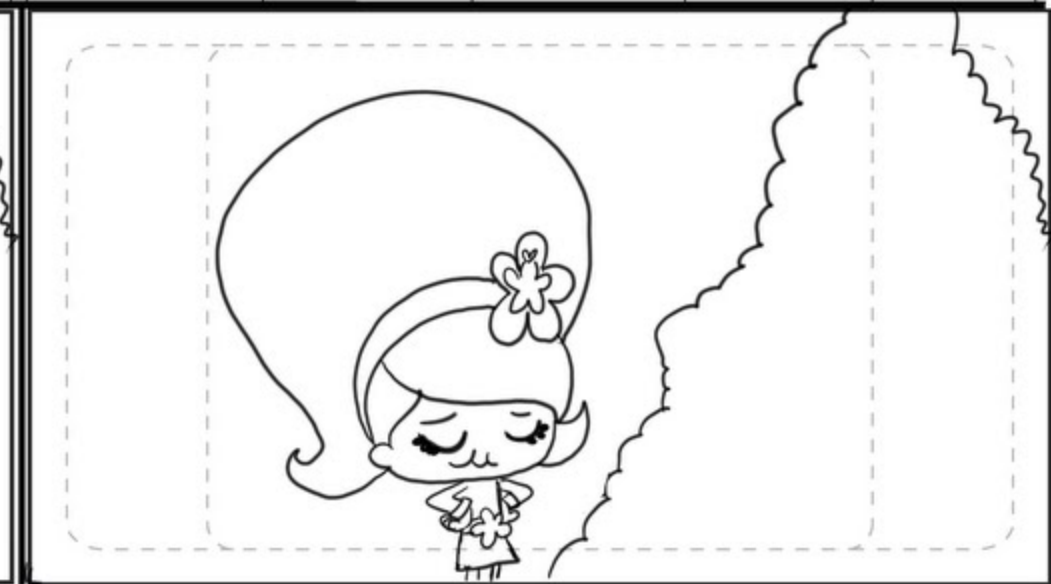
Dialogue:

Action notes:

AND TOSSES ANOTHER ONE HAPPILY  
INTO HER MOUTH...

Notes:

Sound FX:



Dialogue:

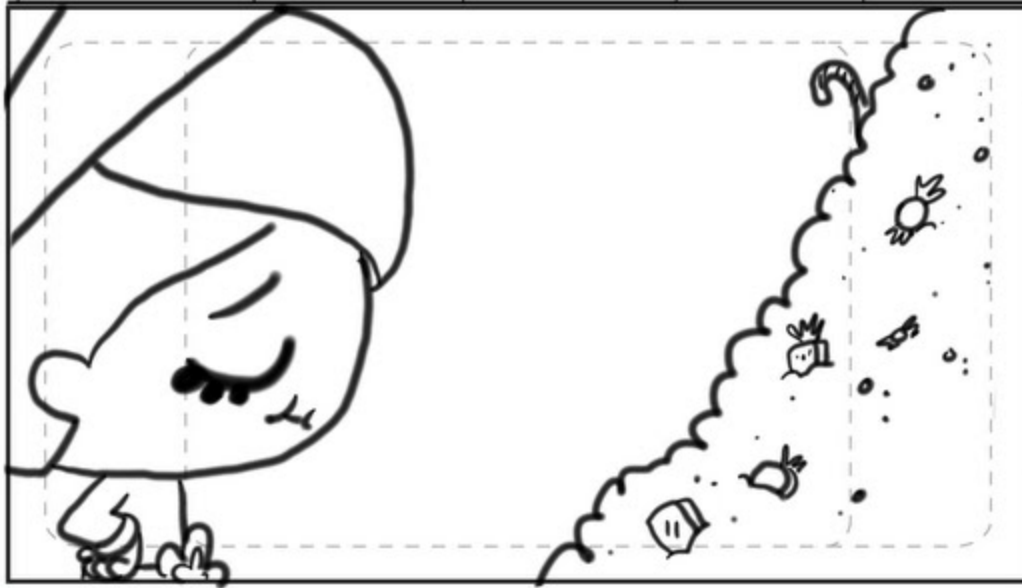
Action notes:

SHE SAVORS  
IT...

Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue:

Action notes:

CUT TO LOVELYN SAVORING HER CANDY...

Notes:

Sound FX:



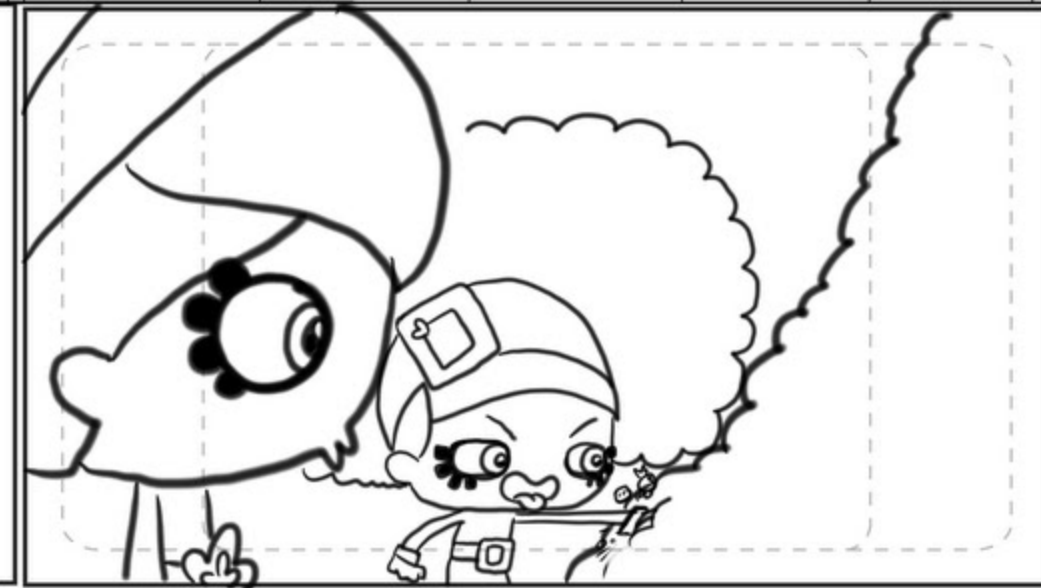
Dialogue:

Action notes:

LIEBE ZIPS IN...

Notes:

Sound FX:



Dialogue:

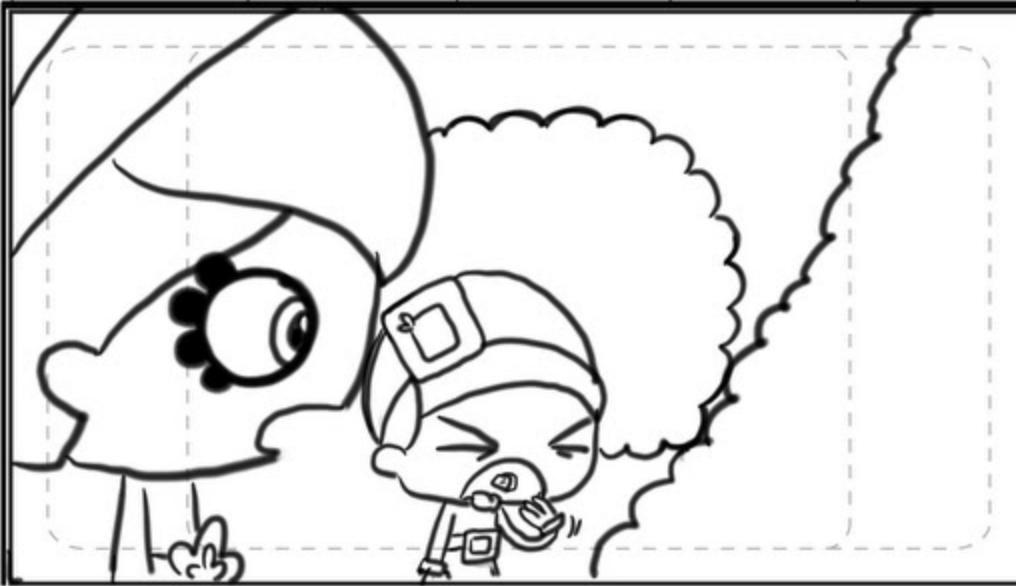
Action notes:

AND DELIBERATELY THUSTS HER HAND INTO THE PILE

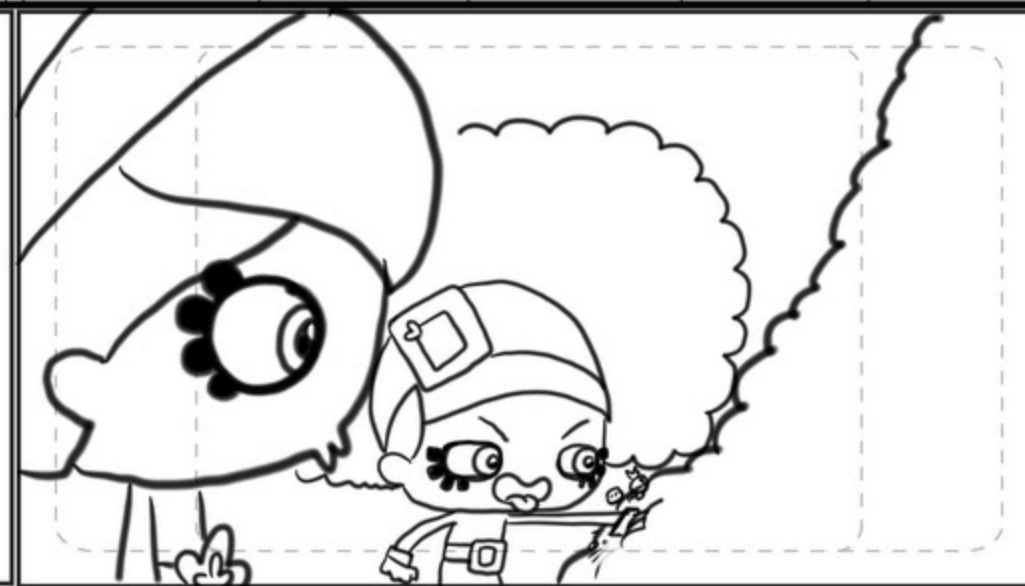
Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue:



Dialogue:



Dialogue:

Action notes:

*SHE EATS A CANDY  
AS LOVELYN LOOKS  
ON SHOCKED...*

Action notes:

*SHE GRABS ANOTHER ONE*

Action notes:

*AND TOSSES  
IT IN HER MOUTH...*

Notes:

Notes:

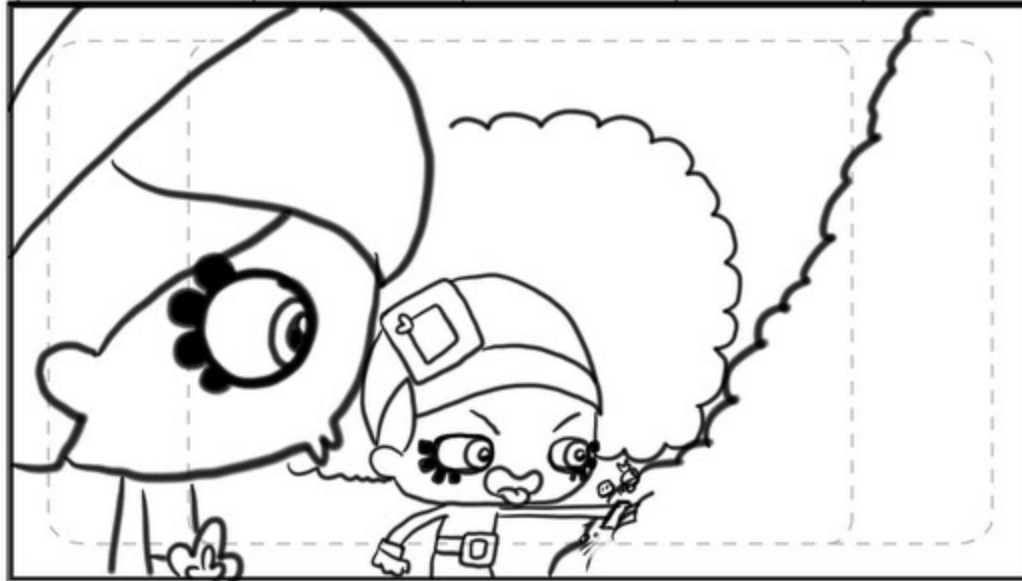
Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



Dialogue:

Action notes:  
*SHE GOES FOR A THIRD!*

Notes:

Sound FX:



Dialogue:

Action notes:  
*AND TOSSES IT INTO HER MOUTH!*

Notes:

Sound FX:



Dialogue:

Action notes:  
*SUDDENLY LOVELLYN STARTS SHOVELLING CANDY INTO HER MOUTH!*

Notes:

Sound FX:



| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



Dialogue:



Dialogue:

HEARTY (vo)  
CAN SOMEONE HELP  
ME WITH THE SALAD?



Dialogue:

LIEBE/LOVELYN  
COMING! ON THE WAY!

Action notes:

LIEBE JUMPS ON THE FILE  
AND JOINS IN!

Action notes:

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



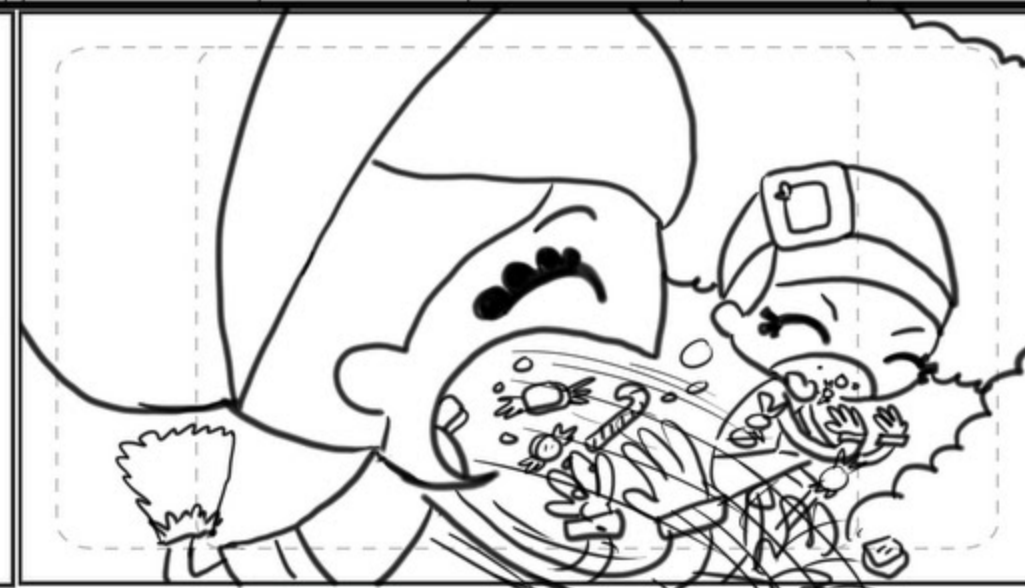
Dialogue:

Action notes:

THEY GO BACK TO SHOVELING

Notes:

Sound FX:



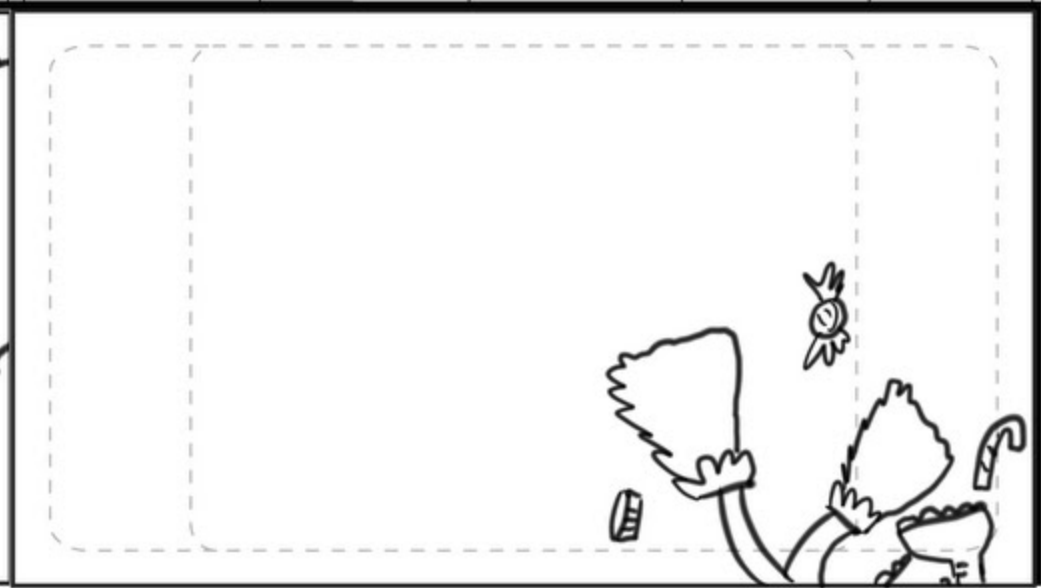
Dialogue:

Action notes:

PILE STARTS TO LESSEN

Notes:

Sound FX:



Dialogue:

Action notes:

THEY SHOVEL O/S

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



Dialogue:

Action notes:

... CANDY FLIES UP IN THEIR MOUTH...

Notes:

Sound FX:



Dialogue:

Action notes:

CUT TO THE GIRLS AND THE PILE IS ALMOST GONE!

Notes:

Sound FX:



Dialogue:

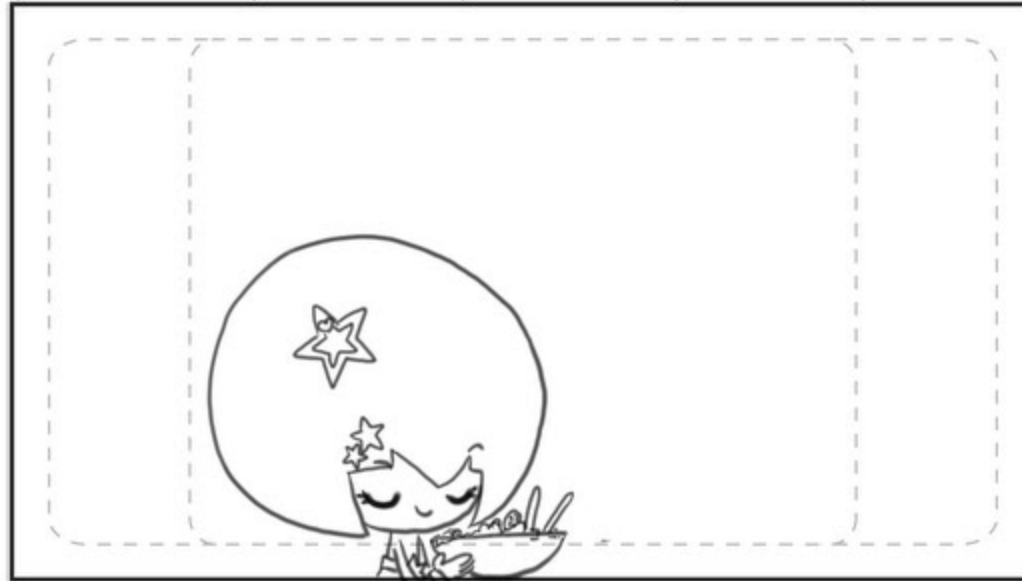
Action notes:

THEY SMOUL IN THE LAST BITS...

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

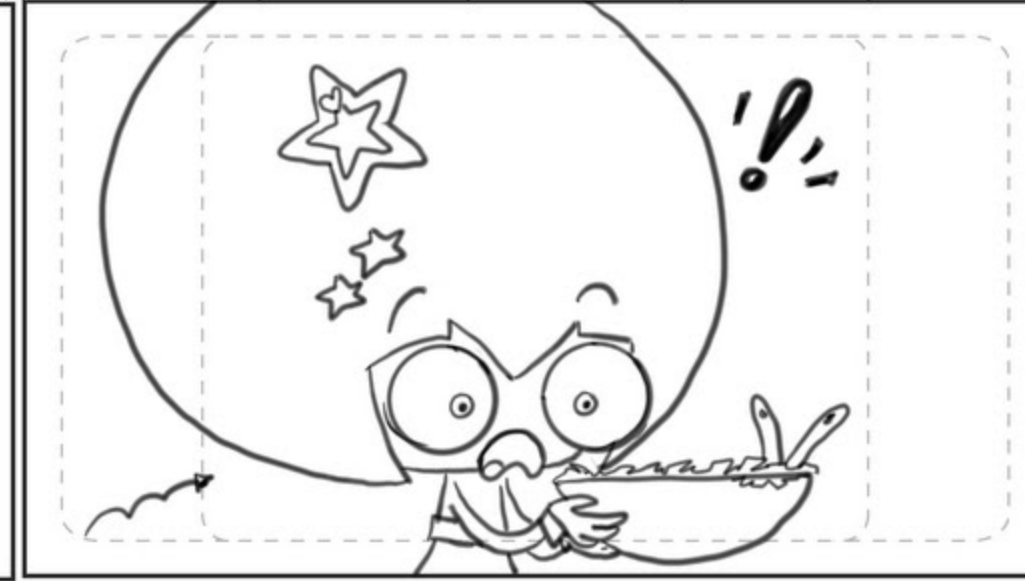
Action notes:

HEARTY  
 < HUMMING >

Notes:

Sound FX:

| Scene | Panel | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|
|-------|-------|------|--------|-----------|



Dialogue:

Action notes:

HEARTY  
 WHAT?!?

Notes:

Sound FX:

| Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|---------|------|--------|-----------|
|-------|---------|------|--------|-----------|



Dialogue:

Action notes:

CUT BACK TO L+L STILL  
 SHOWING THE LAST BITS IN...

Notes:

Sound FX:

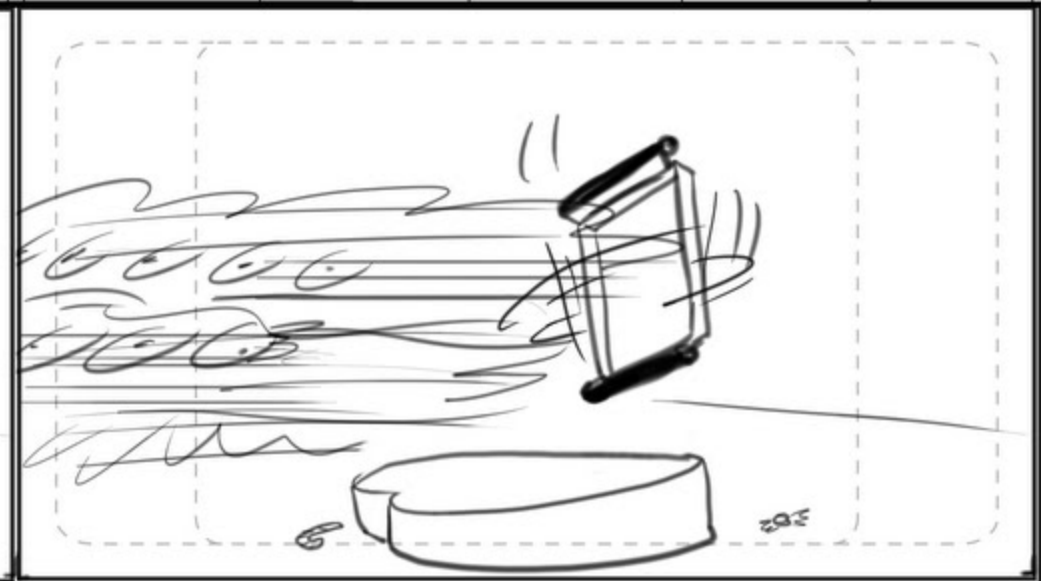
| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue:



Dialogue:



H/U  
← = 1P 0/5

Action notes:  
*THEY STOP SHORT...*  
*< BUNK BUNK! >*

Notes:

Sound FX:

Action notes:  
*THEY LOOK GUILTY AND ASHAMED...*

Notes:

Sound FX:

Action notes:

Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



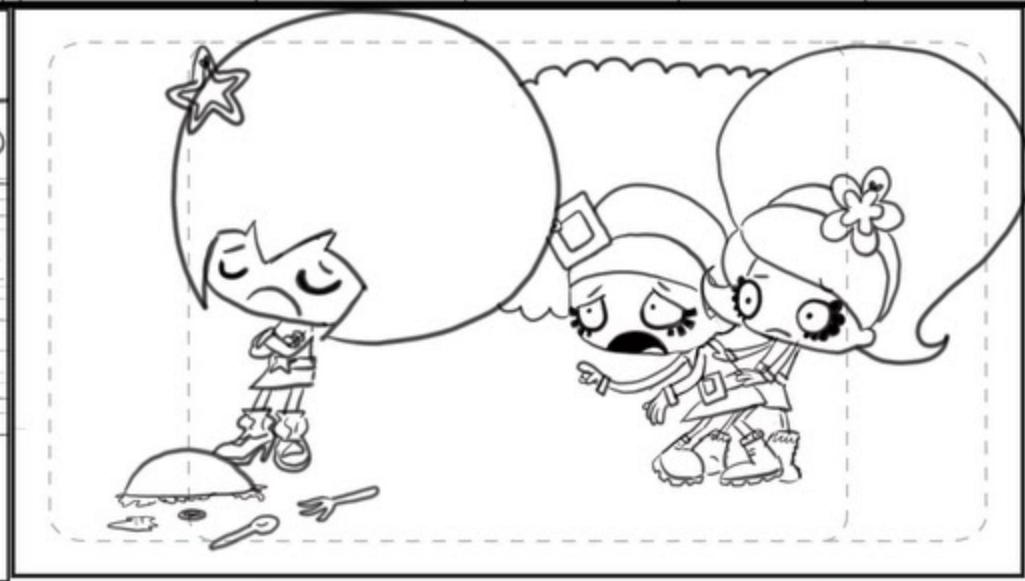
Dialogue:

Action notes:

L+L zip INTO SC.. ←

Notes:

Sound FX:



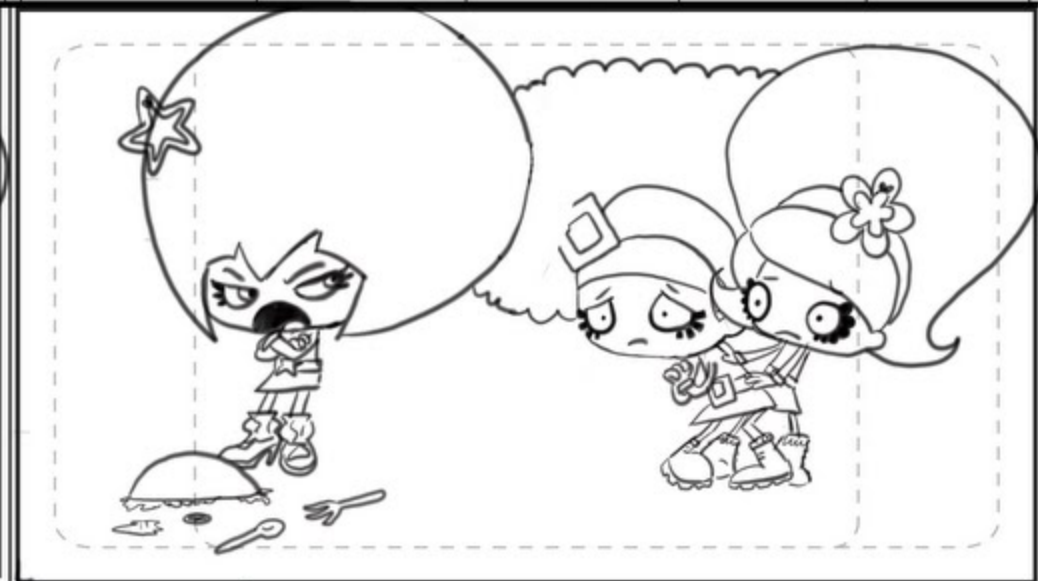
Dialogue:

LIEBE  
PLEASE OH PLEASE LET  
US USE THE TIME  
~~REVERSAL MACHINE?!~~

Action notes:

Notes:

Sound FX:



Dialogue:

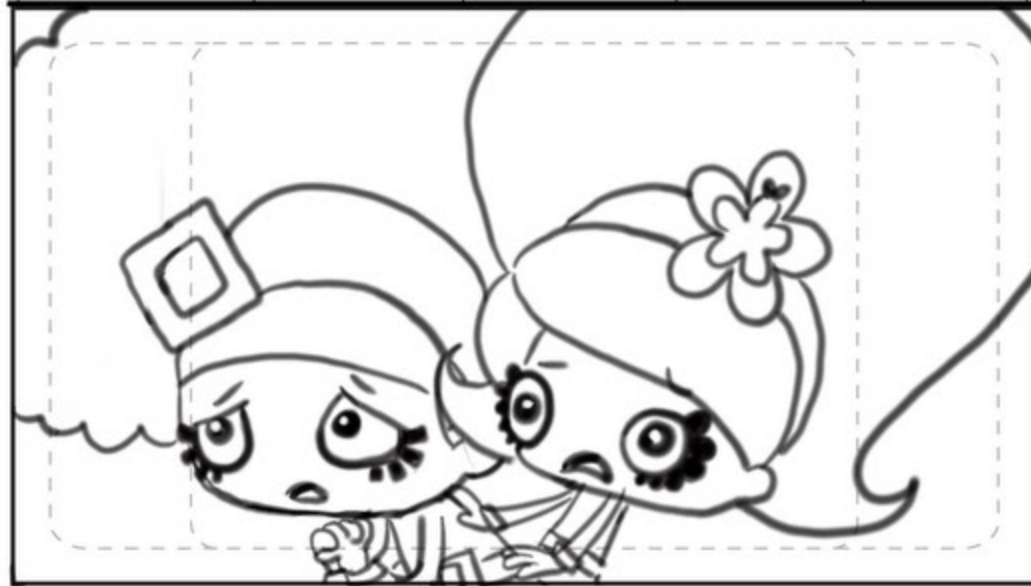
HEARTY  
THAT'S FOR EMERGENCIES  
ONLY!

Action notes:

Notes:

Sound FX:

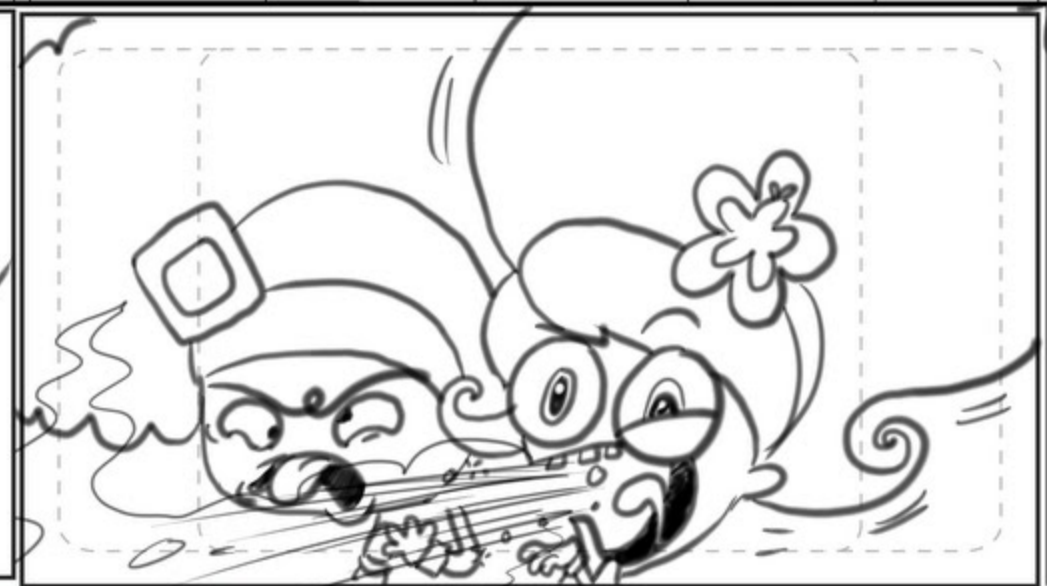
| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



Dialogue:



Dialogue:



Dialogue:

*BURRRRP!*

Action notes:

*CUT BACK TO L+L*

Action notes:

*SUDDENLY LOVELLYN ANTICS*

Action notes:

*...AND LETS OUT A HUGE BELCH!*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

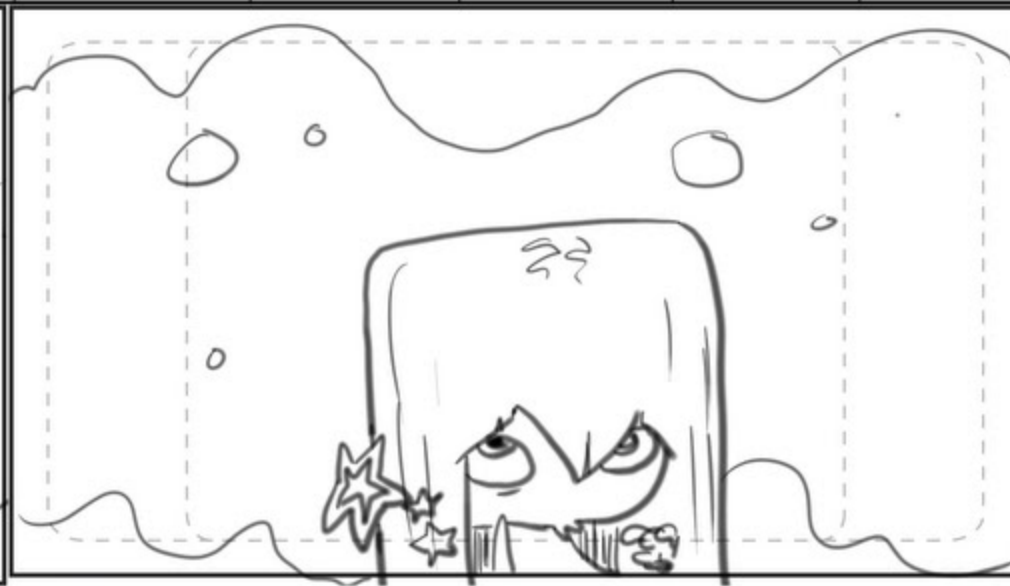
Sound FX:

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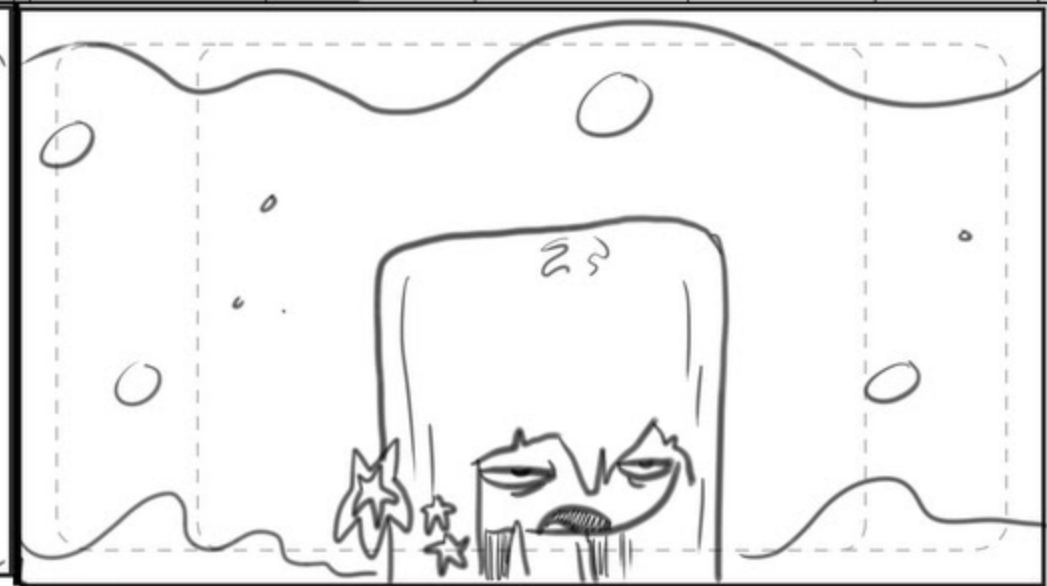
| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue:



Dialogue:



Dialogue:

HEARTY  
FINE.

Action notes:

... IT ENVELOPS HER...

Action notes:

SUDDENLY HER  
HAIR WILTS  
SFX: < ploop! >

Action notes:

Notes:

Notes:

Notes:

Sound FX:

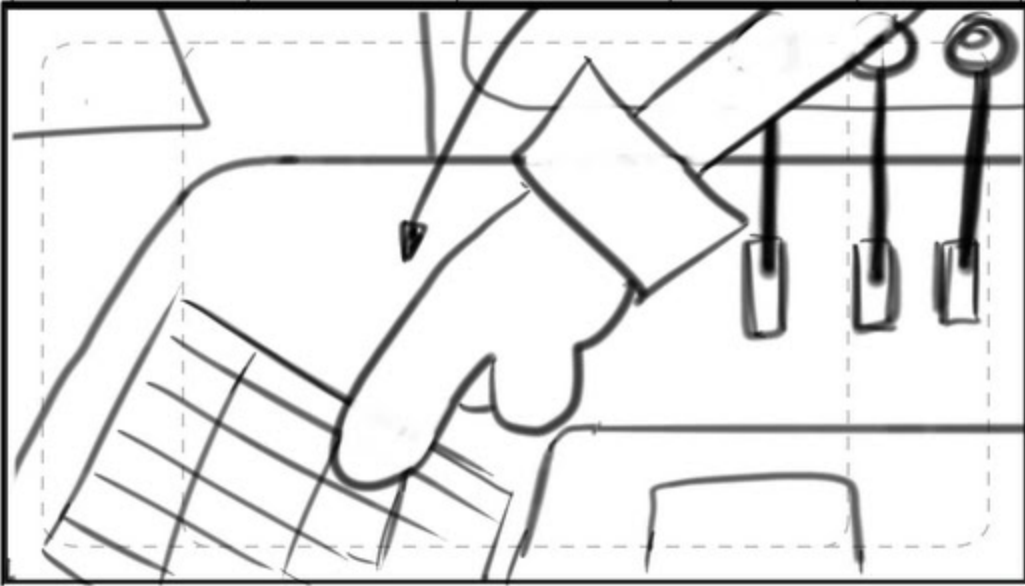
Sound FX:

Sound FX:



| Scene                                                                                                                                     |      |        |           |  | Scene                                                                                                                            |      |        |           |  | Scene                                                                  |      |        |           |  |
|-------------------------------------------------------------------------------------------------------------------------------------------|------|--------|-----------|--|----------------------------------------------------------------------------------------------------------------------------------|------|--------|-----------|--|------------------------------------------------------------------------|------|--------|-----------|--|
| Panel                                                                                                                                     | Time | r/u Ba | r/u anim. |  | Panel                                                                                                                            | Time | r/u Bg | r/u anim. |  | Panel /                                                                | Time | r/u Bg | r/u anim. |  |
|                                                                                                                                           |      |        |           |  |                                                                                                                                  |      |        |           |  |                                                                        |      |        |           |  |
| <p>Dialogue:</p> <p style="text-align: center;"><u>HEARTY</u></p> <p style="text-align: center;">I CAN'T BELIEVE<br/>YOU HAVE SUCH...</p> |      |        |           |  | <p>Dialogue:</p> <p style="text-align: center;"><u>HEARTY</u></p> <p style="text-align: center;">LITTLE SELF<br/>CONTROL ...</p> |      |        |           |  | <p>H/U</p> <p style="text-align: center;">CUT CLOSE ON CONTROLS ..</p> |      |        |           |  |
| Action notes                                                                                                                              |      |        |           |  | Action notes:                                                                                                                    |      |        |           |  | Action notes:                                                          |      |        |           |  |
| Notes:                                                                                                                                    |      |        |           |  | Notes:                                                                                                                           |      |        |           |  | Notes:                                                                 |      |        |           |  |
| Sound FX:                                                                                                                                 |      |        |           |  | Sound FX:                                                                                                                        |      |        |           |  | Sound FX:                                                              |      |        |           |  |

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



Dialogue:

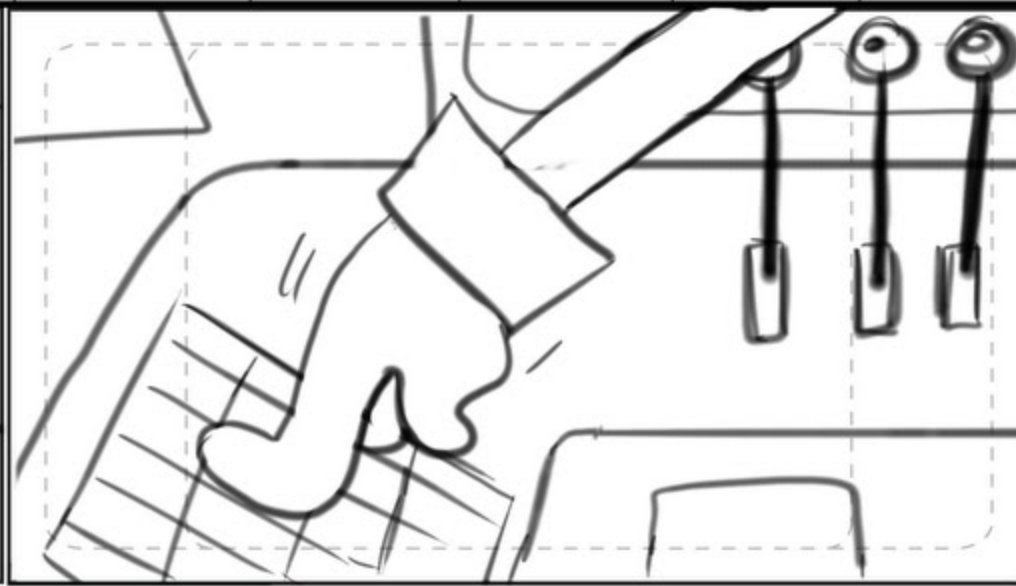
HEARTY (vo)  
I'll ...

Action notes:

... AS HEARTY'S HAND COMES IN...

Notes:

Sound FX:



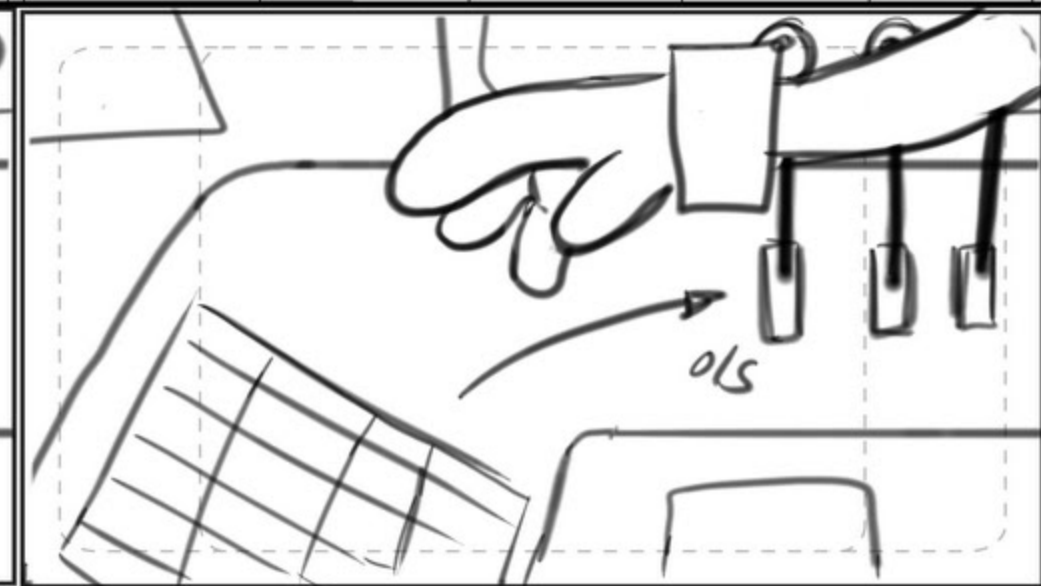
Dialogue:

HEARTY  
... SET IT FOR  
JUST BEFORE...

Action notes:

Notes:

Sound FX:



Dialogue:

HEARTY  
... WE ATE ANY...

Action notes:

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



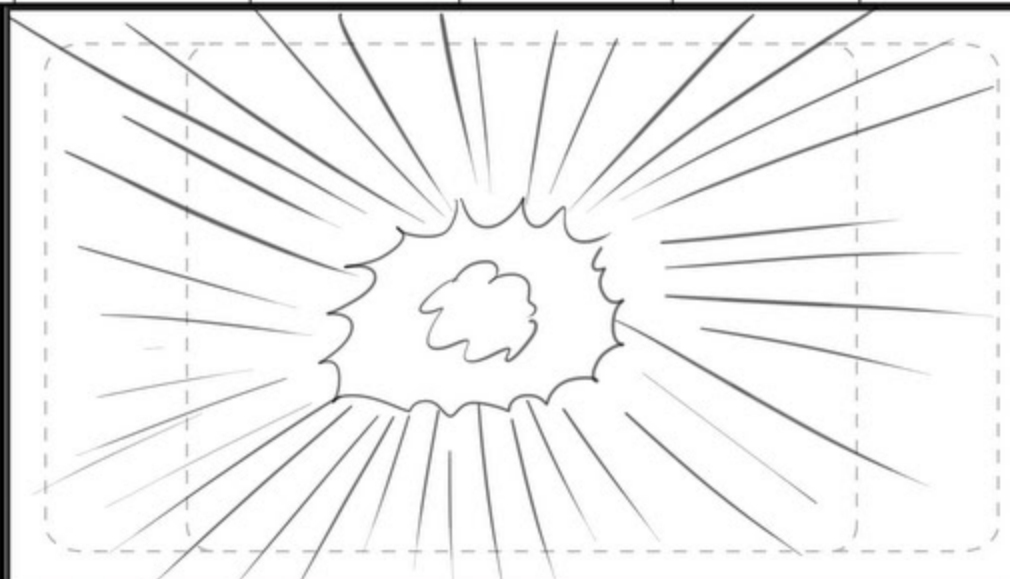
Dialogue:

Action notes:

CUT TO THE GIRLS SICK, MISERABLE AND WILTED

Notes:

Sound FX:



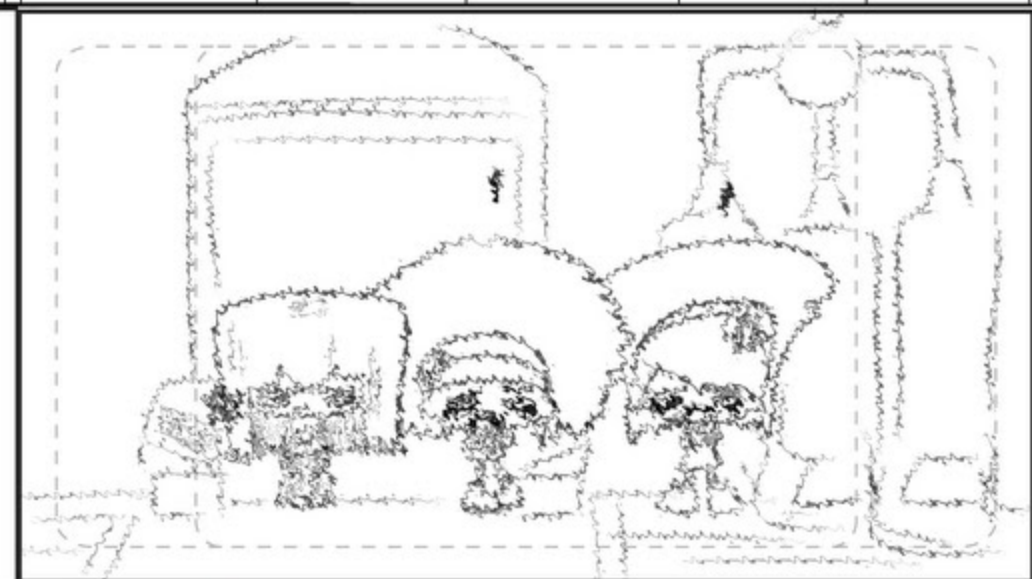
Dialogue:

Action notes:

SCREEN FLASHES

Notes:

Sound FX:



Dialogue:

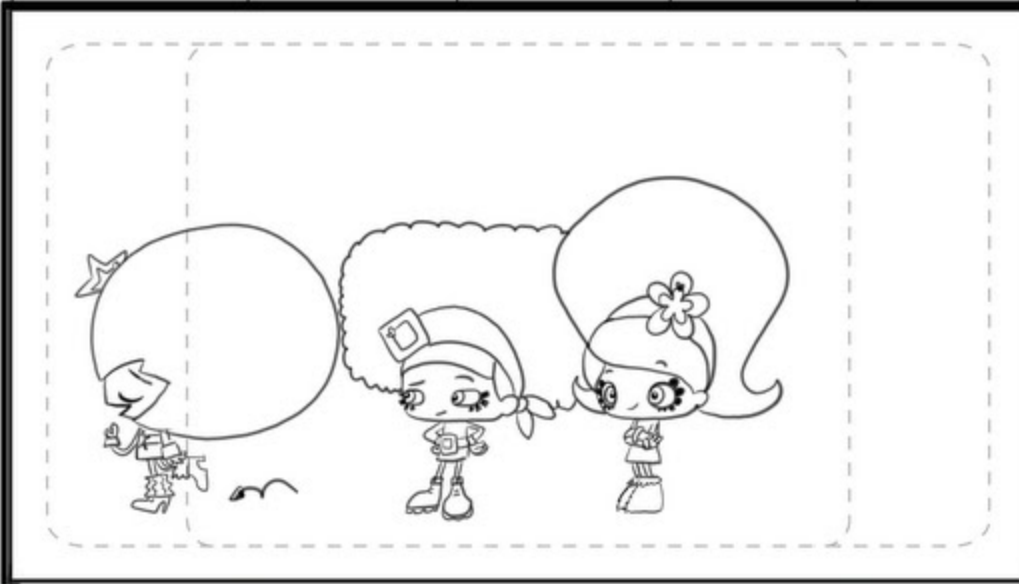
Action notes:

THE SCENE STARTS TO WARP

Notes:

Sound FX:

| Scene | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
|-------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|



Dialogue:

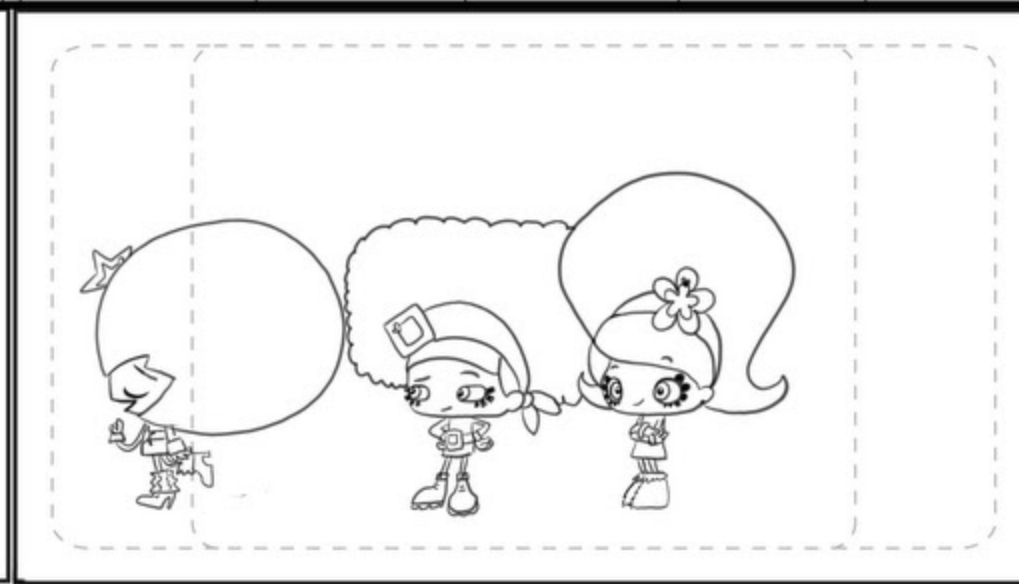
HEARTY  
NOW TO GO FINISH  
THE SAHAB...

Action notes:

HEARTY STARTS TO WAVE OFF

Notes:

Sound FX:



Dialogue:

Action notes:

FREEZE  
BACKGROUND  
AND GIRLS

Notes:

Sound FX:



Dialogue:

LOVELYN  
HEARTY'S GOT  
A POINT...

Action notes:

LOVELYN  
COMES UP  
INTO SC.

Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue: LOVELYN  
We'll definitely  
START...

Action notes: \_\_\_\_\_

Notes:

Sound FX:

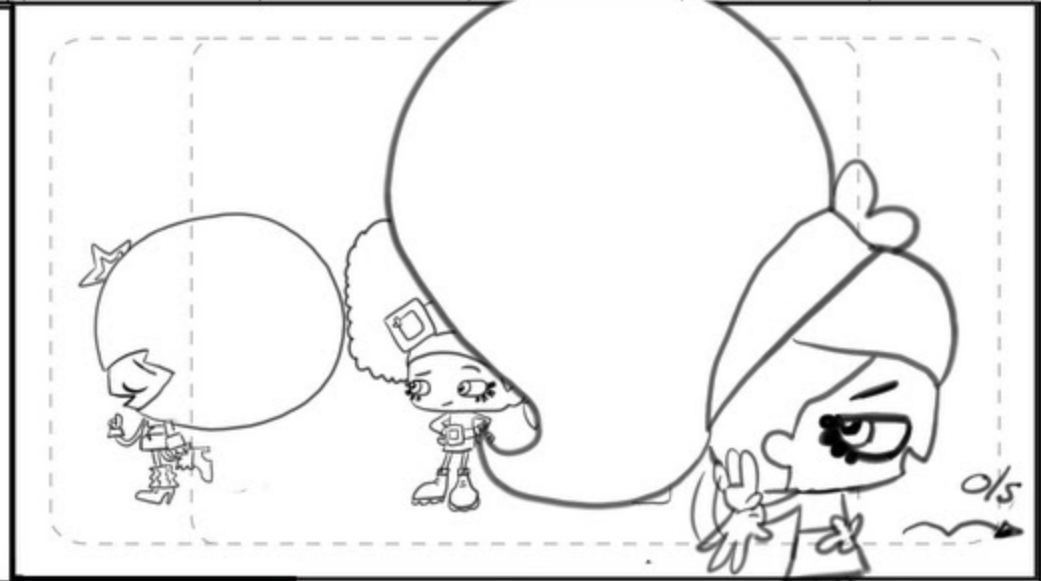


Dialogue: LOVELYN  
EATING HEALTHIER ...

Action notes: \_\_\_\_\_

Notes:

Sound FX:



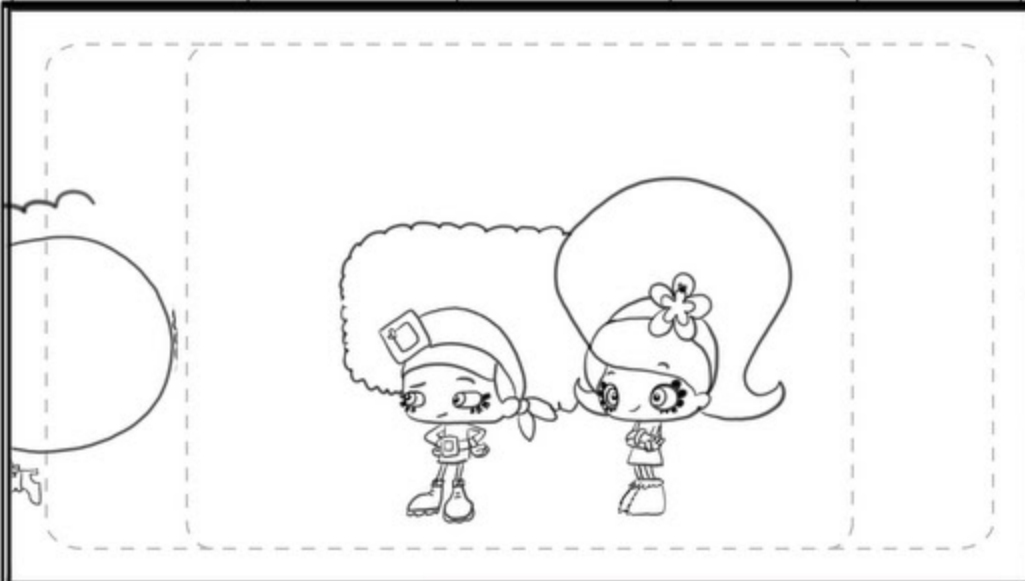
Dialogue: LOVELYN  
... TOMORROW!

Action notes: \_\_\_\_\_

Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



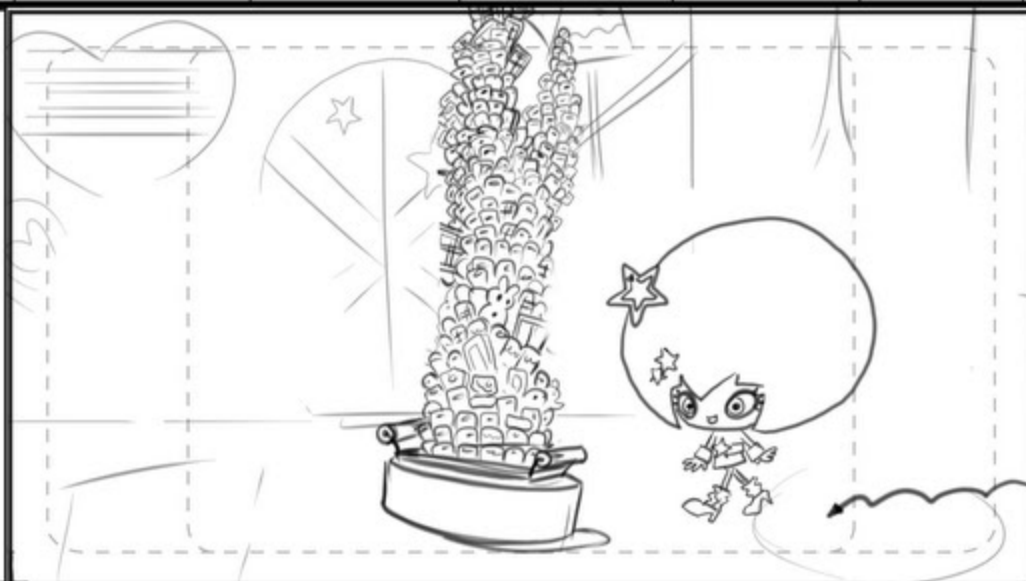
Dialogue:

Action notes:

THE SCENE UNFREEZES AGAIN AS HEARTY COMES O/S

Notes:

Sound FX:



Dialogue:

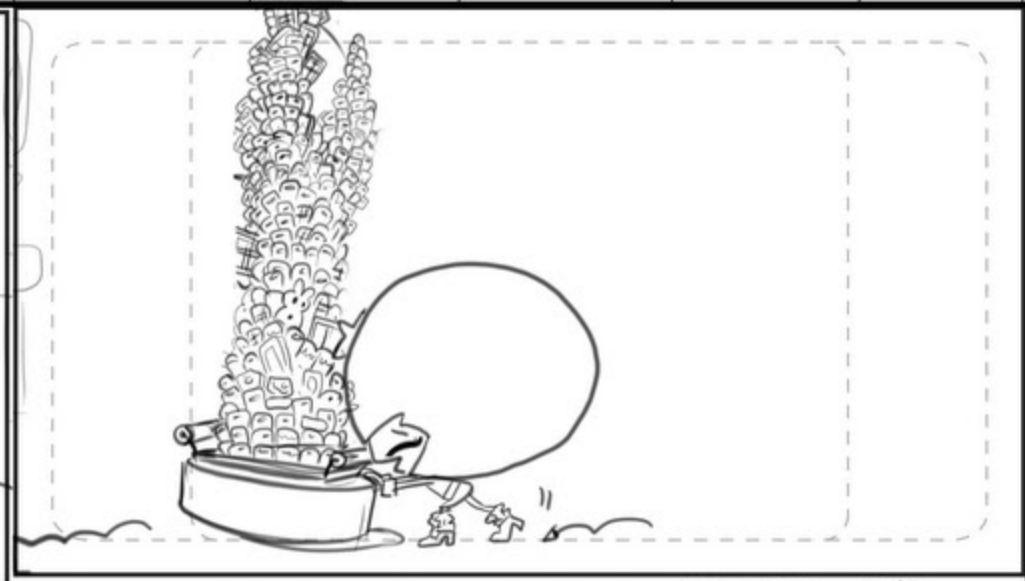
HEARTY  
I'M GOING TO...

Action notes:

HEARTY WALKS INTO SC TOWARDS ORIGINAL UNTOUCHED PILE BEFORE L+L ATE IT...

Notes:

Sound FX:



H/U ← SHE PUSHES THE HASSOCK O/S

HEARTY  
...HIDE THIS STUFF...

WIPE TO LATER

Notes:

Notes:

Sound FX:

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| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |
|       |      |        |           |  |       |      |        |           |  |         |      |        |           |  |

Dialogue:

Dialogue:

H/U

Action notes:

Action notes:

Action notes:

XOUSS TO

HEARTY IS LOADING CANDIES IN A BAG TO HIDE THEM

REACH...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |
|       |      |        |           |  |       |      |        |           |  |         |      |        |           |  |

Dialogue:

Dialogue:

Dialogue:  
*(HIJ)*

Action notes:  
*SHE STOPS FOR A SECOND AND EYES A CANDY...*

Action notes:  
*SHE LOOKS BACK TO SEE IF ANYONE IS LOOKING...*

Action notes:  
*CUT CLOSER AS SHE STARES AT CANDY*

Notes:

Notes:

Notes:

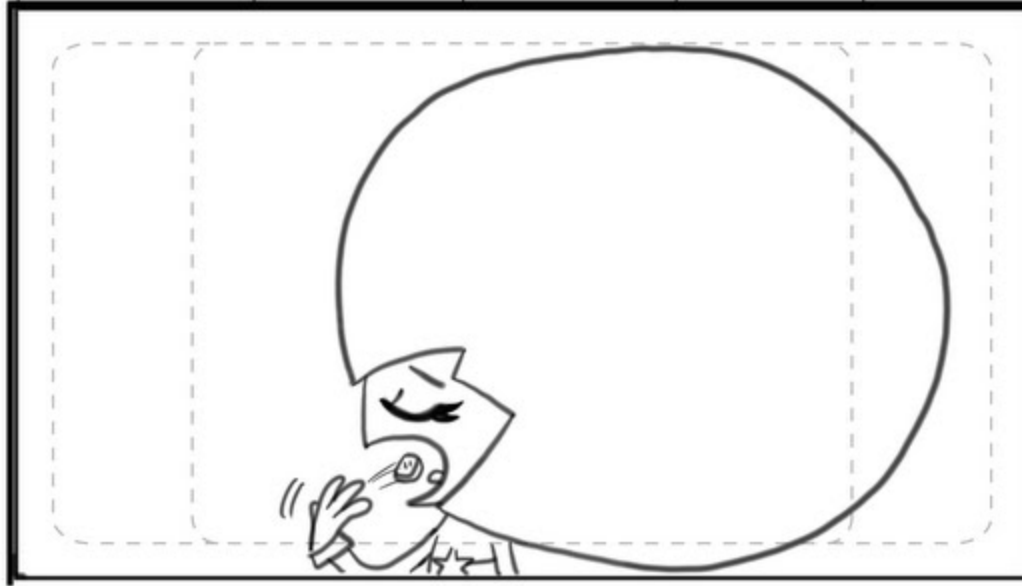
Sound FX:

Sound FX:

Sound FX:



| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |



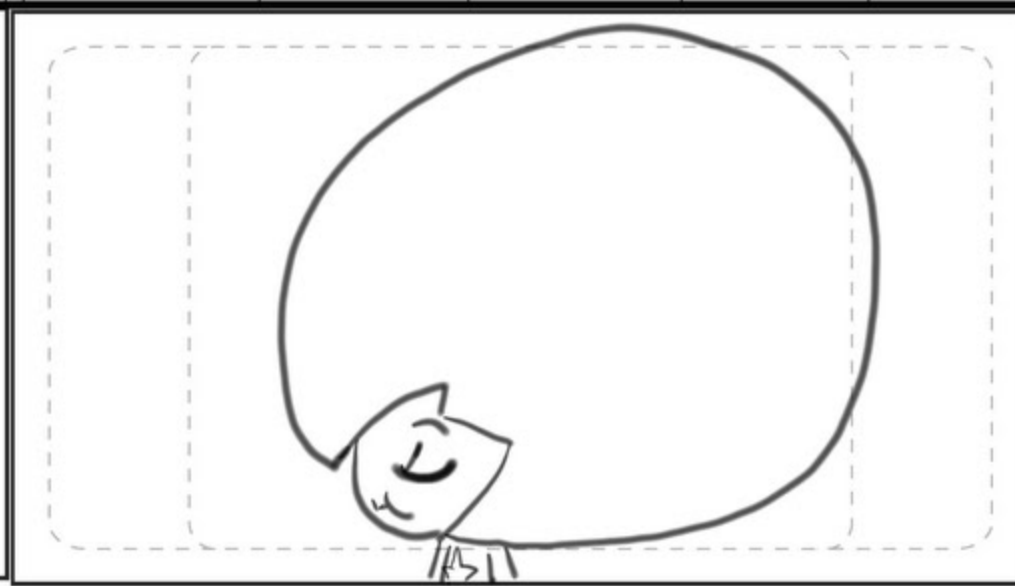
Dialogue:

Action notes:

AND TOSSES IT INTO HER MOUTH!

Notes:

Sound FX:



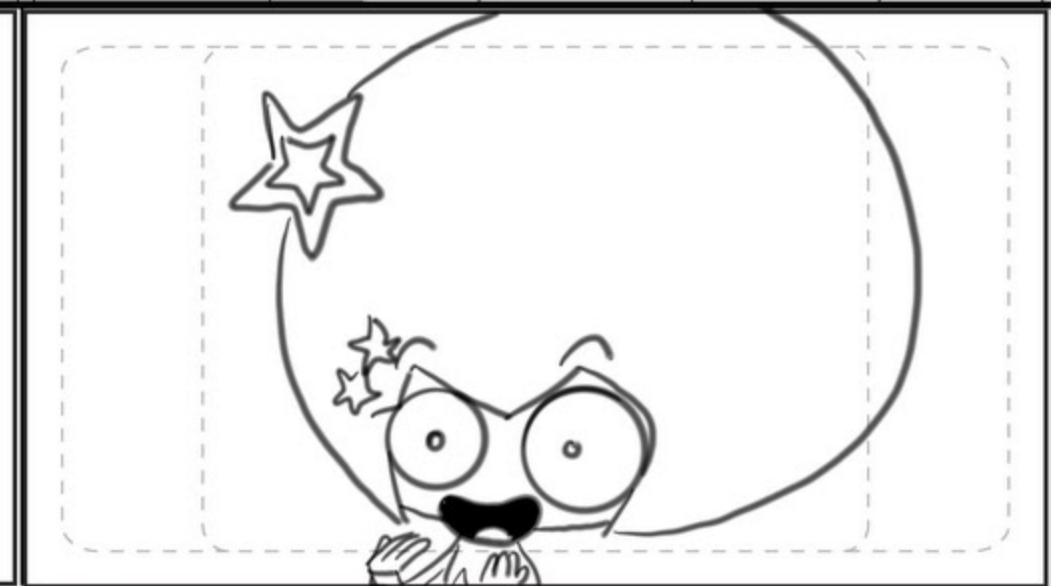
Dialogue:

Action notes:

SFX: CHOMP! CHOMP!

Notes:

Sound FX:



Dialogue:

Action notes:

SHE LOVES IT!

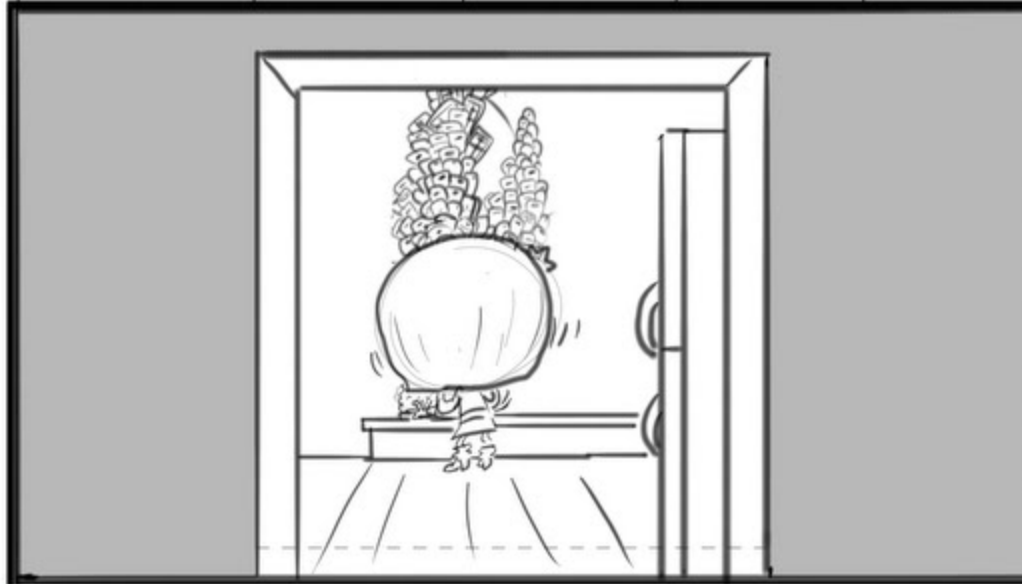
Notes:

Sound FX:

| Scene                   |      |        |           |  | Scene         |      |        |           |  | Scene                                       |      |        |           |  |
|-------------------------|------|--------|-----------|--|---------------|------|--------|-----------|--|---------------------------------------------|------|--------|-----------|--|
| Panel                   | Time | r/u Ba | r/u anim. |  | Panel         | Time | r/u Bg | r/u anim. |  | Panel /                                     | Time | r/u Bg | r/u anim. |  |
|                         |      |        |           |  |               |      |        |           |  |                                             |      |        |           |  |
| Dialogue:               |      |        |           |  | Dialogue:     |      |        |           |  | Dialogue:                                   |      |        |           |  |
| Action notes:           |      |        |           |  | Action notes: |      |        |           |  | Action notes:                               |      |        |           |  |
| SHE DIVES ONTO THE PILE |      |        |           |  | AND O/S       |      |        |           |  | CUT TO HEAVY SHOVELLING CANDY INTO MOUTH... |      |        |           |  |
| Notes:                  |      |        |           |  | Notes:        |      |        |           |  | Notes:                                      |      |        |           |  |
| Sound FX:               |      |        |           |  | Sound FX:     |      |        |           |  | Sound FX:                                   |      |        |           |  |

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| Scene |      |        |           |  | Scene |      |        |           |  | Scene |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|-------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  |

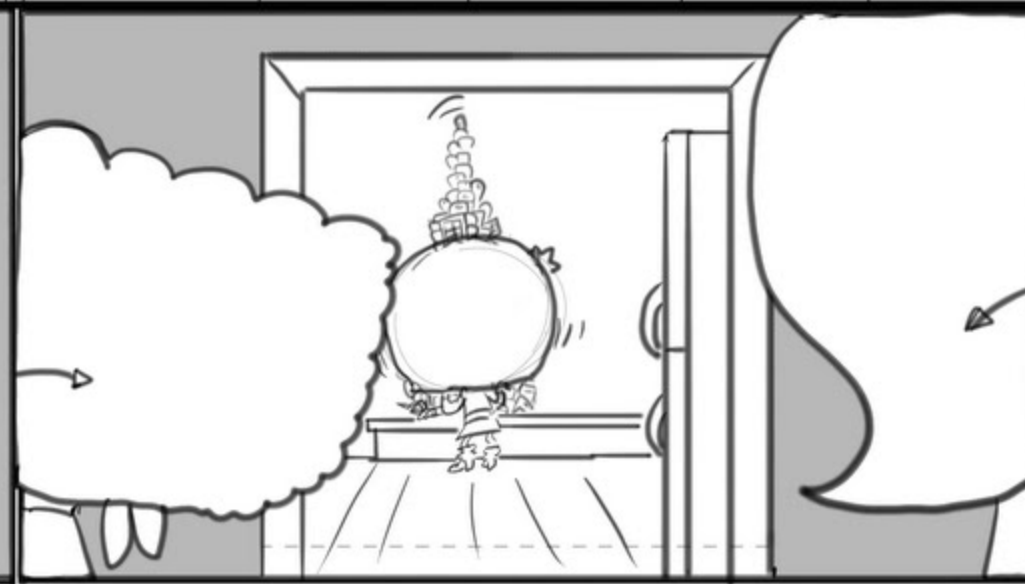


Dialogue:

Action notes:  
 CUT TO OUTSIDE  
 POOR ...  
 SFX : <WILD EATING SOUNDS >

Notes:

Sound FX:

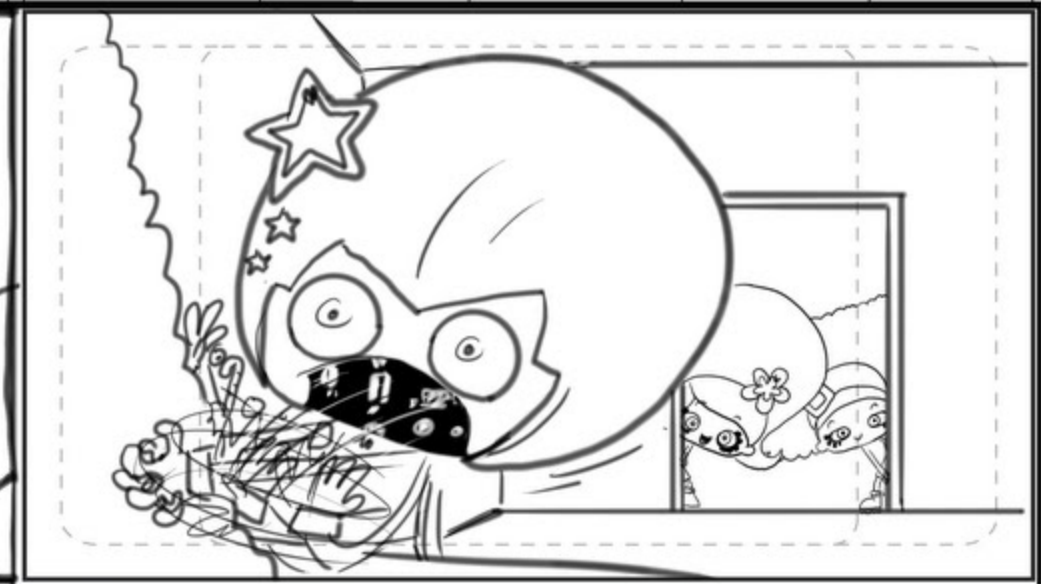


Dialogue:

Action notes:  
 L+L LEARN IN AS PILE SHRINKS  
 SFX : <WILD EATING SOUNDS >

Notes:

Sound FX:



Dialogue:

Action notes:  
 HEARTY SHOVELS CANDY  
 IN LIKE A MANIAC AS  
 L+L WATCH ON AMUSED..

Notes:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |
|       |      |        |           |  |       |      |        |           |  |         |      |        |           |  |

Dialogue:

Dialogue:

Dialogue:

Action notes:

SUDDENLY SHE STOPS SUDDENLY  
AWARE SHE'S NOT ALONE...

Action notes:

(START POSE)  
DONT HOLD  
CUT BACK TO OUTSIDE  
DOOR...

Action notes:

SHE TURNS QUICKLY

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

| Scene |      |        |           |  | Scene |      |        |           |  | Scene   |      |        |           |  |
|-------|------|--------|-----------|--|-------|------|--------|-----------|--|---------|------|--------|-----------|--|
| Panel | Time | r/u Ba | r/u anim. |  | Panel | Time | r/u Bg | r/u anim. |  | Panel / | Time | r/u Bg | r/u anim. |  |



Dialogue:

Action notes:  
*JUMP CUT CLOSER*

Notes:

Sound FX:



Dialogue:  
HEARTY  
~~JUST TRYING~~  
TO HIDE THEM...

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:  
*SHE GIVES A SHEEPISH SMILE AS WE...*

Notes:

Sound FX:



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| Scene    | Panel | Time | r/u Ba | r/u anim. | Scene | Panel | Time | r/u Bg | r/u anim. | Scene | Panel / | Time | r/u Bg | r/u anim. |
|----------|-------|------|--------|-----------|-------|-------|------|--------|-----------|-------|---------|------|--------|-----------|
| FADE OUT |       |      |        |           |       |       |      |        |           |       |         |      |        |           |

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX: