

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue:

Dialogue:

Dialogue: HEARTY  
NO BOY CAN ...

Action notes:

Action notes:

Action notes:

Notes:

Notes:

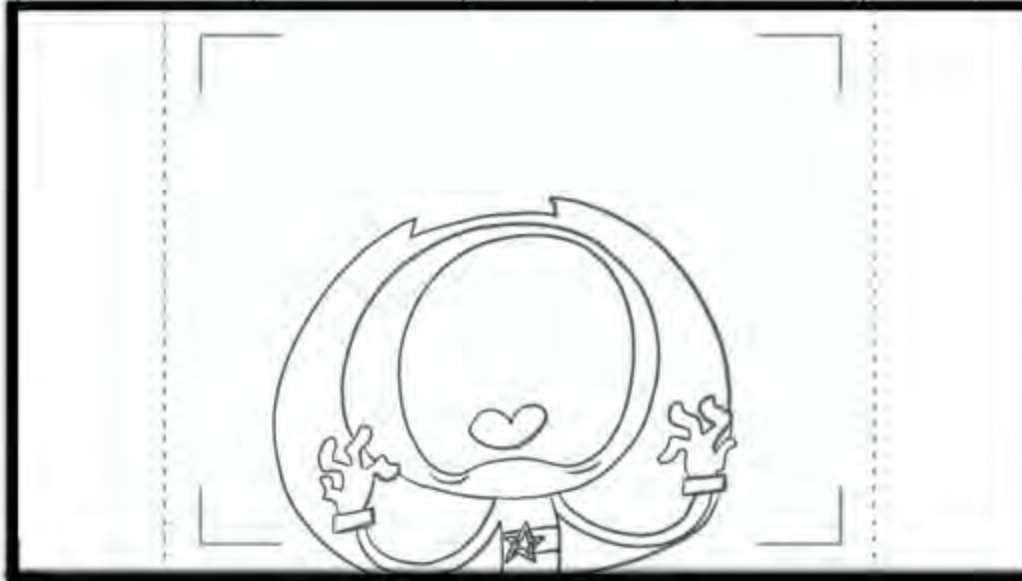
Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

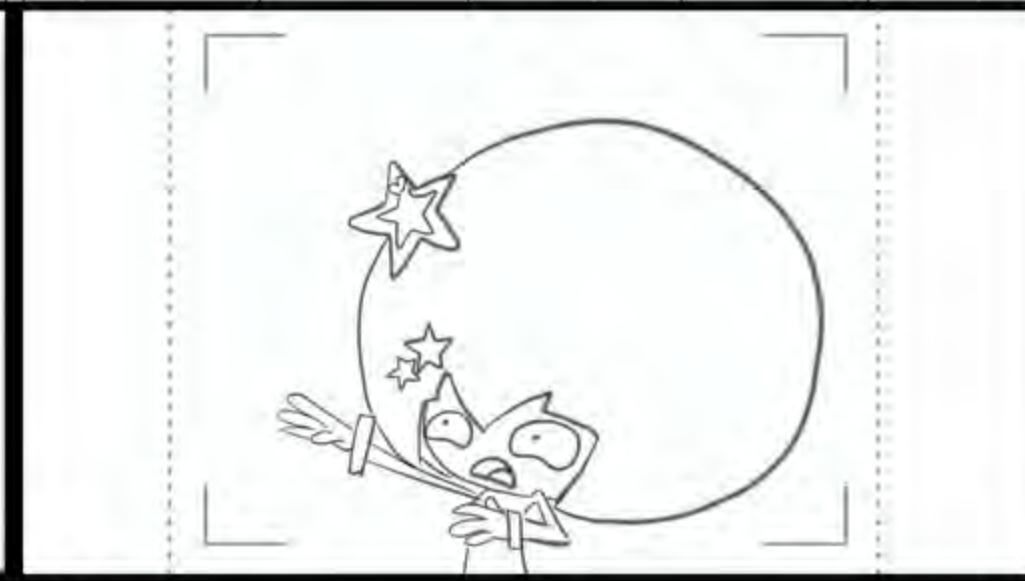


Dialogue: HEARTY (CONT'D)  
RESIST AN ARCADE'S ...

Action notes:

Notes:

Sound FX:



Dialogue: HEARTY (CONT'D)  
... FLASHY LIGHTS... ITS ...

Action notes:

Notes:

Sound FX:



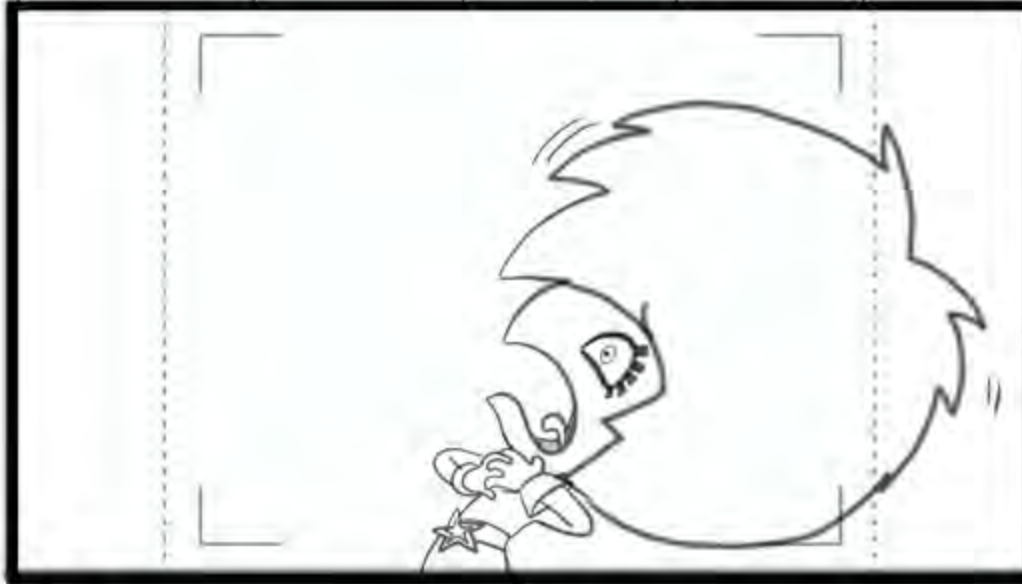
Dialogue: HEARTY (CONT'D)  
.. EAR-BURSTING DELICIE  
LEVEL ...

Action notes:

Notes:

Sound FX:

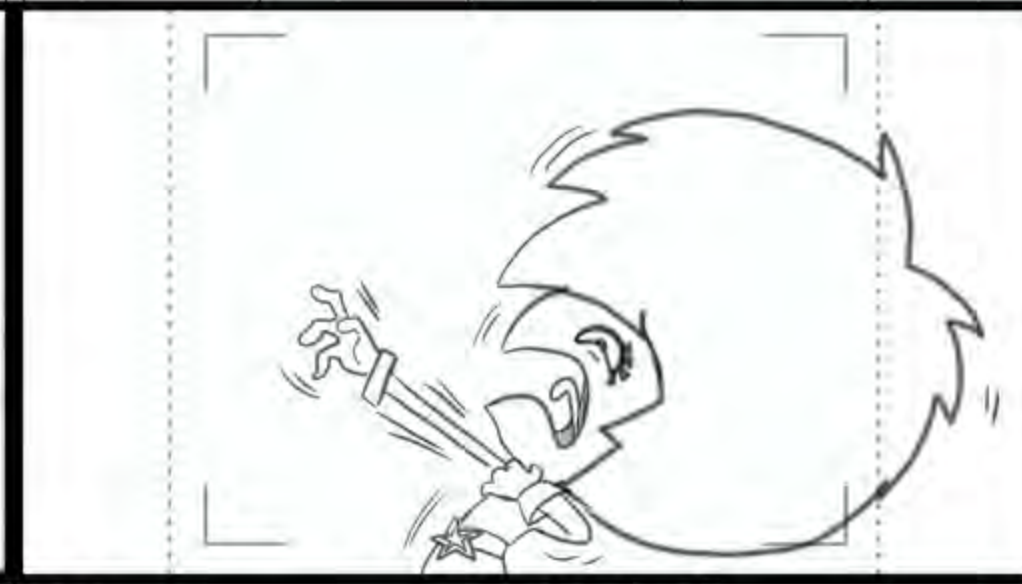
Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	



Dialogue:  
HEARTY (cont'd)  
 ...OR ITS FUNKY BODY ODORS...

Action notes:  
  
  
 Notes:

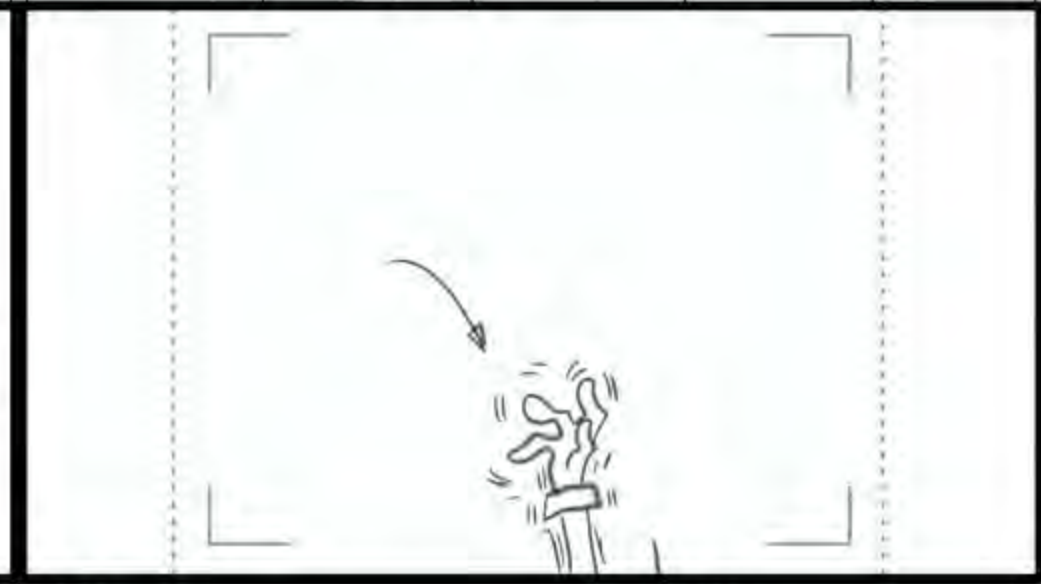
Sound FX:



Dialogue:  
HEARTY (cont'd)  
 ... CAUSED BY VARIOUS...

Action notes:  
  
  
 Notes:

Sound FX:



Dialogue:  
HEARTY (cont'd)  
 ... BOOBY FUNCTIONS!

Action notes:  
  
  
 Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue: Lovellyn + Liebe  
ZIP INTO SC

Action notes:

Notes:

Sound FX:



Dialogue: LIEBE  
UM DO WE HAVE TO GO IN?

Action notes:

Notes:

Sound FX:



Dialogue: LIEBE PRETENDS SHE IS DEAD AND LOVELLYN SPINS AROUND WOOLLY

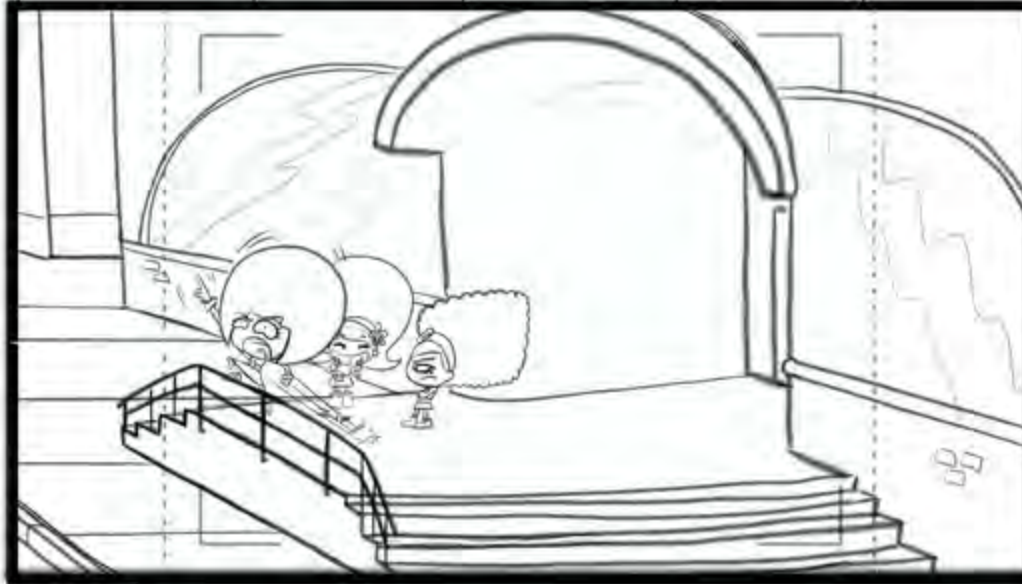
Action notes:

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	
Dialogue:					Dialogue: <u>HEARTY</u> YES!					Dialogue: <u>HEARTY (COND)</u> BECAUSE TYLER IS IN THERE....				
Action notes:					Action notes: <u>TRUCKOUT</u> AS HEARTY POPS UP BETWEEN THEM.					Action notes:				
Notes:					Notes:					Notes:				
Sound FX:					Sound FX:					Sound FX:				

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue: HEARTY  
I MUST MASTER HIS FAVORITE GAMES!

Action notes:

Notes:

Sound FX:

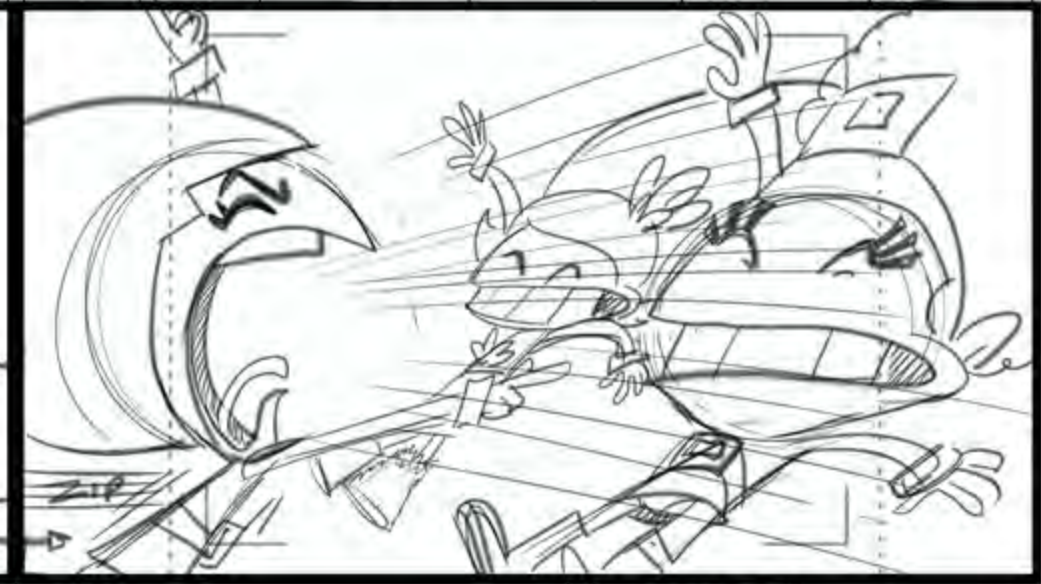


Dialogue:

Action notes: QUICK CUT TO CU OF LOVELLYN + LIEBE

Notes:

Sound FX:



Dialogue: HEARTY  
CHARGE!

Action notes: SUDDENLY HEARTY ZIPS INTO SC BLOWING THE GIRLS WITH HER SCREAM

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:	Dialogue:	Dialogue: <u>LOVELLYN</u> RATHER THAN DO...
-----------	-----------	--

Action notes:	Action notes: <b>* FREEZE FRAME *</b>	Action notes: LOVELLYN LEANS IN...
---------------	---------------------------------------	------------------------------------

Notes:	Notes:	Notes:
--------	--------	--------

Sound FX:	Sound FX:	Sound FX:
-----------	-----------	-----------

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue: LOVELLYN  
 ALL THIS STUPID STUFF  
 BECAUSE BOYS LIKE THEM...

Dialogue: LOVELLYN  
 WOULDN'T IT BE  
 MORE FUN TO TEACH  
 THEM TO LOVE LOOKING...

Dialogue: LOVELLYN  
 ... AND DOING THEIR  
 NAILS?

Action notes:

Notes:

Action notes:

Notes:

Action notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	



Dialogue: Lovellyn  
 MAYBE NOT... OKAY I CAN SEE TRYING TO LIKE THINGS I NORMALLY HATE FOR A BOY...

Action notes:  
 Lovellyn walks in revealing her swept back hair..

Notes:

Sound FX:

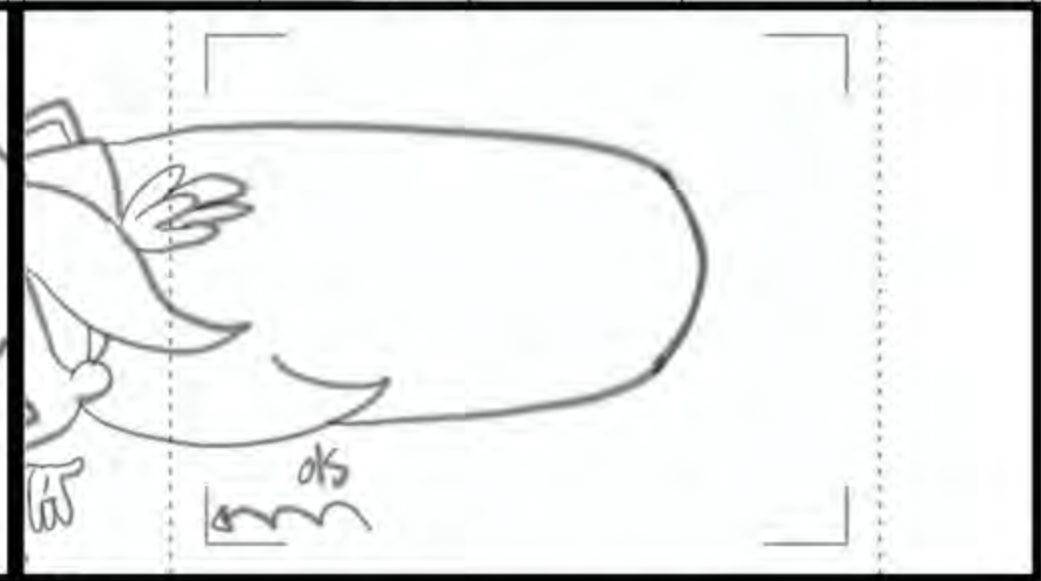


Dialogue: Lovellyn  
 ...BUT I'M DRAWING THE LINE AT SPIDERS...

Action notes:  
 Lovellyn stops...

Notes:

Sound FX:



Dialogue: Lovellyn  
 ... AND NINJA MOVIES.

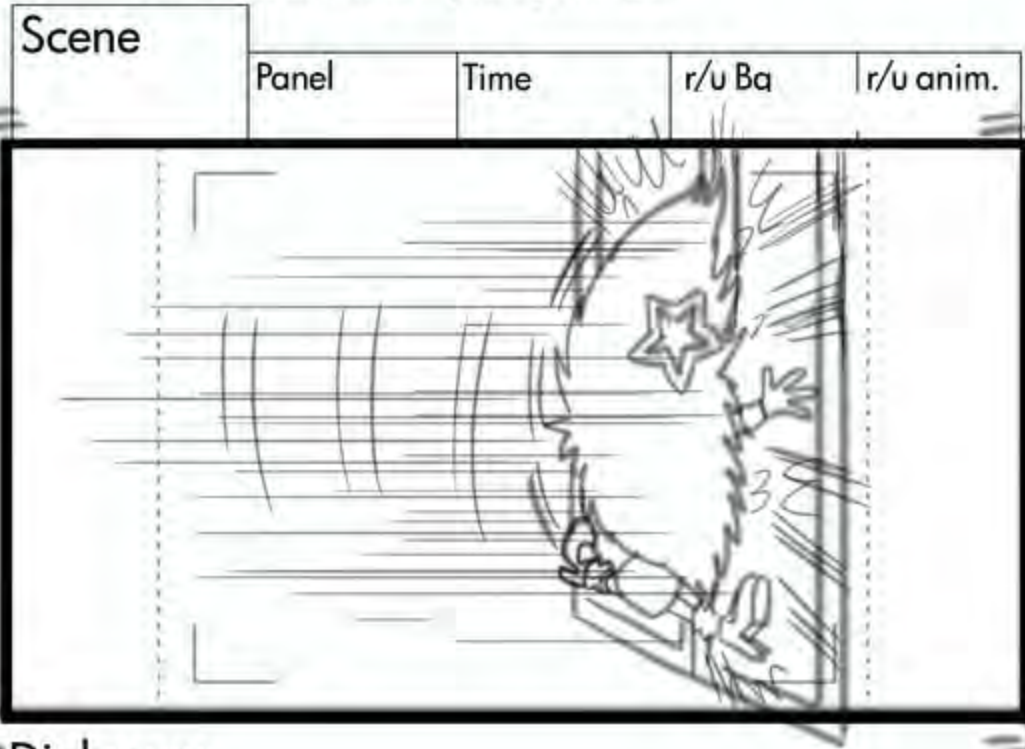
Action notes:  
 Lovellyn CONTS WALK ds

Notes:

Sound FX:



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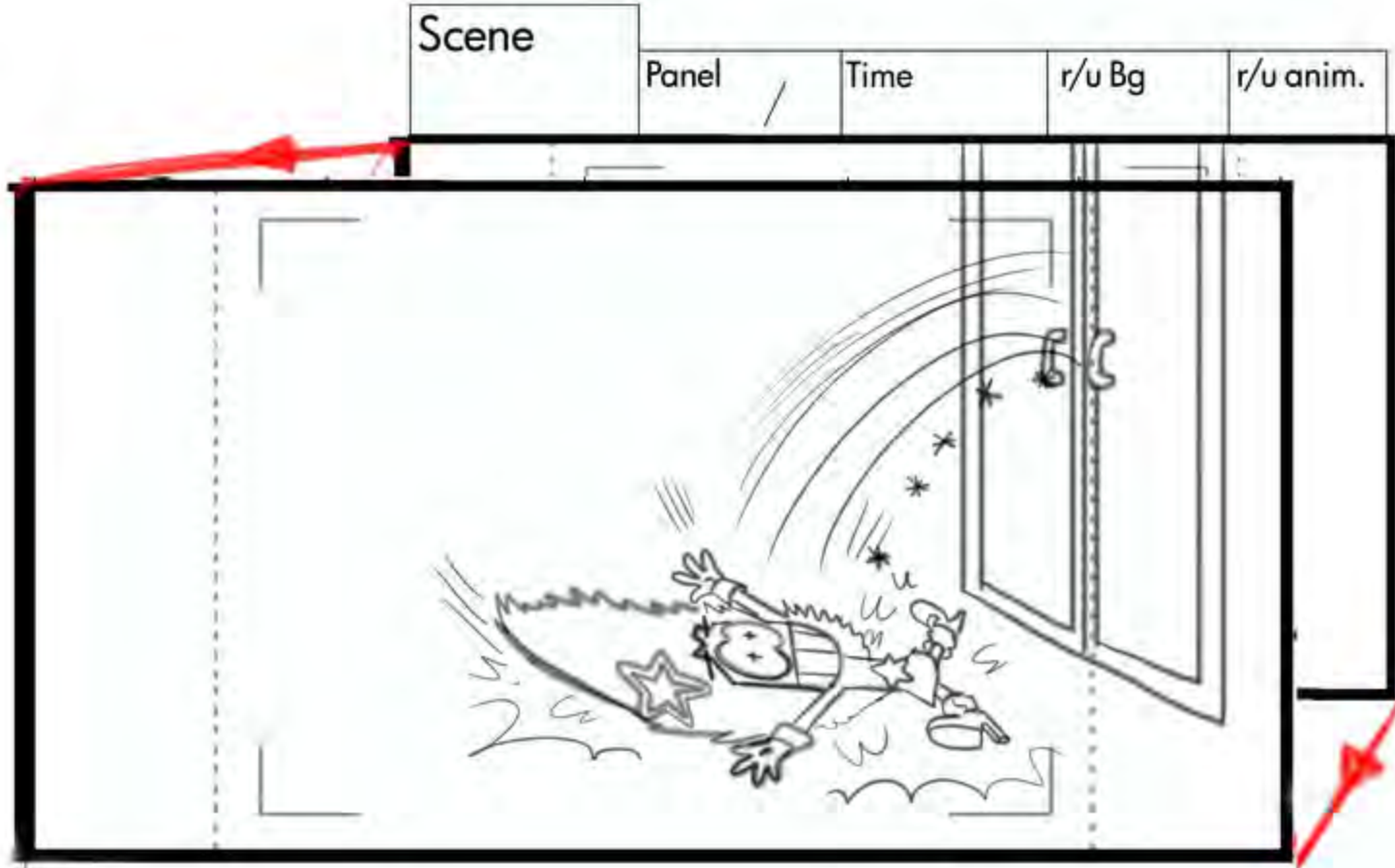


Dialogue:

Action notes:  
 ← NS → CAM SHAKE!  
 AS HEAVY SLAMS INTO  
 DOOR...

Notes:

Sound FX: CRASH!



Action notes:

Notes:

Sound FX:

Action notes:

Notes:

Sound FX:

ADJUST DOWN  
 WITH ACTION

WHUMP!

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
*HEARTY ROCKS slowly  
 AS WEEDIE WALKS INTO SC...*

Action notes:  
*SHE RAISES HER  
 FOOT OVER HEARTY...*

Action notes:  
*EASILY SIDESTEPPING  
 OVER HEARTY*

Notes:

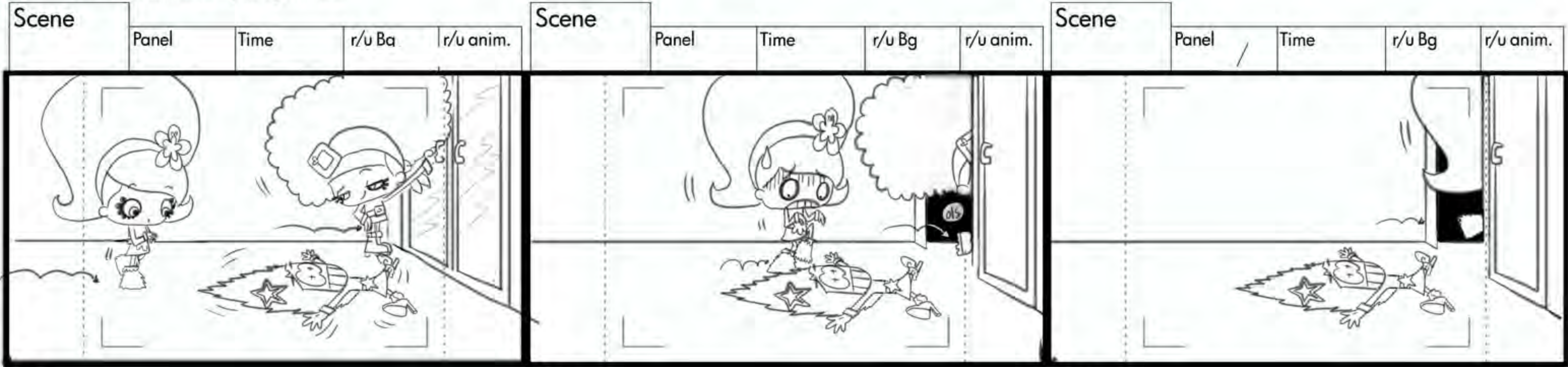
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes: *LIBBE GOES INSIDE AS LOVELLYN TIPTOES NERVOUSLY PAST HEARTY ...*

Action notes: *... SHE GOES INSIDE AS WELL..*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue:

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

Notes:

Sound FX:



Dialogue:

Action notes:

Notes:

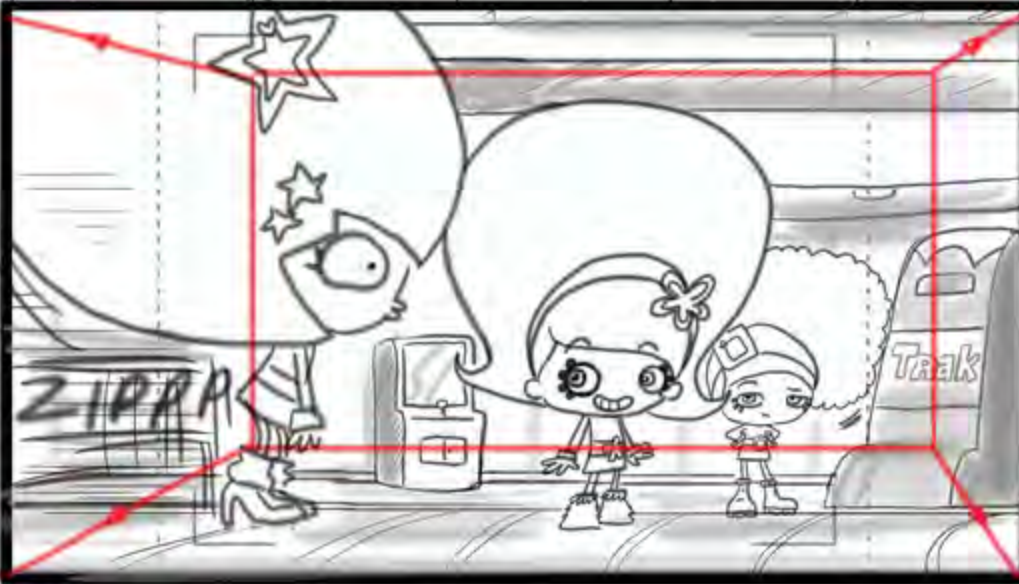
Sound FX:

... Followed by Lovellyn

CUT CLOSER  
AS Lovellyn walks  
INTO SC...

Lilbe walks in as  
a crowd has formed  
around Tyler + another  
boy playing DANCE, DANCE  
REVOLUTION...

Scene	Panel	Time	r/u Ba	r/u anim.
-------	-------	------	--------	-----------



Dialogue:

Action notes:

TRUCK OUT AS  
HEARTY  
ZIPS INTO SC

Notes:

Sound FX:

Scene	Panel	Time	r/u Bg	r/u anim.
-------	-------	------	--------	-----------



Dialogue:

Action notes:

HEARTY'S  
JAW HITS  
FLOOR...

Notes:

Sound FX:

Scene	Panel /	Time	r/u Bg	r/u anim.
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Dialogue:



Action notes:

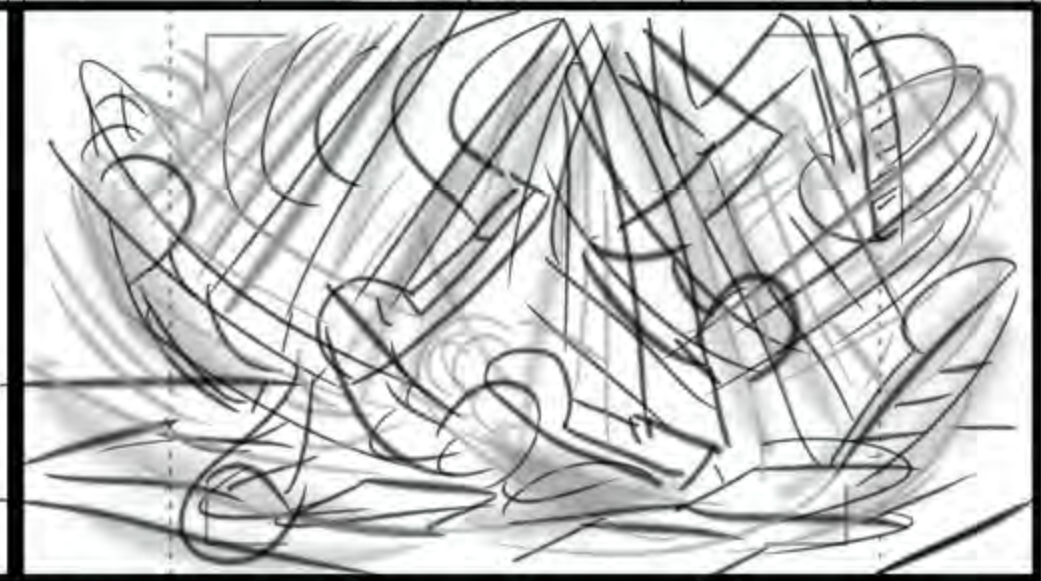


CUT TO BOYS  
DURING IT OUT  
ON THE DANCE  
MACHINE...

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue:

Dialogue:

Dialogue:

Action notes:  
*CUT CLOSER TO HER*

Action notes:  
*SHE LOOKS AT TYLER ...*

Action notes:  
*CUT TO TYLOR'S FEET MOVING FAST...*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	



Dialogue:

Action notes:  
CUT BACK TO LUCCA THINKING...

Notes:

Sound FX:



Dialogue:

Action notes:  
SHE THINKS HARDER...

Notes:

Sound FX:






Dialogue:

Action notes:  
SHE GETS AN IDEA! AND SNAPS FINGERS  
< SNAP! >

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	
														

Dialogue:

Dialogue:

Dialogue:

Action notes:

LIEBE TURNS HER  
BACK TO US AND BUILDS SOMETHING  
QUICKLY

Action notes:

TRUCK OUT  
FAST  
AS LIEBE TURNS  
HOLDING IT

Action notes:

CUT TO  
HEARTY STILL  
DROOLING OVER  
TYLER'S  
ABILITY

Notes:

Notes:

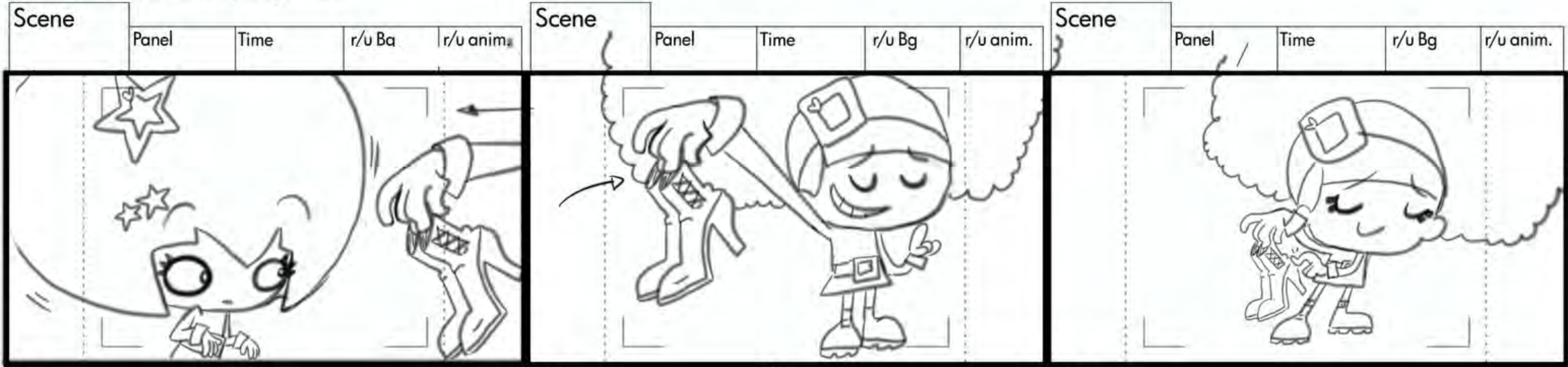
PAIR OF SPECIAL  
DANCING SHOES

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue: (A) START

Dialogue: (B) PAN

Dialogue:

Action notes:  
LIEBE SLIDES SHOES INTO SC...  
HEARTY REACTS...

Action notes:  
PAN AS LIEBE PULLS BOOTS BACK TO HER  
LIEBE DEMONSTRATES THE SHOES...

Action notes:  
SHE PASSES A BUTTON...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	


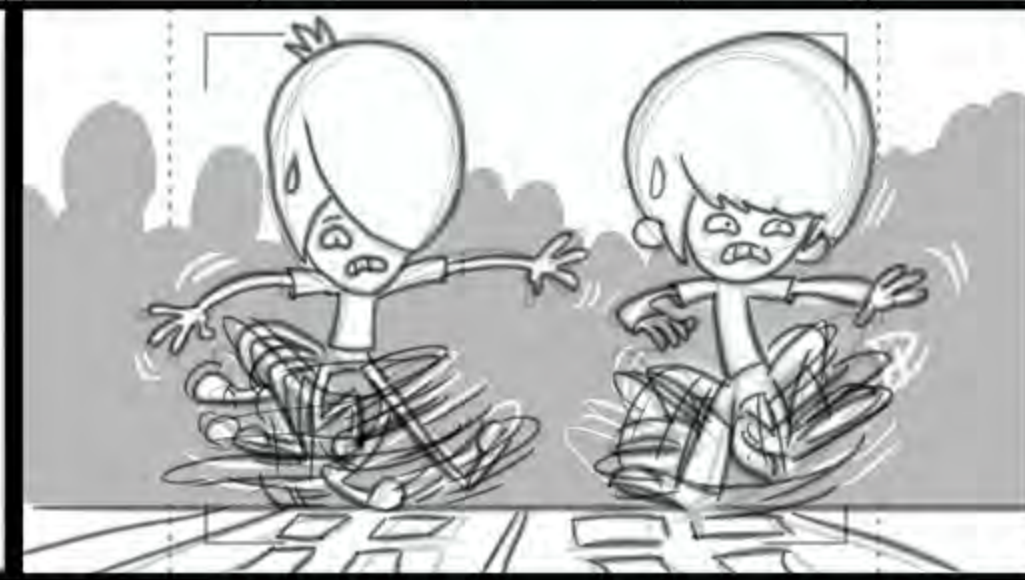
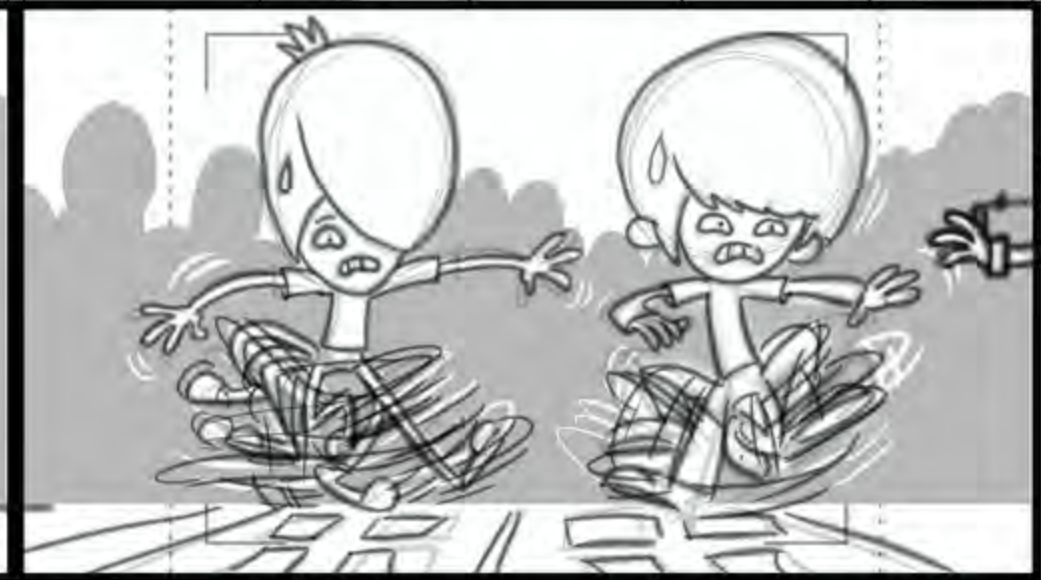
Dialogue:	Dialogue:	Dialogue:
-----------	-----------	-----------

Action notes: <i>CUT CLOSE ON SHOES.</i>	Action notes: <i>SUDDENLY THEY DANCE!</i>	Action notes: <i>HEARTY REACTS!</i>
---	--	--

Notes:	Notes:	Notes:
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Sound FX:	Sound FX:	Sound FX:
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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	
														

Dialogue:

Dialogue:

Dialogue:

Action notes:

HEARTY  
Smiles  
Deviously

Action notes:

CUT TO THE BOYS STILL  
DANCING FURIOUSLY ...

Action notes:

HEARTY'S HAND  
SNEAKS INTO SC...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
SHE GRABS THE  
Boy...

Action notes:  
AND YANKS  
him O/S..

Action notes:  
THEN DANCES  
IN NEXT  
TO him!

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue: NEARTY  
YAWN! THIS IS SOOO EASY..

Action notes:  
SHE GLANCES AT HIM

Action notes:  
HE NOTICES HER AND SHE GETS BORED...

Action notes:  
CUT CLOSER...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene				Scene				Scene			
Panel	Time	r/u Ba	r/u anim.	Panel	Time	r/u Bg	r/u anim.	Panel	Time	r/u Bg	r/u anim.

Dialogue: TYLER  
...THEN LET'S...

Dialogue: TYLER  
...TRY A HARDER LEVEL...

Dialogue:

Action notes:

Action notes:

Action notes:  
CUT TO GAME LEVEL  
CONTROLLER...

Notes:

Notes:

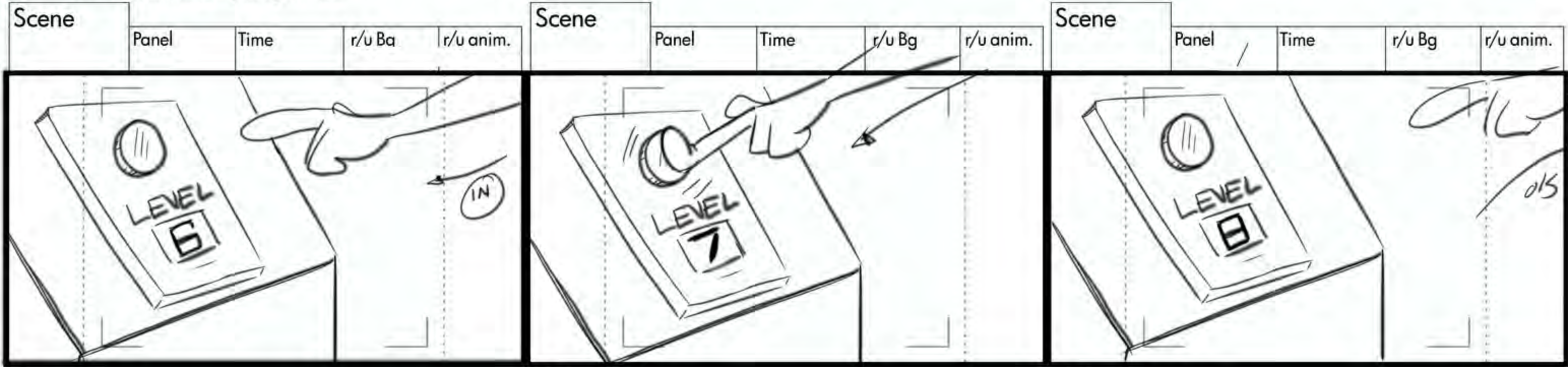
Notes:

Sound FX:

Sound FX:

Sound FX:





Dialogue:

Dialogue:

Dialogue:

Action notes: TYLER'S HAND IN...

Action notes: HE PUSHES BUTTON TWICE...

Action notes: UP TO LEVEL 8

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
 CUT TO TYLER  
 + HEARBY AS THEY  
 START TO DANCE  
 FASTER

Action notes:  
 ... AND FASTER ...

Action notes:  
 .. AND FASTER!

Notes:

Notes:

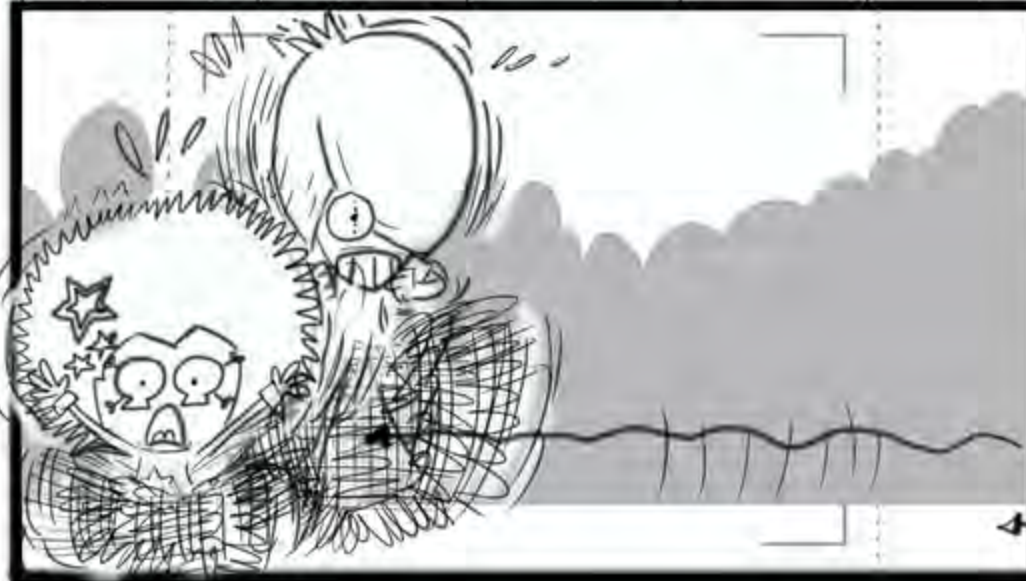
Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue:

Action notes:  
 HEARTY LOSES CONTROL OF THE DANCING BOOTS AND DRIFTS O/S

Notes:

Sound FX:

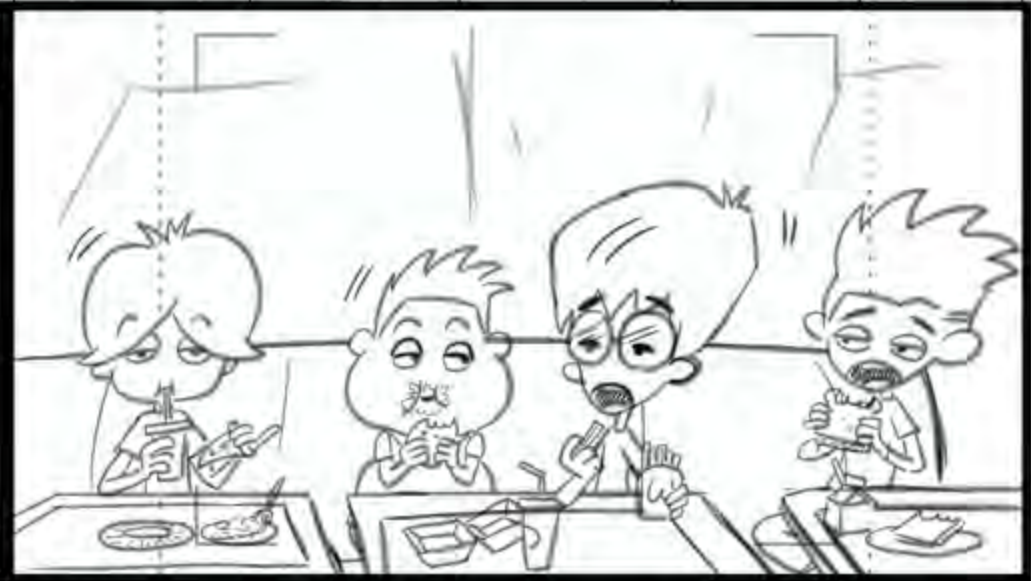


Dialogue:

Action notes:  
 ... LEAVING TYLER TO DANCE ALONE ...

Notes:

Sound FX:



Dialogue:

Action notes:  
 CUT TO KIDS EATING ...

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue:

Action notes:  
*SUDDENLY HEARTY DANCES UNCONTROLLABLY IN...*

Notes:

Sound FX:



Dialogue:

Action notes:  
*SQUISHING THE KIDS LUNCH AND SENDING FOOD EVERYWHERE...*

Notes:

Sound FX:



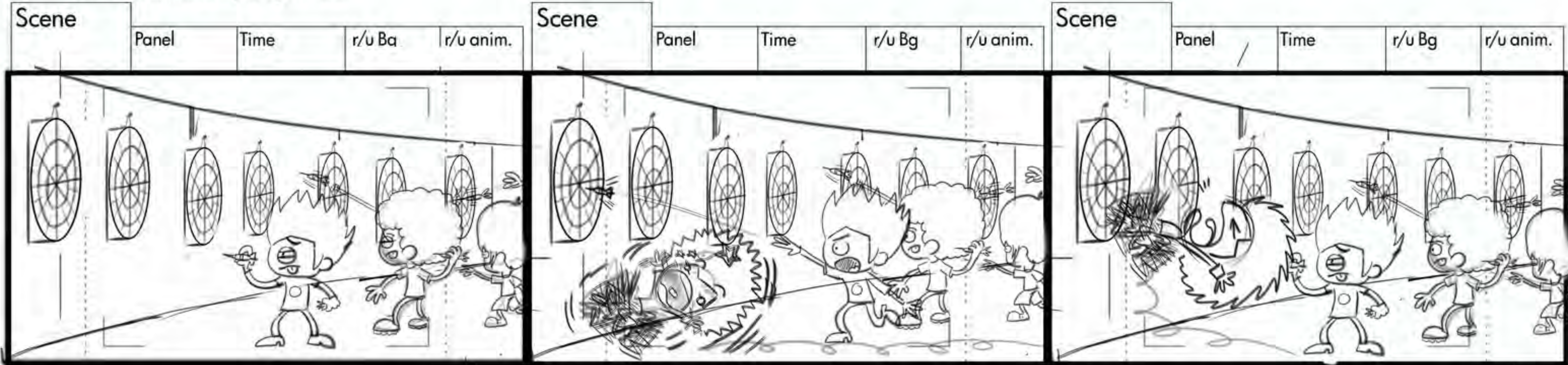
Dialogue:

Action notes:  
*LEAVING THE KIDS STUNNED!*

Notes:

Sound FX:

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Dialogue:

Action notes:

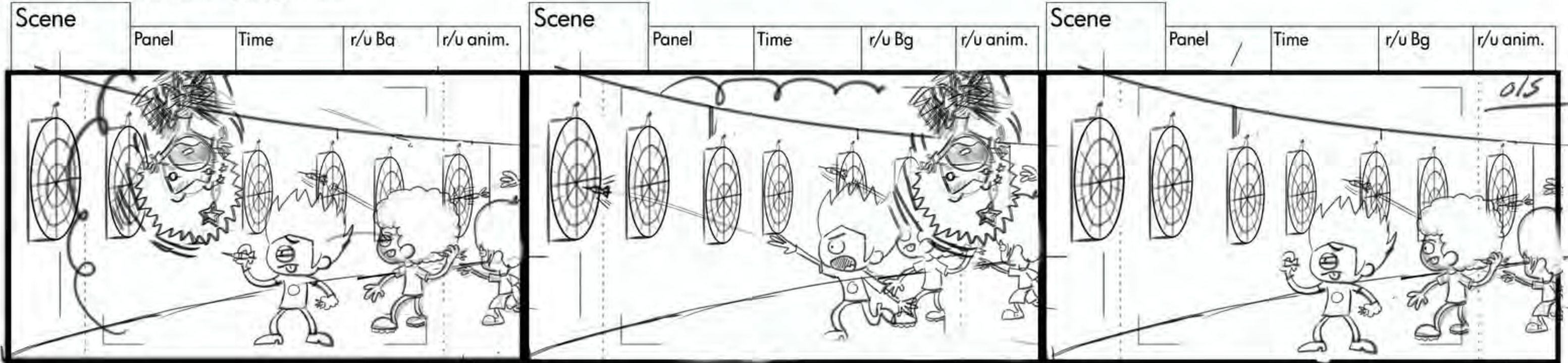
CUT TO BOYS  
THROWING DARTS..

SUDDENLY HEARTY  
DANCES IN  
UNCONTROLLABLY

SUR CLIMBS  
THE WALL...

Notes:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:  
*She climbs up the wall*

Action notes:  
*AND ONTO THE CEILING...*

Action notes:  
*FINALLY DANCING OIS!*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

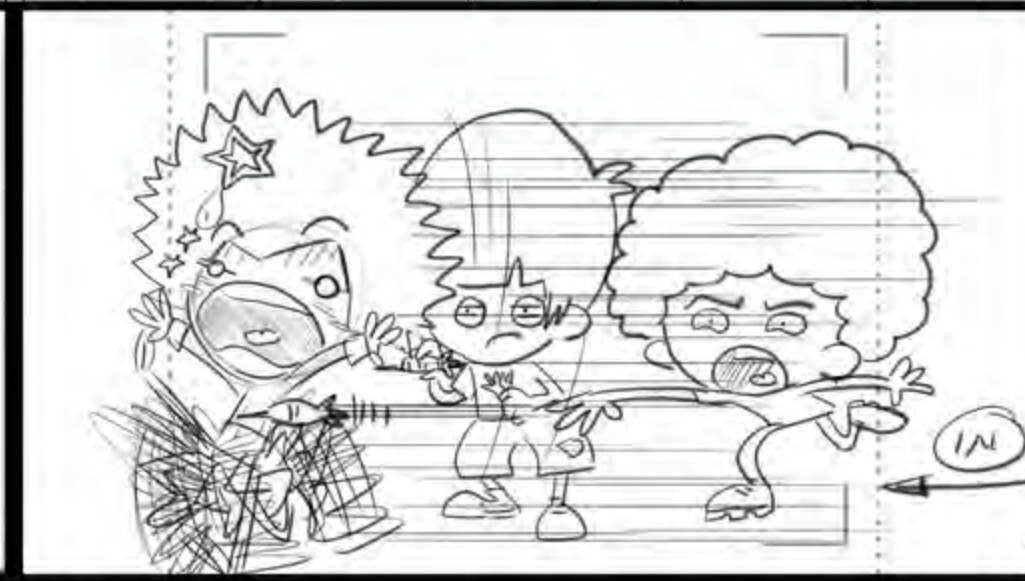


Dialogue:

Action notes:  
*CUT TO ANOTHER SHOT OF BOYS PLAYING DARTS ...*

Notes:

Sound FX:



Dialogue:

Action notes:  
*SUDDENLY HEARTY DANCES IN FRONT OF THEM AGAIN*

Notes:

Sound FX:

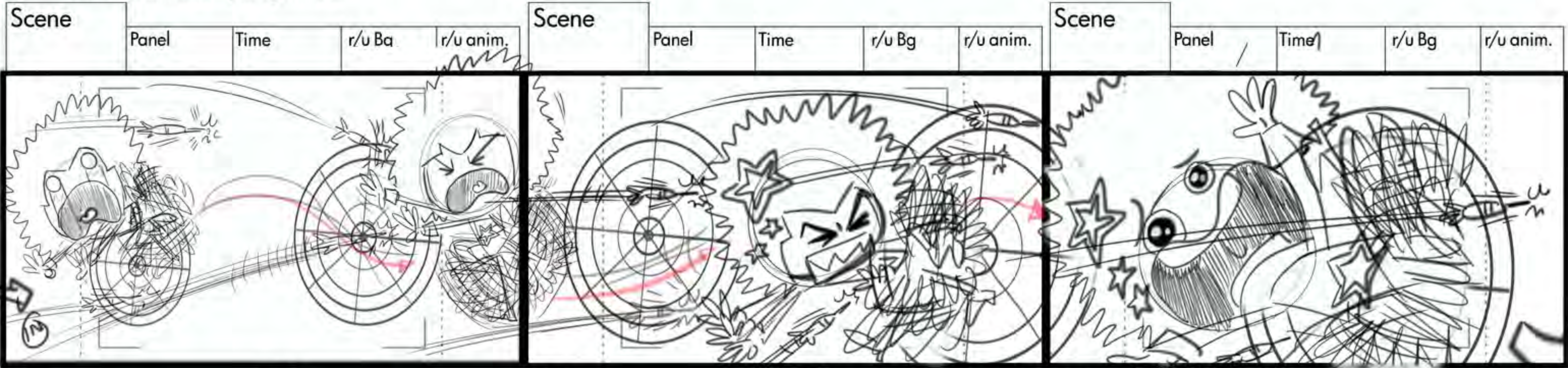


Dialogue:

Action notes:  
*They keep THROWING DARTS!*

Notes:

Sound FX:



Dialogue:	(A) START →	Dialogue:	(B) CONT →	Dialogue:	(C) STOP
<p>HEARTY: AA!!!</p>					

Action notes:	PAN WITH HEARTY	Action notes:	AS SHE DANCES ACROSS MAN	Action notes:	DODGING DARTS!
---------------	-----------------	---------------	--------------------------	---------------	----------------

Notes:		Notes:		Notes:	
--------	--	--------	--	--------	--

Sound FX:		Sound FX:		Sound FX:	
-----------	--	-----------	--	-----------	--



Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
*CUT TO  
 CEILING FAN ...*

Action notes:  
*HEARTY UNHAPPILY  
 DANCES IN ...*

Action notes:  
*SHE SPINS IN FAN ...*

Notes:

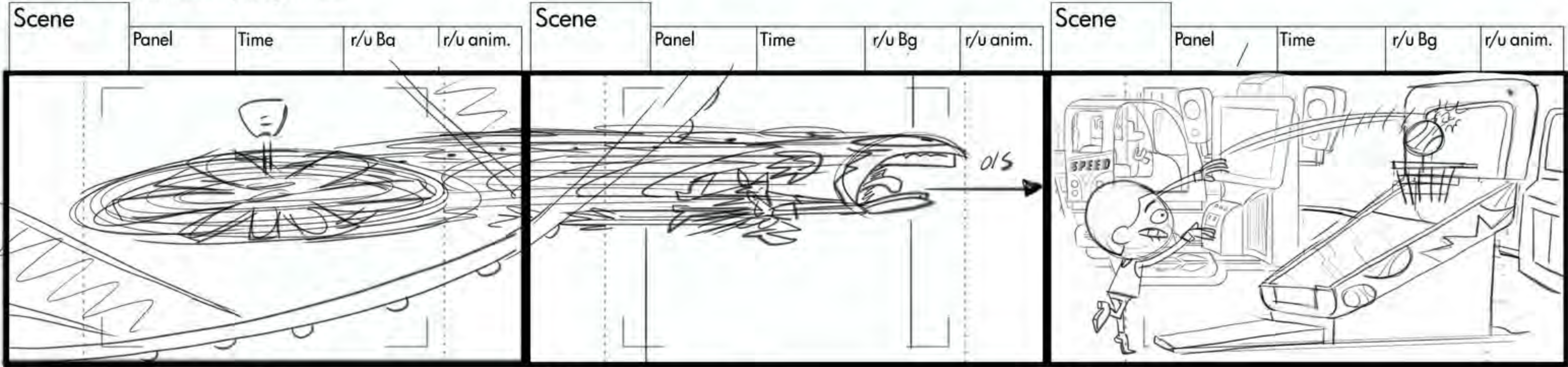
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue: (A) → PAN  
START

Dialogue: (B) STOP

Dialogue:

Action notes:  
SUDDENLY SINES  
TOSSED OFF PAM  
PAM WITH ACTION

Action notes:  
AS SHE COUNTS  
O/S

Action notes:  
CUT TO  
BOY PLAYING  
BASKETBALL  
GAME

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

HE GRABS THE BALL AGAIN...

Action notes:

AND SHOTS AGAIN

Action notes:

HEARTY COMES SAILING IN AS THE BOY GRABS THE BALL AGAIN....

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

HEARTY  
ow!

Action notes:

HE GRABS THE  
BALL AGAIN...

Action notes:

CUT TO  
HEARTY STUCK  
IN THE  
NET..

Action notes:

THE KID  
SHOTS ANOTHER  
BALL WHICH HITS  
HER ON  
THE BUTT...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:	Dialogue:	Dialogue:
-----------	-----------	-----------

Action notes: <i>SHE'S VERY EMBARRASSED..</i>	Action notes: <i>ANOTHER BALL HITS HER...</i>	Action notes: <i>Now she's pissed off</i>
--	--	--

Notes:	Notes:	Notes:
--------	--------	--------

Sound FX:	Sound FX:	Sound FX:
-----------	-----------	-----------

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

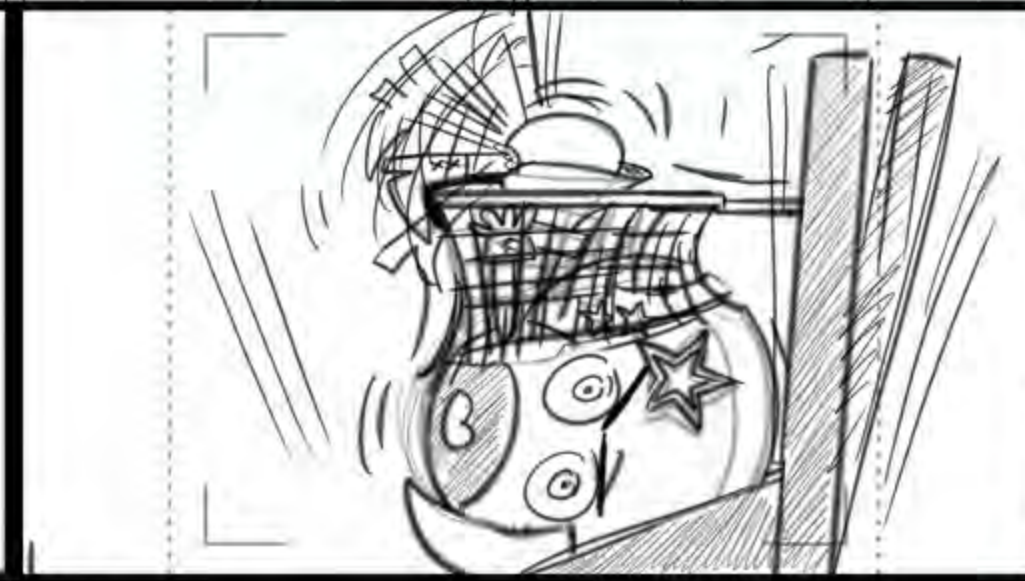


Dialogue:

Action notes:  
*YET ANOTHER  
 BAW HITS  
 HER...*

Notes:

Sound FX:



Dialogue:

Action notes:  
*SHE'S FURIOUS  
 AND FRANTICALLY  
 TRIES TO WRIGGLE  
 FREE*

Notes:

Sound FX:



Dialogue:

Action notes:  
*LOVELLYN +  
 LISE REACH  
 UP AND  
 GRAB HER...*

Notes:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

HIU

Action notes:

THE GIRLS PULL  
HER OUT JUST  
AS THE BOY  
SHOTS YET ANOTHER  
BALL!

Action notes:

Action notes:

LOVELLYN + LIEBE  
PULL HEARTY DOWN...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:  
CUT TO BOY STILL SHOOTING HOOPS AS HEARTY STOMPS IN TO GET EVEN...

Action notes: SHE WINDS UP TO SOCK HIM JUST AS LOVELLYN ZIPS IN AND GRABS HER ARM...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
 HEARTY WHIRLS  
 ON LOVELLYN  
 AS LOVELLYN POINTS  
 O/S

Action notes:  
 HEARTY TURNS  
 TO LOOK @/S

Action notes:  
 HEARTY LIKES  
 WHAT SHE  
 SEES

Notes:

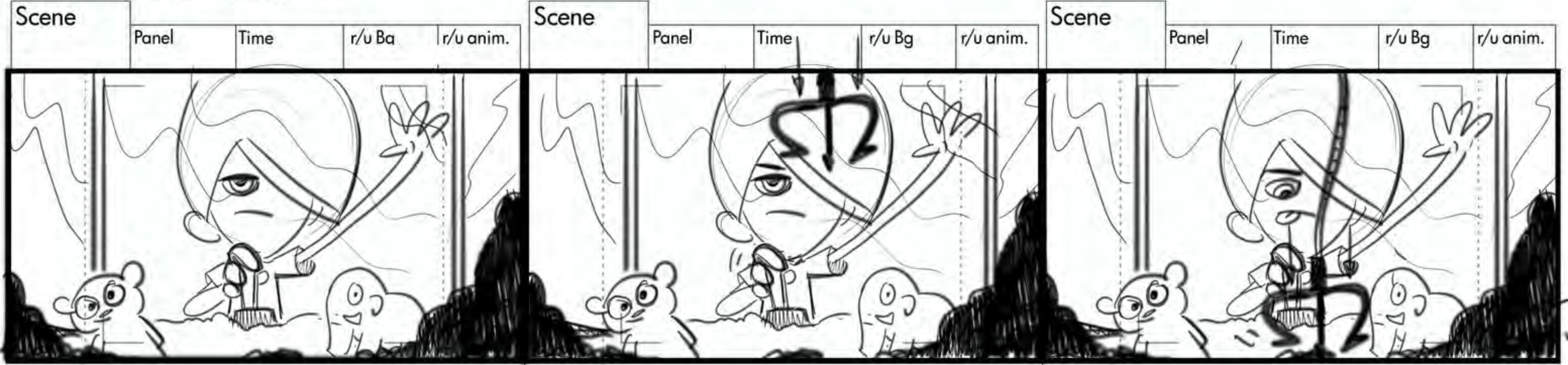
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:  
*CUT TO TYLER  
 FROM INSIDE CLAW  
 MACHINE*

Action notes:  
*CLAW COMES  
 INTO  
 SL...*

Action notes:  
*< PLUNK >*

Notes:

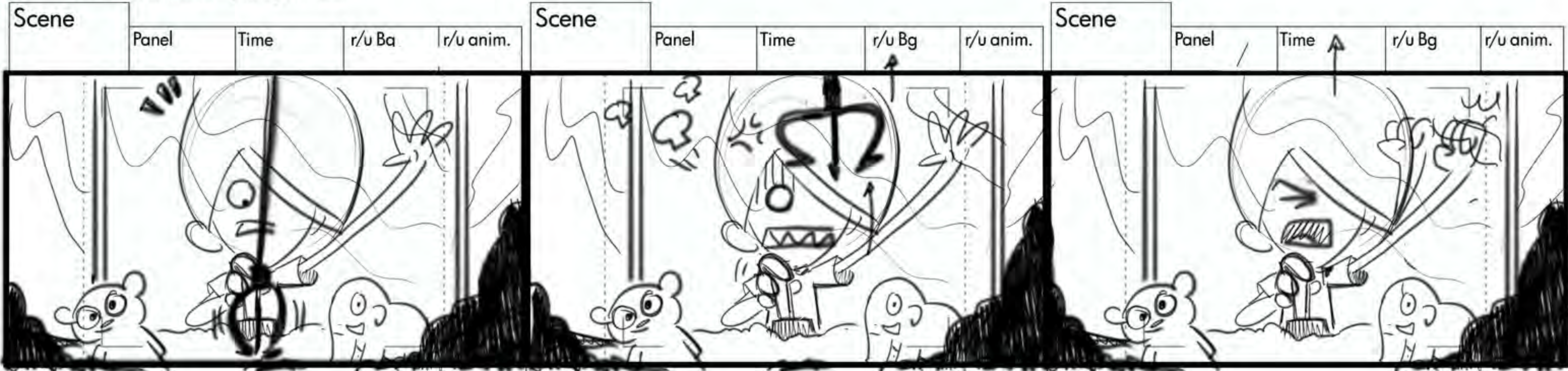
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:  
*CLAW DOESNT  
 GRAB ANYTHING...*

Action notes:  
*CLAW CONTS  
 TO GO O/S*

Action notes:  
*CLAW GOES  
 O/S*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue: Lovellyn  
I've got AN IDEA!

Dialogue:

Dialogue:

Action notes:

Action notes:  
CUT  
BACK TO  
TYLER

Action notes:  
HEARTY  
ZIPS INTO  
SC

Notes:

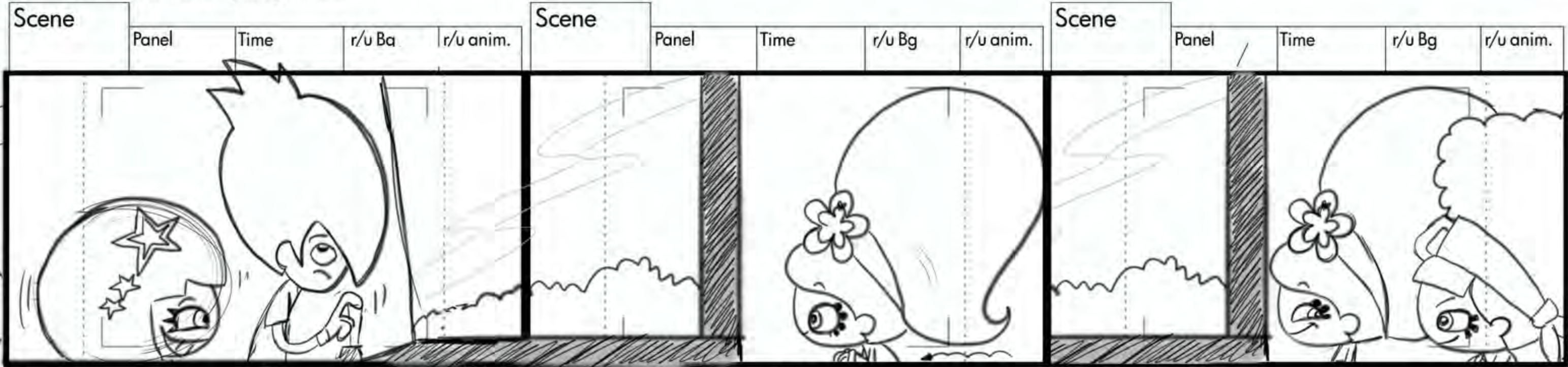
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue: (A)  
START  
→

Dialogue: (B)  
PAN → STOP

Dialogue:

Action notes:

Action notes: PAN TO BACK OF CLAW MACHINE AS LOVELLYN SNEAKS INTO SC...

Action notes: Followed by LIEBE....

Notes:

Notes:

Notes:

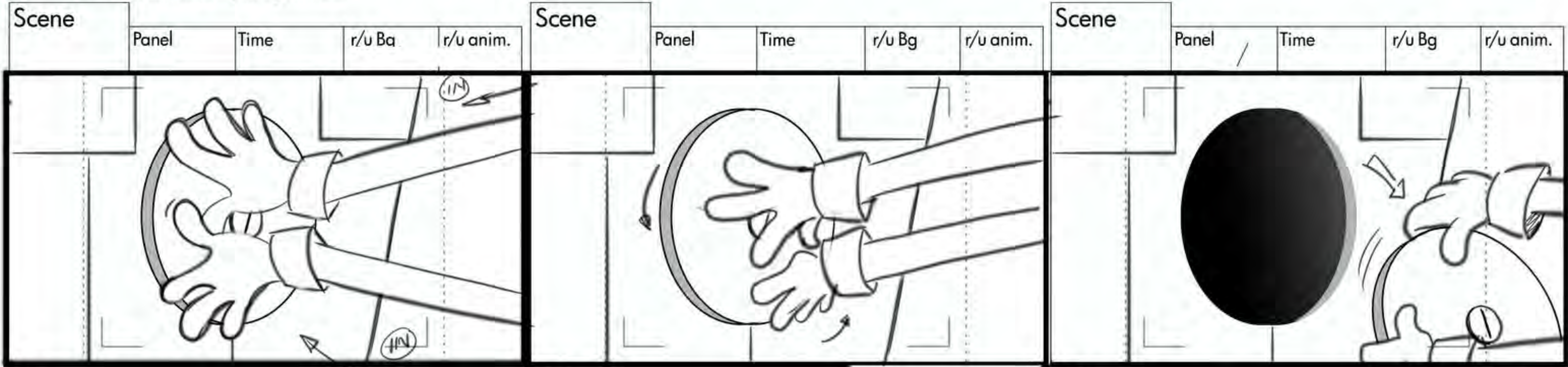
Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	
Dialogue:					Dialogue:					Dialogue:				
Action notes:					<p>PAN AND TRUCK AS LOVELLYN TURNS INTO AN ACTION FIGURE!</p>					<p>CUT TO THE BACK OF THE MACHINE...</p>				
Notes:					Notes:					Notes:				
Sound FX:					Sound FX:					Sound FX:				

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Dialogue:

Dialogue:

Dialogue:

Action notes:

LIEBE'S  
HANDS INTO  
SC

Action notes:

SHE  
TWISTS  
THE PLATE...

Action notes:

SHE PULLS IT  
O/S

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

HANDS  
O/S

Action notes:

LIEBE'S HAND  
COMES BACK  
IN WITH  
LOVELYN ACTION  
FIGURE

Action notes:

WHO TURNS  
AND WINKS...

Notes:

Notes:

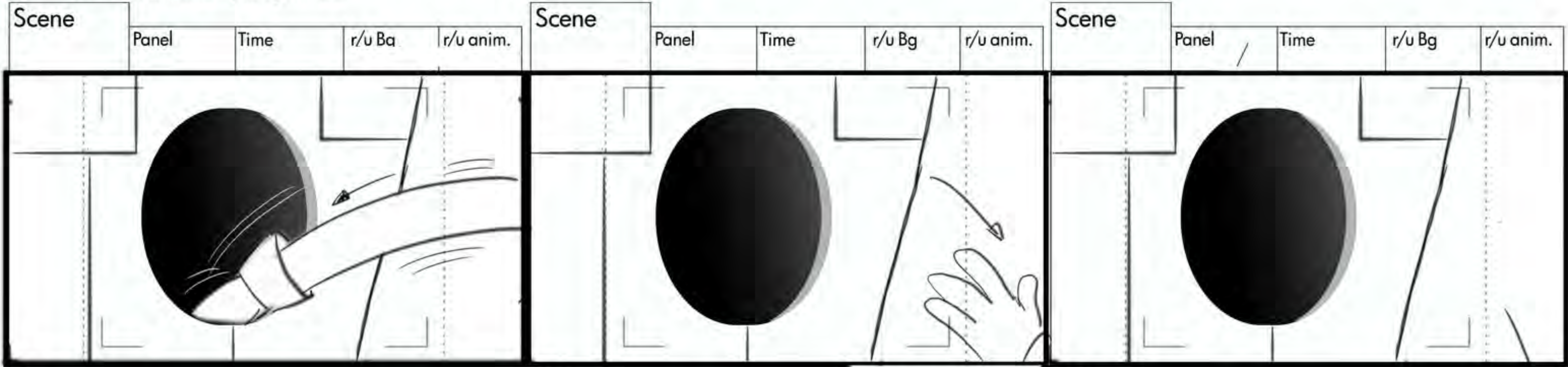
Notes:

Sound FX:

Sound FX:

Sound FX:





Dialogue:	Dialogue:	Dialogue:
-----------	-----------	-----------

Action notes: LIEBE PLACES THE LOVELLYN ACTION FIGURE IN THE GAME	Action notes: HAND COMES OUT ..	Action notes: HAND O/S ↘
--	------------------------------------	-----------------------------

Notes:	Notes:	Notes:
--------	--------	--------

Sound FX:	Sound FX:	Sound FX:
-----------	-----------	-----------

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

CUT TO HEARTY  
PLAYING THE  
CLAW GAME

Action notes:

CUT TO  
INSIDE TO  
ACTION FIGURE LOVELLYN  
ON TRAY PILE

Action notes:

SHE LOOKS  
UP AS  
CONCERNED

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

SHE MANAGES TO  
MOVE UNDER THE  
CLAW

Action notes:

... JUST IN TIME ..

Action notes:

IT GRABS  
HER AROUND  
THE NECK  
STRANGLING HER ...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

THE CLAW PULLS A  
CHOKING LOVELLYN UP ...

Action notes:

... AND O/S!

Action notes:

QUICK CUT TO  
TYLER WATCHING  
THE TOY RISE ...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:

Action notes:  
*cool*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue: TYLER  
 SQUEEZE THE CLAW HARDER SO IT DOESNT FAIL...

Dialogue:

Dialogue:

Action notes:

Action notes:  
 HEARTY BEAMS AND CLUELESS AND LOVE EYED ...

Action notes:  
 SHE REPEATEDLY HITS THE CLAW BUTTON CHOKING LOVELLY

Notes:

Notes:

Notes:  
 HARDER REPEATEDLY!

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue: Lovellyn  
 < CHOKING >

Dialogue: Lovellyn  
 < CHOKING >

Dialogue: Lovellyn  
 < CHOKING... >

Action notes:  
 PAN BG ↓  
 AS Lovellyn  
 CHOKES

Action notes:  
 SHE CHOKES  
 SOME MORE  
 AS CLAW STOPS  
 STOP PAN

Action notes:  
 PAN STARTS LEFT ←  
 AS Lovellyn STARTS  
 TO SWING  
 BACK AND FORTH

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Action notes: ← PAN BG AS SHE SWINGS FURTHER AND FURTHER BACK + FORTH →

Action notes: CUT BACK TO HEARTY MAKING KISSY FACES AT TYLER...

Action notes: SUDDENLY LOVELLY M BREAKS OUT OF GLASS ATTACKING HEARTY! <CRASH!>

Notes:

Sound FX:



Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue: (B) STOP



Dialogue: (A) START



Dialogue:

Action notes: HE STEPS OVER THE FIGHTING BELOW

Action notes: PAN WITH TYLER

Action notes: FINISH STEP OVER FIGHTING...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

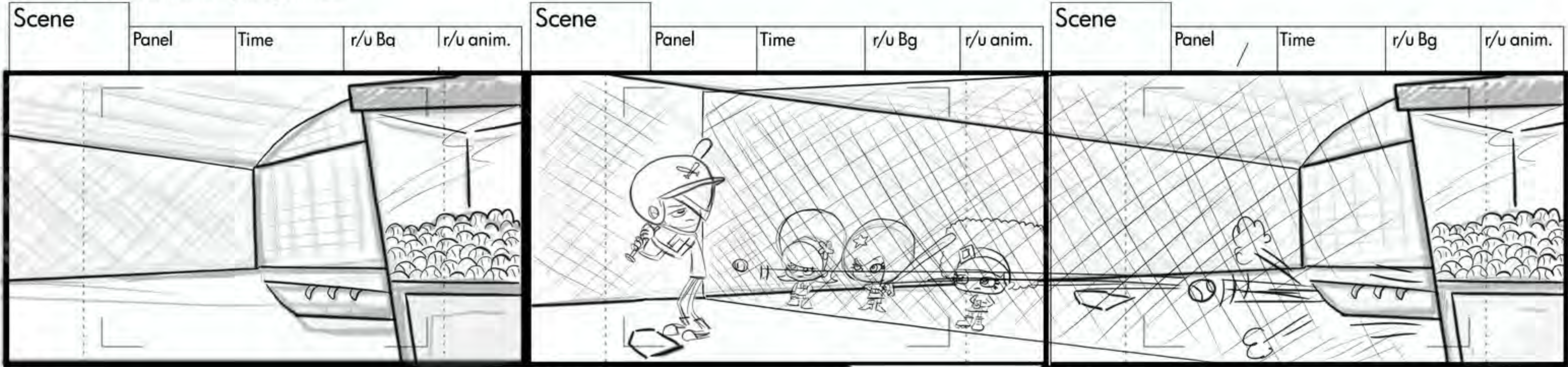
Dialogue:	Dialogue:	Dialogue:
-----------	-----------	-----------

Action notes:  <p>TYLER NON CHIAMATA          MARKS O/S</p>	Action notes:	Action notes:
---	---------------	---------------

Notes:	Notes:	Notes:
--------	--------	--------

Sound FX:	Sound FX:	Sound FX:
-----------	-----------	-----------

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Dialogue:

Dialogue:

(B)

Dialogue:

(A)

Action notes:

X-DISS TO LATER IN  
BATTING CAGE..

Action notes:



PAN W/ BALL TO TYLER  
AS IT SHOOTS  
OUT OF  
MACHINE

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

HEARTY WALKS  
NONCHALANTLY  
TO POSITION

Action notes:

BALL IN ...

Action notes:

SWING! SHE HITS  
IT!  
<KIRACK>

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

BALL IN ...

Action notes:

SWING! SHE HITS  
'IT!'  
← CRACK →

Action notes:

HEARTY HOLDS  
THE BAT LIKE  
A SWORD...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

SHE HITS IT perfectly.

Action notes:

AGAIN ...

Action notes:

... AND AGAIN ...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
*SHE EVEN HITS A BALL WITH THE TIP OF THE BAT!*

Action notes:  
*SHE REPEATEDLY HITS BALL AFTER BALL AND IS BORED...*

Action notes:  
*CUT TO TYLER WATCHING AND "ON" TO HER GAME...*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

Action notes:  
*HE TOSSES HIS HELMET AWAY..*

Action notes:  
*TRUCK OUT FAST*

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

BALL COMES IN FAST

Action notes:

< KRACK! >

Action notes:

ANOTHER BALL IN ..

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

< KRACK! >

Action notes:

ANOTHER BALL IN!

Action notes:

< KRACK! >

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:  
 HE LOOKS AT HER expectantly ...

Action notes:  
 TO impress TYLER ..

Action notes:  
 HEAVY TAKE OFF HER helmet!

Notes:

Notes:

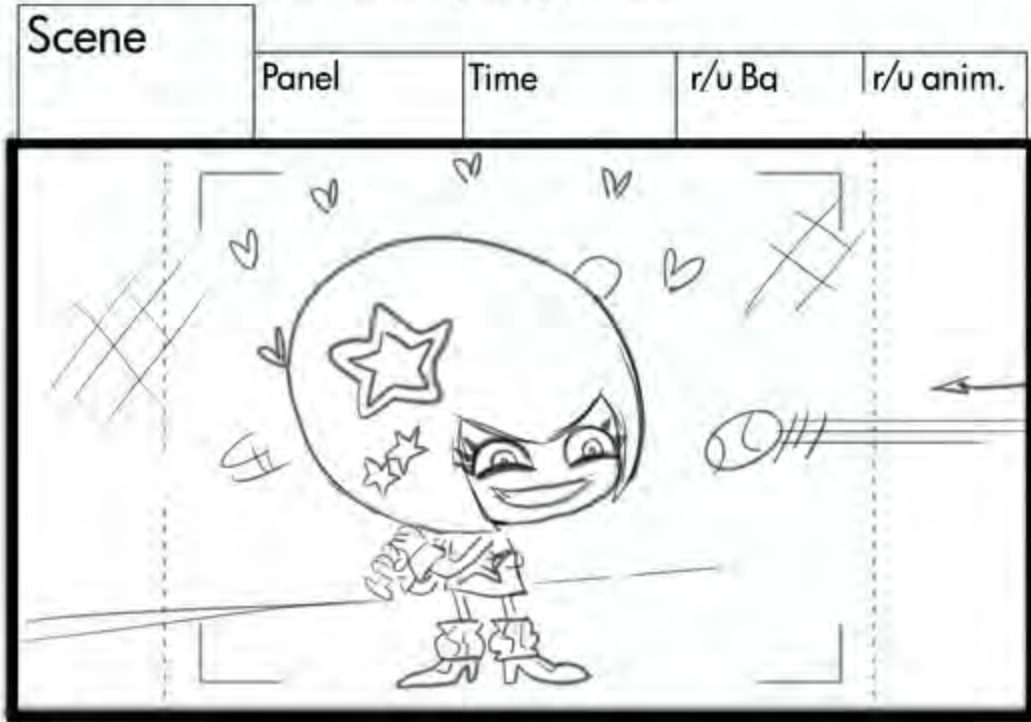
Notes:

Sound FX:

Sound FX:

Sound FX:

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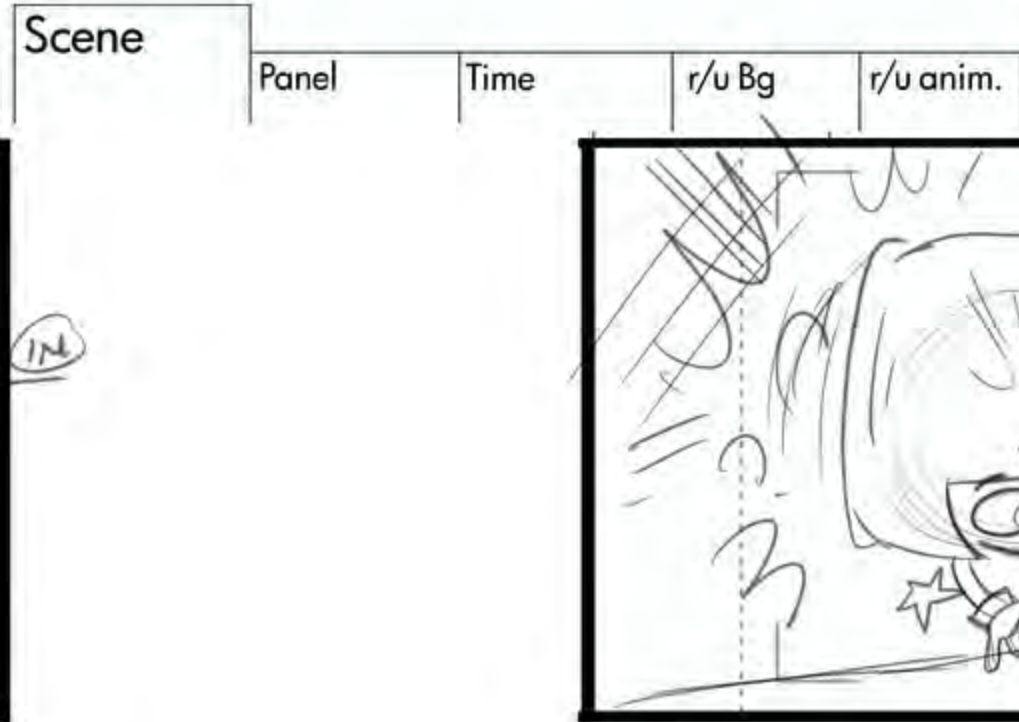
Dialogue:

Action notes:

SHE TURNS  
AS A BALL  
COMES IN...

Notes:

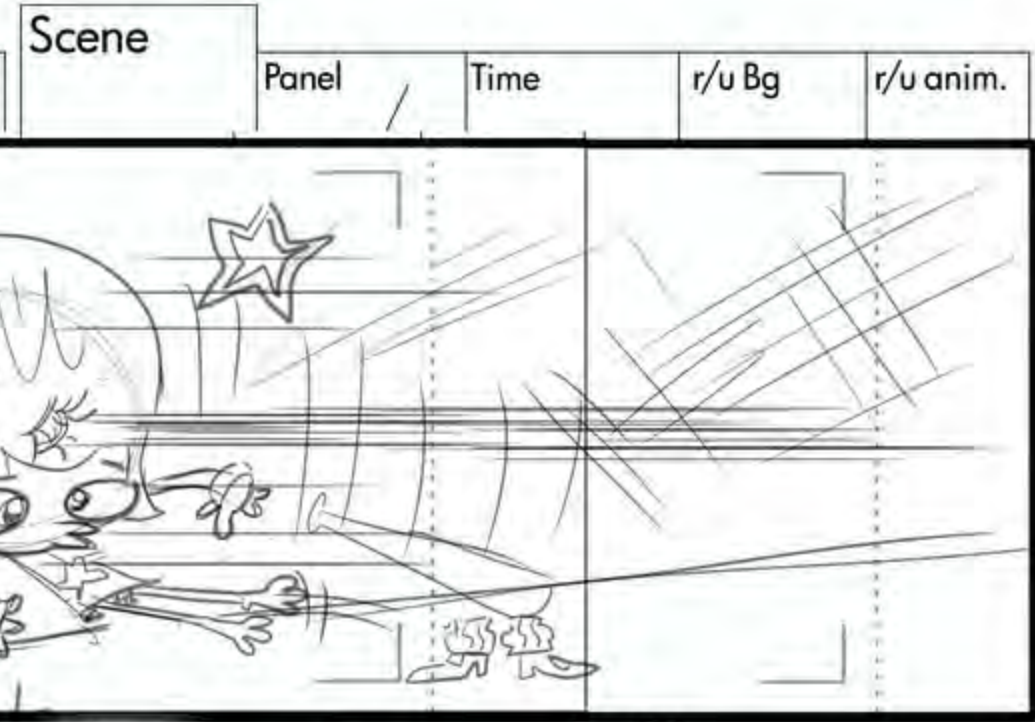
Sound FX:



Action notes:

Notes:

Sound FX:



(B) STOP      PAM      (A) START

Action notes:

WH AM!  
BALL SLAMS HER  
AGAINST WALL!

Notes:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

HIU  
SOFT FOCUS

Action notes:

X-DISS TO  
TYLER MINDLESSLY  
SIPPING A SODA...

Action notes:

TRUCK OUT  
TO REVEAL  
THE GIRLS  
CONSPIRING...

Action notes:

CUT TO LOVELLYN  
AS SHE PREPARES...

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue:

Dialogue:

Dialogue:

Action notes:

TRUCK OUT  
AS LOVELLYNATOR  
CHANGES INTO  
A VIDEO GAME  
MACHINE!

Action notes:

HEARTY INTO  
SC

Action notes:

SE / BLEEP! BEEP!  
K-chow! BAM!  
PA-BW! PA-BW!

Notes:

5FX < pop! >

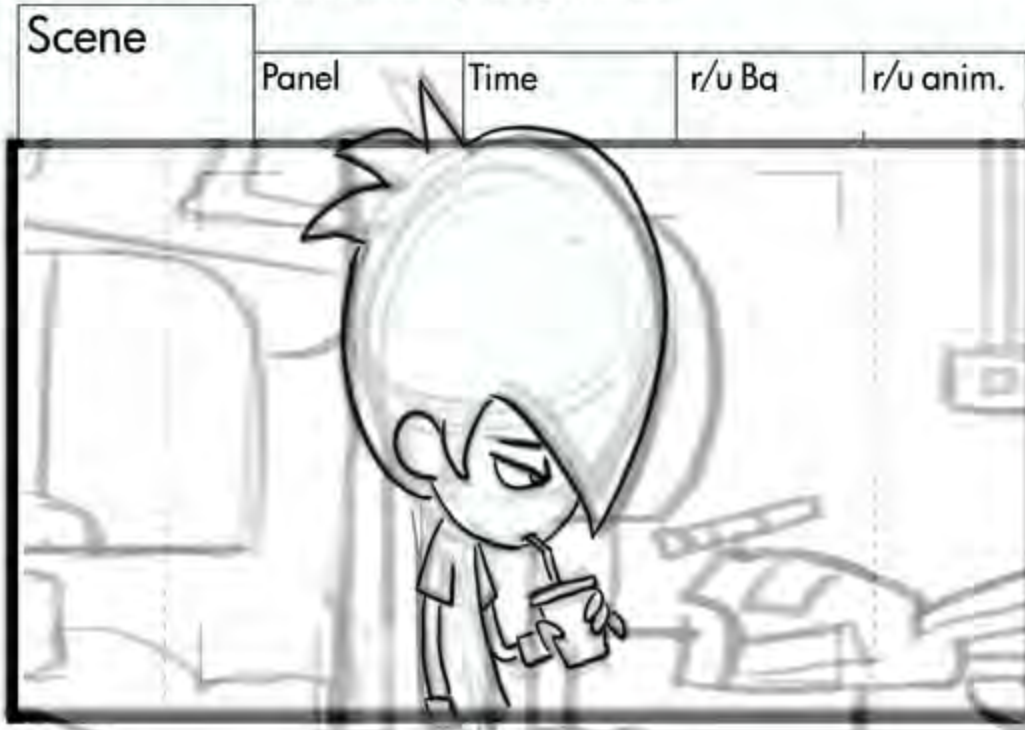
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

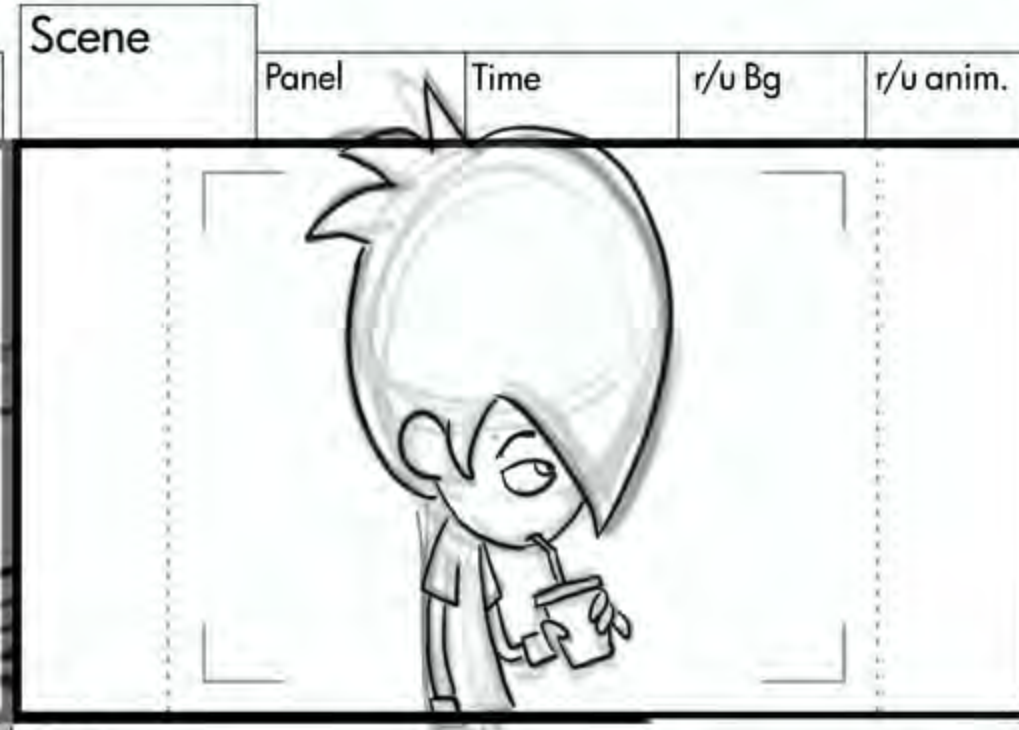
Action notes:

CUT TO TYLER...

Notes:

SFX  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!

Sound FX:



Dialogue:

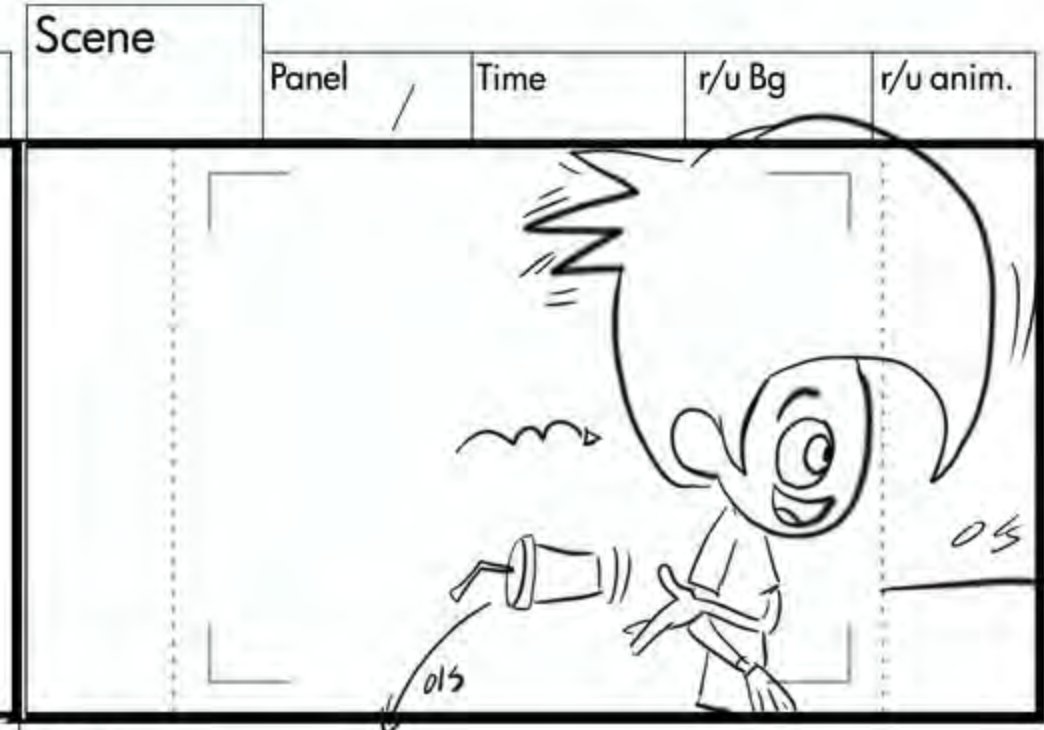
Action notes:

WHO MAKES ALL  
 THE GAME PLAY ...

Notes:

SFX  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!  
 Blip! Bloop! Blink! KACHINK!  
 KACHew! Bloop! BUNK! Bloom!

Sound FX:



Dialogue:

Action notes:

HE'S GENUINELY  
 IMPRESSED!  
 AND MAKES O/S

Notes:

Sound FX:

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Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	

Dialogue: TYLER  
COOL!

Dialogue: TYLER  
I've never seen  
this game before!

Dialogue:

Action notes:

Action notes:

Action notes:

TYLER MARKS  
BEHIND GAME MACHINE..  
HEARTY IS DELIGHTED  
SHE'S FINALLY NOTICED!

Notes:

Notes:

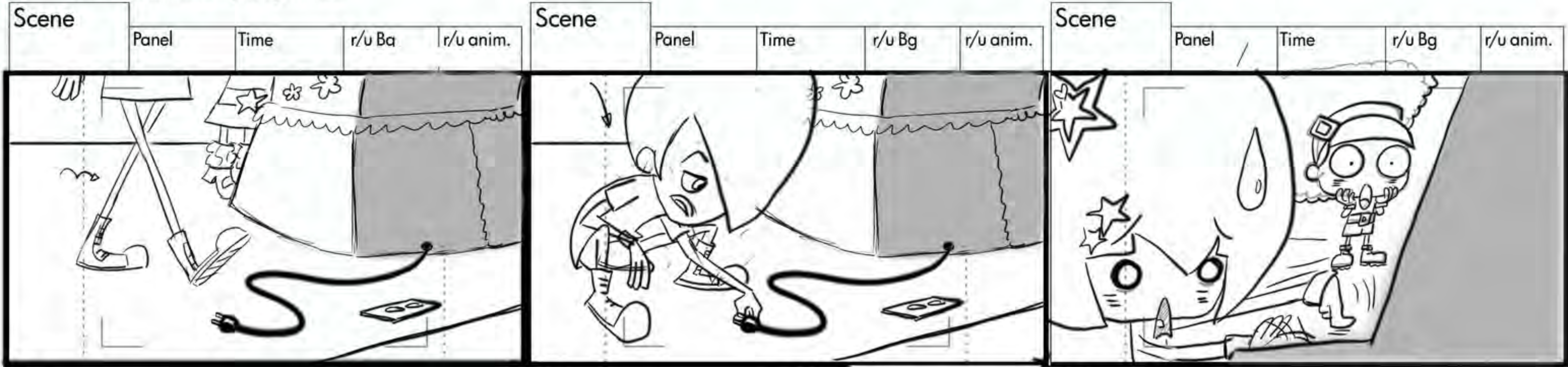
Notes:

Sound FX:

Sound FX:

Sound FX:





Dialogue:

Dialogue:

TYLER  
OH WEIRD, ITS NOT EVEN  
PLUGGED IN.

Dialogue:

HEARTY + LIEBE  
UH OH!

Action notes:

TYLER WALKS TOWARD  
BACK ...

Action notes:

HE CROUCHES..

Action notes:

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene	Panel	Time	r/u Ba	r/u anim.	Scene	Panel	Time	r/u Bg	r/u anim.	Scene	Panel	Time	r/u Bg	r/u anim.

Dialogue:

Dialogue:

Dialogue:

Action notes:

CUT TO  
CU of plug...

Action notes:

SLOW MOTION...  
HAND IN

Action notes:

SLOW MOTION  
TYLER PLUGS  
PLUG IN...

Notes:

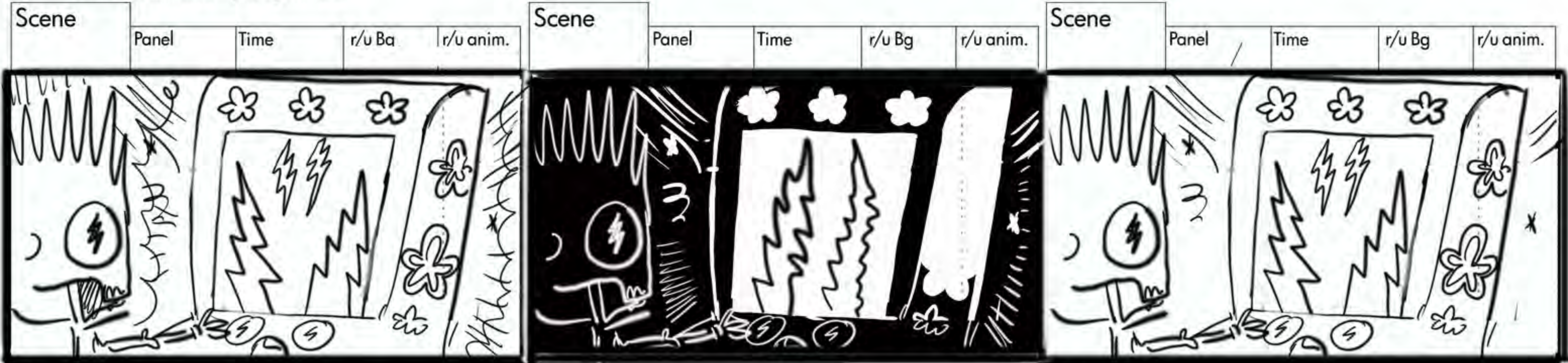
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:  
 CUT TO LOVELLYN +  
 HEARTY GETTING  
 ELECTROCUTED!  
 SFX: < ZZZZZZT! >

Action notes:  
 SFX: < ZZZZZZT! >

Action notes:  
 SFX: < ZZZZZZT! >

Notes:

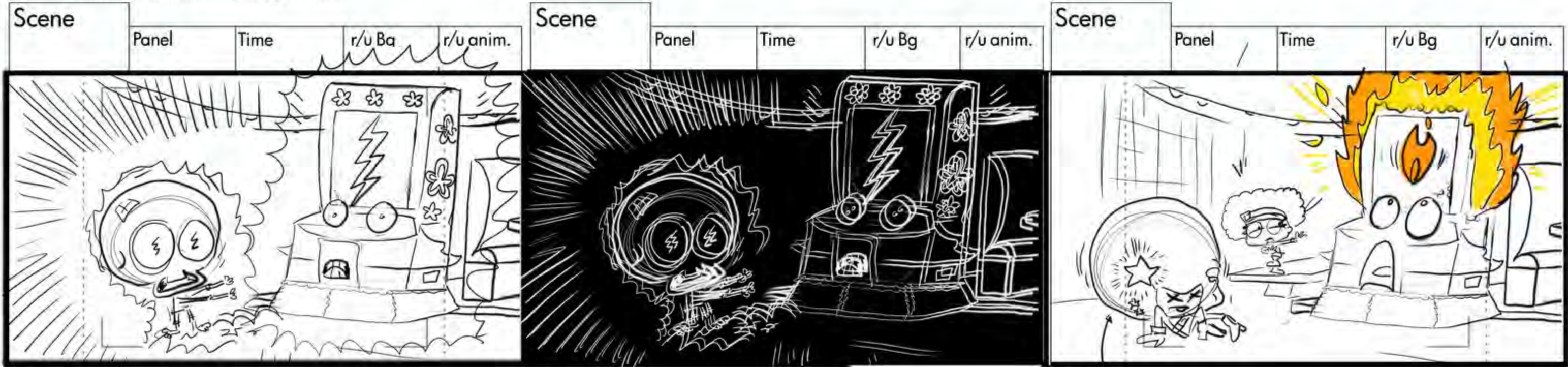
Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:



Dialogue:

Dialogue:

Dialogue:  
 (STARS ON HEAD  
 GLOWS + BLINKS  
 ON AND OFF)

Action notes:  
 ⚡ CUT TO LOVELLYN ⚡  
 + HQ ARTY  
 GETTING  
 SHOCKED ⚡

Action notes:  
 NEGATIVE  
 IMAGE

Action notes:  
 SUDDENLY LOVELLYN'S  
 HEAD BURST INTO  
 FLAMES!

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel /	Time	r/u Bg	r/u anim.	



Dialogue:

Action notes:  
*SUDDENLY  
 THE LOVELLYN GAME  
 BURSTS INTO FLAMES*

Notes:

Sound FX:



Dialogue:

Action notes:  
*AND SETS FILE TO  
 THE ARCADE AS  
 SHE JUMPS AROUND  
 FRANTICALLY..*

Notes:

Sound FX:

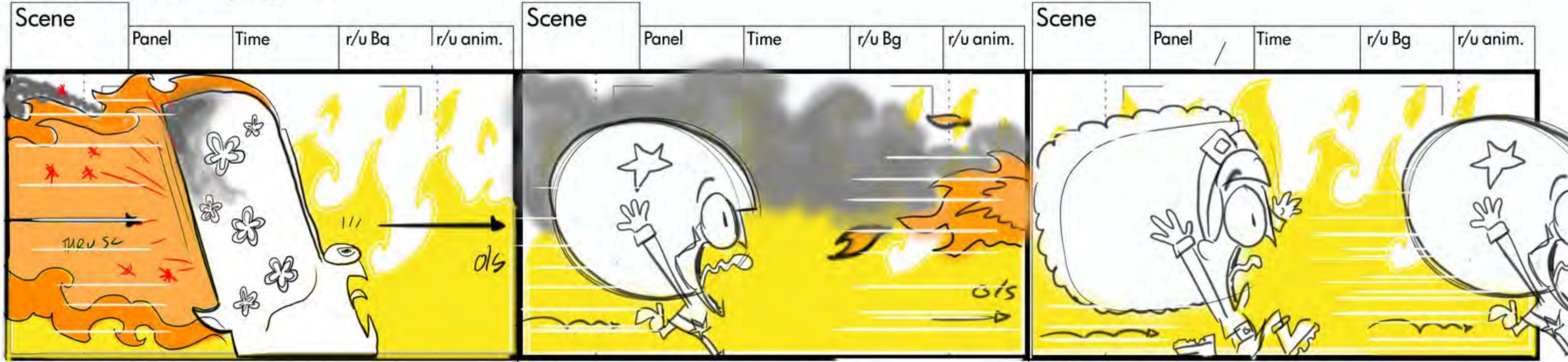


Dialogue:

Action notes:  
*CUT TO  
 FLAMES*

Notes:

Sound FX:



Dialogue:

Dialogue:

Dialogue:

Action notes:  
*Lovellyn runs thru sc..*

Action notes:  
*Followed by HEARTY ...*

Action notes:  
*" AND LIEBE ...*

Notes:

Notes:

Notes:

Sound FX:

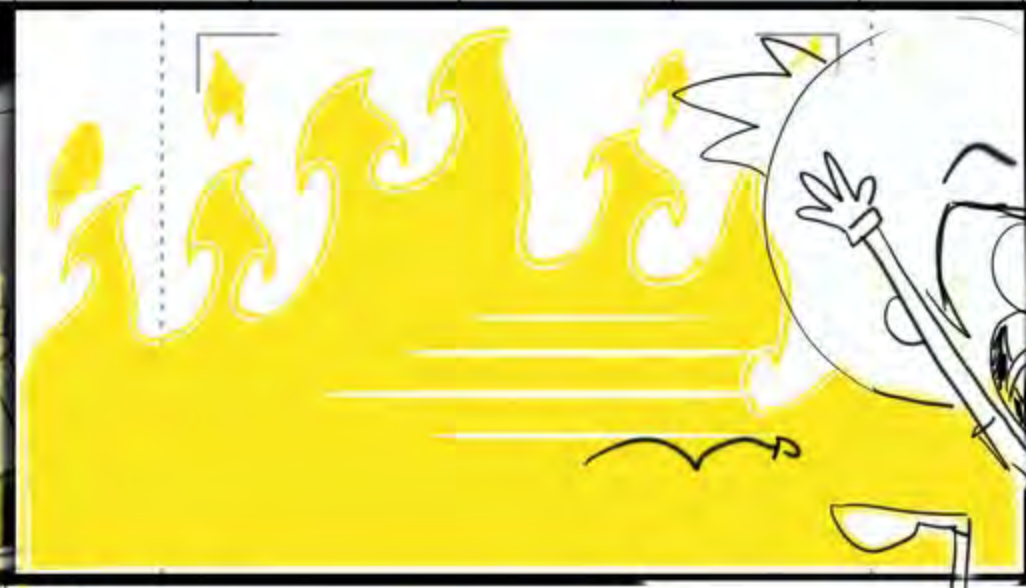
Sound FX:

Sound FX:

Scene					Scene					Scene				
Panel	Time	r/u Ba	r/u anim.		Panel	Time	r/u Bg	r/u anim.		Panel	Time	r/u Bg	r/u anim.	



Dialogue: *o/s →*



Dialogue:



Dialogue:

Action notes:  
*LIESE RUNS THRU SC..*  
*Followed By*  
*TYLER*

Action notes:

Action notes:  
*Followed*  
*By MORE*  
*KIDS...*

Notes:

Notes:

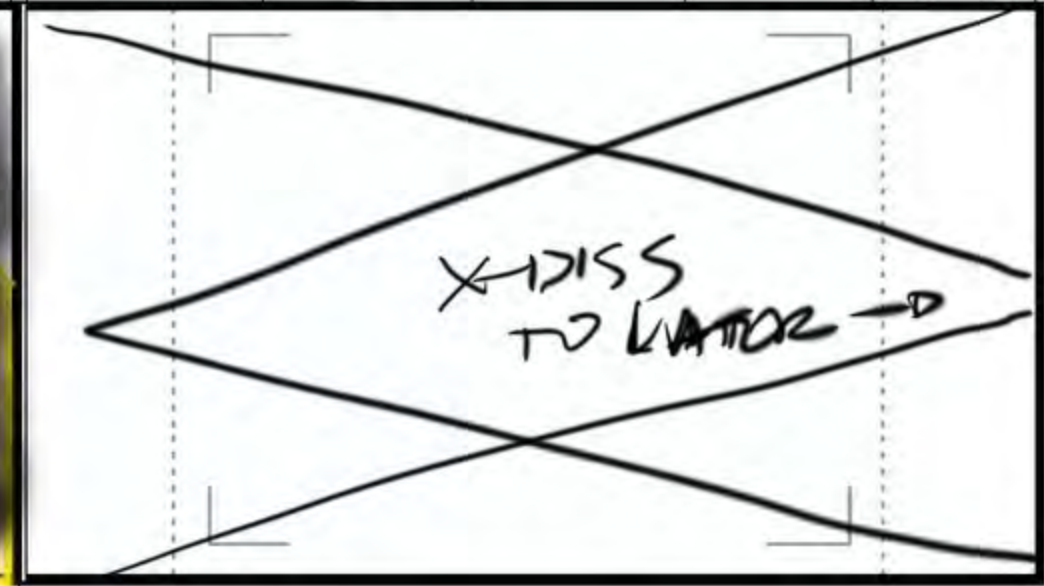
Notes:

Sound FX:

Sound FX:

Sound FX:

Scene				Scene				Scene			
Panel	Time	r/u Ba	r/u anim.	Panel	Time	r/u Bg	r/u anim.	Panel /	Time	r/u Bg	r/u anim.



Dialogue:

Dialogue:

Dialogue:

Action notes:  
  
SMOKE RISES

Action notes:  
  
KISS

Action notes:

Notes:

Notes:

Notes:

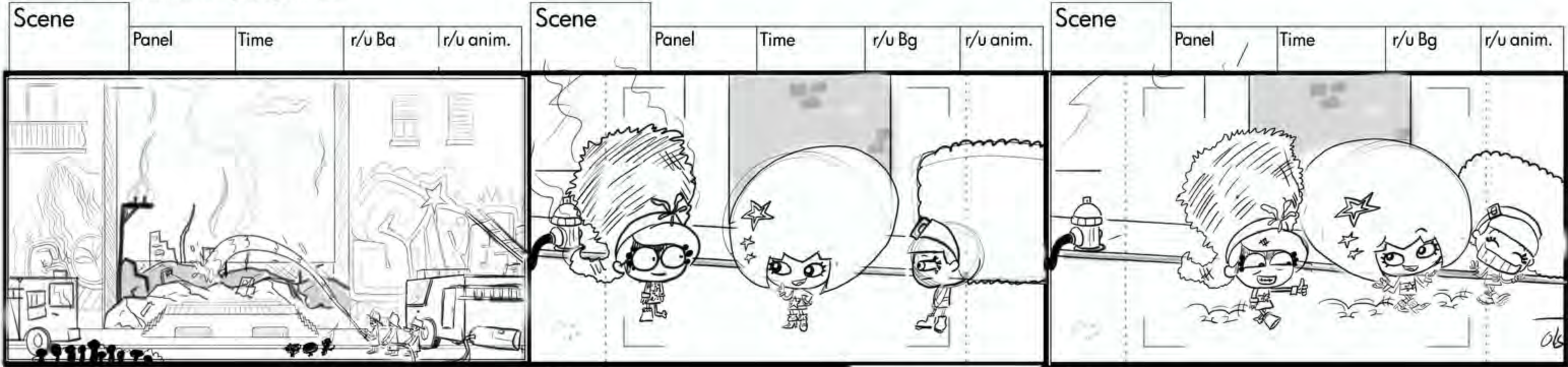
Sound FX:

Sound FX:

Sound FX:



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Dialogue:

Dialogue:

Dialogue:



Action notes:

HEARTY  
well... AT LEAST NOW...

Action notes:

HEARTY (cont)  
... I DON'T HAVE TO ...

Action notes:

HEARTY (cont)  
... LEARN TYLER'S GAMES ANYMORE!

Notes:

Notes:

Notes:

Sound FX:

Sound FX:

Sound FX: